

# Some Probability and Statistics

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# Card problem

- There are three cards
  - Red/Red
  - Red/Black
  - Black/Black
- I go through the following process.
  - Close my eyes and pick a card
  - Pick a side at random
  - Show you that side
- Suppose I show you red. What's the probability the other side is red too?

# Random variable

- Probability is about *random variables*.
- A random variable is any “probabilistic” outcome.
- For example,
  - The flip of a coin
  - The height of someone chosen randomly from a population
- We'll see that it's sometimes useful to think of quantities that are not strictly probabilistic as random variables.
  - The temperature on 11/12/2013
  - The temperature on 03/04/1905
  - The number of times “streetlight” appears in a document

# Random variable

- Random variables take on values in a *sample space*.
- They can be *discrete* or *continuous*:
  - Coin flip:  $\{H, T\}$
  - Height: positive real values  $(0, \infty)$
  - Temperature: real values  $(-\infty, \infty)$
  - Number of words in a document: Positive integers  $\{1, 2, \dots\}$
- We call the values *atoms*.
- Denote the random variable with a capital letter; denote a realization of the random variable with a lower case letter.
- E.g.,  $X$  is a coin flip,  $x$  is the value ( $H$  or  $T$ ) of that coin flip.

## Discrete distribution

- A discrete distribution assigns a probability to every atom in the sample space
- For example, if  $X$  is an (unfair) coin, then

$$P(X = H) = 0.7$$

$$P(X = T) = 0.3$$

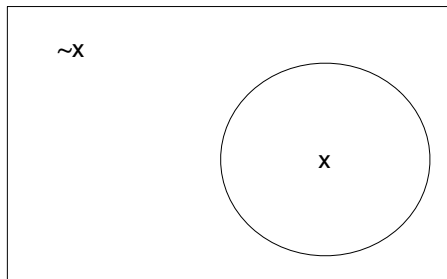
- The probabilities over the entire space must sum to one

$$\sum_x P(X = x) = 1$$

- Probabilities of disjunctions are sums over part of the space. E.g., the probability that a die is bigger than 3:

$$P(D > 3) = P(D = 4) + P(D = 5) + P(D = 6)$$

## A useful picture



- An *atom* is a point in the box
- An *event* is a subset of atoms (e.g.,  $d > 3$ )
- The probability of an event is sum of probabilities of its atoms.

# Joint distribution

- Typically, we consider collections of random variables.
- The joint distribution is a distribution over the configuration of all the random variables in the ensemble.
- For example, imagine flipping 4 coins. The joint distribution is over the space of all possible outcomes of the four coins.

$$P(HHHH) = 0.0625$$

$$P(HHHT) = 0.0625$$

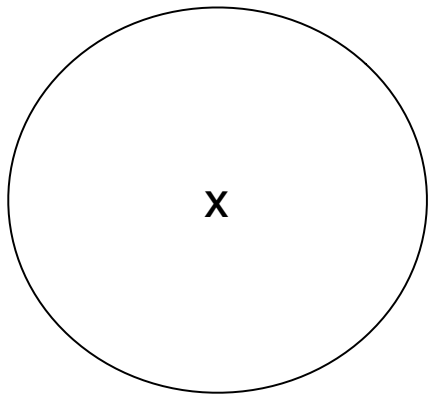
$$P(HHTH) = 0.0625$$

...

- You can think of it as a single random variable with 16 values.

## Visualizing a joint distribution

$\sim X$





## Conditional distribution

- A *conditional distribution* is the distribution of a random variable given some evidence.
- $P(X = x | Y = y)$  is the probability that  $X = x$  when  $Y = y$ .
- For example,

$$P(\text{I listen to Steely Dan}) = 0.5$$

$$P(\text{I listen to Steely Dan} | \text{Toni is home}) = 0.1$$

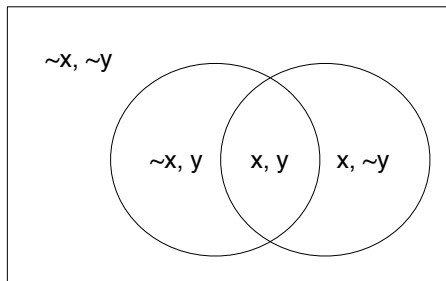
$$P(\text{I listen to Steely Dan} | \text{Toni is not home}) = 0.7$$

- $P(X = x | Y = y)$  is a different distribution for each value of  $y$

$$\sum_x P(X = x | Y = y) = 1$$

$$\sum_y P(X = x | Y = y) \neq 1 \quad (\textit{necessarily})$$

## Definition of conditional probability



- Conditional probability is defined as:

$$P(X = x | Y = y) = \frac{P(X = x, Y = y)}{P(Y = y)},$$

which holds when  $P(Y) > 0$ .

