

# 5.4 Regular Expressions



- ▶ regular expressions
- ▶ REs and NFAs
- ▶ NFA simulation
- ▶ NFA construction
- ▶ applications

- ▶ **regular expressions**

- ▶ NFAs

- ▶ NFA simulation

- ▶ NFA construction

- ▶ applications

## Pattern matching

**Substring search.** Find a single string in text.

**Pattern matching.** Find one of a **specified set** of strings in text.

Ex. [genomics]

- Fragile X syndrome is a common cause of mental retardation.
- Human genome contains triplet repeats of CGG or AGG, bracketed by GCG at the beginning and CTG at the end.
- Number of repeats is variable, and correlated with syndrome.

**pattern**

```
GCG (CGG | AGG) *CTG
```

**text**

```
GCGGCGTGTGTGCGAGAGAGTGGGTTTAAAGCTGGCGCGGAGGCGGCTGGCGCGGAGGCTG
```

## Pattern matching: applications

### Test if a string matches some pattern.

- Process natural language.
- Scan for virus signatures.
- Access information in digital libraries.
- Filter text (spam, NetNanny, Carnivore, malware).
- Validate data-entry fields (dates, email, URL, credit card).
- Search for markers in human genome using PROSITE patterns.

### Parse text files.

- Compile a Java program.
- Crawl and index the Web.
- Read in data stored in ad hoc input file format.
- Automatically create Java documentation from Javadoc comments.

# Regular expressions

A **regular expression** is a notation to specify a (possibly infinite) set of strings.

↑  
a “language”

operation	example RE	matches	does not match
concatenation	<b>AABAAB</b>	<b>AABAAB</b>	every other string
or	<b>AA   BAAB</b>	<b>AA</b> <b>BAAB</b>	every other string
closure	<b>AB*A</b>	<b>AA</b> <b>ABBBBBBBBA</b>	<b>AB</b> <b>ABABA</b>
parentheses	<b>A (A   B) AAB</b>	<b>AAAAB</b> <b>ABAAB</b>	every other string
	<b>(AB) *A</b>	<b>A</b> <b>ABABABABABA</b>	<b>AA</b> <b>ABBA</b>

## Regular expression shortcuts

Additional operations are often added for convenience.

Ex. `[A-E]+` is shorthand for `(A|B|C|D|E)(A|B|C|D|E)*`

operation	example RE	matches	does not match
wildcard	<code>.U.U.U.</code>	<b>CUMULUS</b> <b>JUGULUM</b>	<b>SUCCUBUS</b> <b>TUMULTUOUS</b>
at least 1	<code>A(BC)+DE</code>	<b>ABCDE</b> <b>ABCBCDE</b>	<b>ADE</b> <b>BCDE</b>
character classes	<code>[A-Za-z][a-z]*</code>	<b>word</b> <b>Capitalized</b>	<b>camelCase</b> <b>4illegal</b>
exactly k	<code>[0-9]{5}-[0-9]{4}</code>	<b>08540-1321</b> <b>19072-5541</b>	<b>111111111</b> <b>166-54-111</b>
complement	<code>[^AEIOU]{6}</code>	<b>RHYTHM</b>	<b>DECADE</b>

## Regular expression examples

Notation is surprisingly expressive

regular expression	matches	does not match
<code>. *SPB. *</code> <i>(contains the trigraph spb)</i>	<code>RASPBERRY</code> <code>CRISPBREAD</code>	<code>SUBSPACE</code> <code>SUBSPECIES</code>
<code>[0-9]{3}-[0-9]{2}-[0-9]{4}</code> <i>(Social Security numbers)</i>	<code>166-11-4433</code> <code>166-45-1111</code>	<code>11-55555555</code> <code>8675309</code>
<code>[a-z]+@[a-z]+\.(edu com)</code> <i>(valid email addresses)</i>	<code>wayne@princeton.edu</code> <code>rs@princeton.edu</code>	<code>spam@nowhere</code>
<code>[\$_A-Za-z][\$_A-Za-z0-9]*</code> <i>(valid Java identifiers)</i>	<code>ident3</code> <code>PatternMatcher</code>	<code>3a</code> <code>ident#3</code>

and plays a well-understood role in the theory of computation.