- In the Venn diagram, this is the relative probability of  $X = x$  in the space where  $Y = y$ .

## Returning to the card problem

- Now we can solve the card problem.
- Let  $X_1$  be the random side of the random card I chose
- Let  $X_2$  be the other side of that card
- Compute  $P(X_2 = \text{red} | X_1 = \text{red})$

$$P(X_2 = \text{red} | X_1 = \text{red}) = \frac{P(X_1 = R, X_2 = R)}{P(X_1 = R)} \quad (1)$$

- Numerator is 1/3: Only one card has two red sides.
- Denominator is 1/2: There are three possible sides of the six that are red.

## The chain rule

- The definition of conditional probability lets us derive the *chain rule*, which lets us define the joint distribution as a product of conditionals:

$$\begin{aligned}P(X, Y) &= P(X, Y) \frac{P(Y)}{P(Y)} \\ &= P(X|Y)P(Y)\end{aligned}$$

- For example, let  $Y$  be a disease and  $X$  be a symptom. We may know  $P(X|Y)$  and  $P(Y)$  from data. Use the chain rule to obtain the probability of having the disease and the symptom.
- In general, for any set of  $N$  variables

$$P(X_1, \dots, X_N) = \prod_{n=1}^N P(X_n | X_1, \dots, X_{n-1})$$

# Marginalization

- Given a collection of random variables, we are often only interested in a subset of them.
- For example, compute  $P(X)$  from a joint distribution  $P(X, Y, Z)$
- Can do this with *marginalization*

$$P(X) = \sum_y \sum_z P(X, y, z)$$

- Derived from the chain rule:

$$\begin{aligned} \sum_y \sum_z P(X, y, z) &= \sum_y \sum_z P(X)P(y, z|X) \\ &= P(X) \sum_y \sum_z P(y, z|X) \\ &= P(X) \end{aligned}$$

- Note: now we can compute the probability that Toni is home.

# Bayes rule

- From the chain rule and marginalization, we obtain *Bayes rule*.

$$P(Y|X) = \frac{P(X|Y)P(Y)}{\sum_y P(X|Y=y)P(Y=y)}$$

- Again, let  $Y$  be a disease and  $X$  be a symptom. From  $P(X|Y)$  and  $P(Y)$ , we can compute the (useful) quantity  $P(Y|X)$ .
- Bayes rule is important in *Bayesian statistics*, where  $Y$  is a parameter that controls the distribution of  $X$ .

# Independence

- Random variables are *independent* if knowing about  $X$  tells us nothing about  $Y$ .

$$P(Y|X) = P(Y)$$

- This means that their joint distribution factorizes,

$$X \perp Y \iff P(X, Y) = P(X)P(Y).$$

- Why? The chain rule

$$\begin{aligned} P(X, Y) &= P(X)P(Y|X) \\ &= P(X)P(Y) \end{aligned}$$

# Independence examples

- Examples of independent random variables:
  - Flipping a coin once / flipping the same coin a second time
  - You use an electric toothbrush / blue is your favorite color
- Examples of not independent random variables:
  - Registered as a Republican / voted for Bush in the last election
  - The color of the sky / The time of day



## Are these independent?

- Two twenty-sided dice
- Rolling three dice and computing  $(D_1 + D_2, D_2 + D_3)$
- # enrolled students and the temperature outside today
- # attending students and the temperature outside today

## Two coins

- Suppose we have two coins, one biased and one fair,

$$P(C_1 = H) = 0.5 \quad P(C_2 = H) = 0.7.$$

- We choose one of the coins at random  $Z \in \{1, 2\}$ , flip  $C_Z$  twice, and record the outcome  $(X, Y)$ .
- Question: Are  $X$  and  $Y$  independent?
- What if we knew which coin was flipped  $Z$ ?

## Conditional independence

- $X$  and  $Y$  are *conditionally independent* given  $Z$ .

$$P(Y|X, Z = z) = P(Y|Z = z)$$

for all possible values of  $z$ .

- Again, this implies a factorization

$$X \perp Y | Z \iff P(X, Y | Z = z) = P(X | Z = z)P(Y | Z = z),$$

for all possible values of  $z$ .

# Continuous random variables

- We've only used discrete random variables so far (e.g., dice)
- Random variables can be continuous.
- We need a *density*  $p(x)$ , which *integrates* to one.

E.g., if  $x \in \mathbb{R}$  then

$$\int_{-\infty}^{\infty} p(x) dx = 1$$

- Probabilities are integrals over smaller intervals. E.g.,

$$P(X \in (-2.4, 6.5)) = \int_{-2.4}^{6.5} p(x) dx$$

- Notice when we use  $P$ ,  $p$ ,  $X$ , and  $x$ .

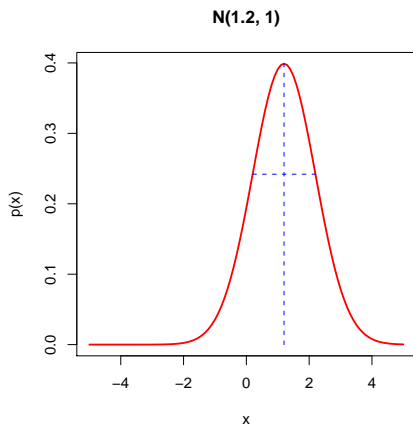
# The Gaussian distribution

- The Gaussian (or Normal) is a continuous distribution.

$$p(x|\mu, \sigma) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left\{-\frac{(x-\mu)^2}{2\sigma^2}\right\}$$

- The density of a point  $x$  is proportional to the negative exponentiated half distance to  $\mu$  scaled by  $\sigma^2$ .
- $\mu$  is called the *mean*;  $\sigma^2$  is called the *variance*.

# Gaussian density



- The mean  $\mu$  controls the location of the bump.
- The variance  $\sigma^2$  controls the spread of the bump.

# Notation

- For discrete RV's,  $p$  denotes the *probability mass function*, which is the same as the distribution on atoms.
- (I.e., we can use  $P$  and  $p$  interchangeably for atoms.)
- For continuous RV's,  $p$  is the density and they are not interchangeable.
- This is an unpleasant detail. Ask when you are confused.

# Expectation

- Consider a function of a random variable,  $f(X)$ .  
(Notice:  $f(X)$  is also a random variable.)
- The expectation is a weighted average of  $f$ ,  
where the weighting is determined by  $p(x)$ ,

$$E[f(X)] = \sum_x p(x)f(x)$$

- In the continuous case, the expectation is an integral

$$E[f(X)] = \int p(x)f(x)dx$$



# Conditional expectation

- The conditional expectation is defined similarly

$$E[f(X) | Y = y] = \sum_x p(x|y)f(x)$$

- Question: What is  $E[f(X) | Y = y]$ ? What is  $E[f(X) | Y]$ ?
- $E[f(X) | Y = y]$  is a scalar.
- $E[f(X) | Y]$  is a (function of a) random variable.

## Iterated expectation

Let's take the expectation of  $E[f(X) | Y]$ .

$$\begin{aligned}E[E[f(X) | Y]] &= \sum_y p(y) E[f(X) | Y = y] \\&= \sum_y p(y) \sum_x p(x|y) f(x) \\&= \sum_y \sum_x p(x, y) f(x) \\&= \sum_y \sum_x p(x) p(y|x) f(x) \\&= \sum_x p(x) f(x) \sum_y p(y|x) \\&= \sum_x p(x) f(x) \\&= E[f(X)]\end{aligned}$$

# Flips to the first heads

- We flip a coin with probability  $\pi$  of heads until we see a heads.
- What is the expected waiting time for a heads?

$$\begin{aligned} E[N] &= 1\pi + 2(1-\pi)\pi + 3(1-\pi)^2\pi + \dots \\ &= \sum_{n=1}^{\infty} n(1-\pi)^{(n-1)}\pi \end{aligned}$$

## Let's use iterated expectation

$$\begin{aligned} E[N] &= E[E[N|X_1]] \\ &= \pi \cdot E[N|X_1 = H] + (1 - \pi)E[N|X_1 = T] \\ &= \pi \cdot 1 + (1 - \pi)(E[N] + 1) \\ &= \pi + 1 - \pi + (1 - \pi)E[N] \\ &= 1/\pi \end{aligned}$$

# Probability models

- Probability distributions are used as *models* of data that we observe.
- Pretend that data is drawn from an unknown distribution.
- *Infer* the properties of that distribution from the data
- For example
  - the bias of a coin
  - the average height of a student
  - the chance that someone will vote for H. Clinton
  - the chance that someone from Vermont will vote for H. Clinton
  - the proportion of gold in a mountain
  - the number of bacteria in our body
  - the evolutionary rate at which genes mutate
- We will see many models in this class.

# Independent and identically distributed random variables

- Independent and identically distributed (IID) variables are:
  - ① Independent
  - ② Identically distributed
- If we repeatedly flip the same coin  $N$  times and record the outcome, then  $X_1, \dots, X_N$  are IID.
- The IID assumption can be useful in data analysis.

# What is a parameter?

- Parameters are values that *index* a distribution.
- A coin flip is a *Bernoulli*. Its parameter is the probability of heads.

$$p(x|\pi) = \pi^{1[x=H]}(1 - \pi)^{1[x=T]},$$

where  $1[\cdot]$  is called an *indicator function*. It is 1 when its argument is true and 0 otherwise.

- Changing  $\pi$  leads to different Bernoulli distributions.
- A Gaussian has two parameters, the mean and variance.

$$p(x|\mu, \sigma) = \frac{1}{\sqrt{2\pi}\sigma} \exp\left\{-\frac{(x - \mu)^2}{2\sigma^2}\right\}$$

- A multinomial distribution has a vector parameter, on the *simplex*.

# The likelihood function

- Again, suppose we flip a coin  $N$  times and record the outcomes.
- Further suppose that *we think* that the probability of heads is  $\pi$ . (This is distinct from whatever the probability of heads “really” is.)
- Given  $\pi$ , the probability of an observed sequence is

$$p(x_1, \dots, x_N | \pi) = \prod_{n=1}^N \pi^{1[x_n=H]} (1 - \pi)^{1[x_n=T]}$$



# The log likelihood

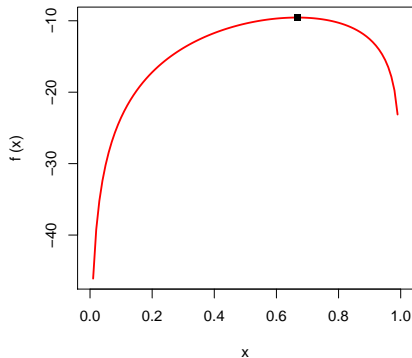
- As a function of  $\pi$ , the probability of a set of observations is called the likelihood function.

$$p(x_1, \dots, x_N | \pi) = \prod_{n=1}^N \pi^{1[x_n=H]} (1 - \pi)^{1[x_n=T]}$$

- Taking logs, this is the *log likelihood function*.

$$\mathcal{L}(\pi) = \sum_{n=1}^N 1[x_n = H] \log \pi + 1[x_n = T] \log(1 - \pi)$$

# Bernoulli log likelihood



- We observe *HHTHTHHTHHTHHTH*.
- The value of  $\pi$  that maximizes the log likelihood is  $2/3$ .

# The maximum likelihood estimate

- The *maximum likelihood estimate* is the value of the parameter that maximizes the log likelihood (equivalently, the likelihood).
- In the Bernoulli example, it is the proportion of heads.

$$\hat{\pi} = \frac{1}{N} \sum_{n=1}^N 1[x_n = H]$$

- In a sense, this is the value that best explains our observations.

# Why is the MLE good?

- The MLE is *consistent*.
- Flip a coin  $N$  times with true bias  $\pi^*$ .
- Estimate the parameter from  $x_1, \dots, x_N$  with the MLE  $\hat{\pi}$ .
- Then,

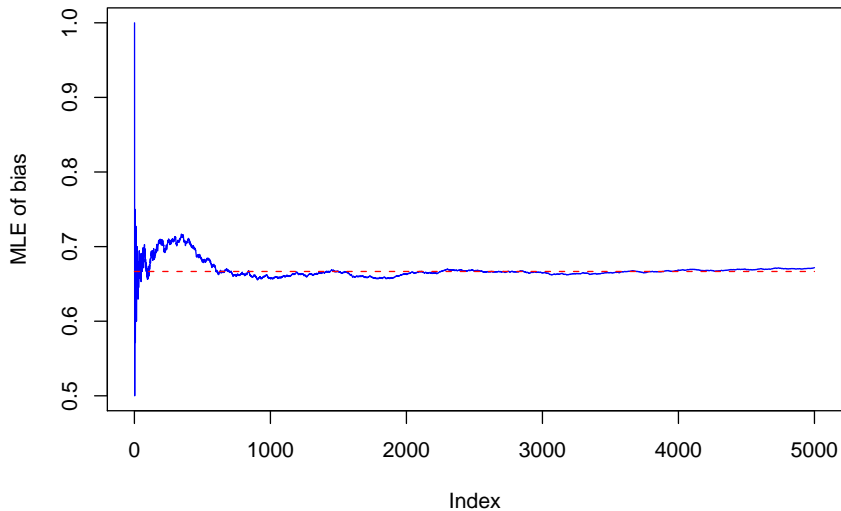
$$\lim_{N \rightarrow \infty} \hat{\pi} = \pi^*$$

- This is a good thing. It lets us sleep at night.

## 5000 coin flips

1101111001001110000010010011101010000101011  
110001101111101101011100011111011111101101  
1110011100101000010011101110111011000111111  
0111001111100001011111110011100011101000110  
1011101100111111010010010011001000111011000  
1101110110010101111100001100101000110110011  
0110111011011011011001101111111101111111000100  
1110011000000001011100110111011110110000111  
01010101101001111001110101011011111000111111  
01110001010011111010100110111110000111101001  
0010010111111001101110010010111100111110110  
0101101111000010011110000100111110110111110  
1101011100101111111101011001011100011101110  
00111...

# Consistency of the MLE example



# Gaussian log likelihood

- Suppose we observe  $x_1, \dots, x_N$  continuous.
- We choose to model them with a Gaussian

$$p(x_1, \dots, x_N | \mu, \sigma^2) = \prod_{n=1}^N \frac{1}{\sqrt{2\pi}\sigma} \exp\left\{-\frac{(x_n - \mu)^2}{2\sigma^2}\right\}$$

- The log likelihood is

$$\mathcal{L}(\mu, \sigma) = -\frac{1}{2}N\log(2\pi\sigma^2) - \sum_{n=1}^N \frac{(x_n - \mu)^2}{2\sigma^2}$$

# Gaussian MLE

- The MLE of the mean is the *sample mean*

$$\hat{\mu} = \frac{1}{N} \sum_{n=1}^N x_n$$

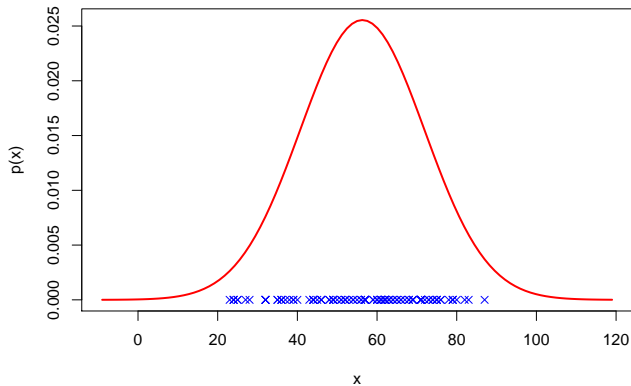
- The MLE of the variance is the *sample variance*

$$\hat{\sigma}^2 = \frac{1}{N} \sum_{n=1}^N (x_n - \hat{\mu})^2$$

- E.g., approval ratings of the presidents from 1945 to 1975.



# Gaussian analysis of approval ratings



Q: What's wrong with this analysis?

## Model pitfalls

- What's wrong with this analysis?
  - Assigns positive probability to numbers  $< 0$  and  $> 100$
  - Ignores the sequential nature of the data
  - Assumes that approval ratings are IID!
- "All models are wrong. Some models are useful." (Box)

# Graphical models

- Represents a joint distribution of random variables
- (Also called “Bayesian network”)
- Nodes are RVs; Edges denote possible dependence
- Shaded nodes are observed; unshaded nodes are hidden
- GMs with shaded nodes represent posterior distributions.
- Connects computing about models to graph structure (COS513)
- Connects independence assumptions to graph structure (COS513)
- Here we'll use it as a schematic for factored joint distributions.

## Some of the models we'll learn about

- Naive Bayes classification
- Linear regression and logistic regression
- Generalized linear models
- Hidden variables, mixture models, and the EM algorithm
- Factor analysis / Principal component analysis
- Sequential models
- Bayesian models