# Regular expressions to the rescue

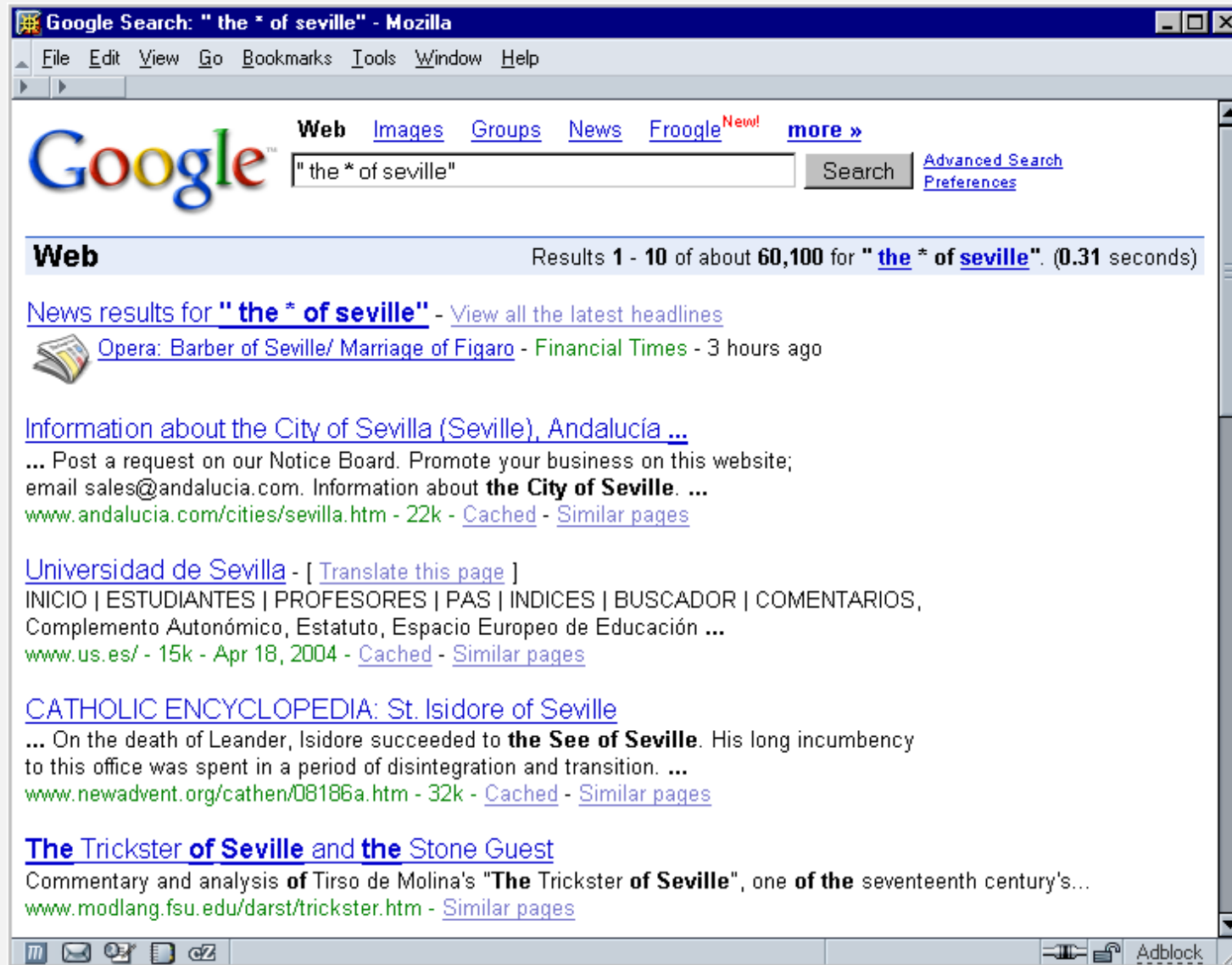


<http://xkcd.com/208>



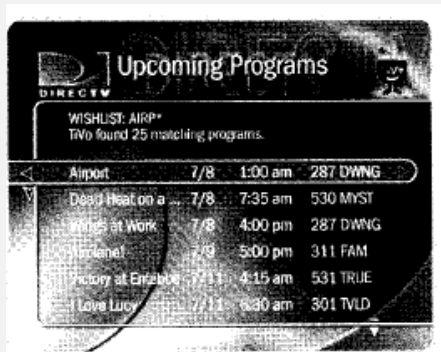
# Can the average web surfer learn to use REs?


Google. Supports \* for full word wildcard and | for union.



## Can the average TV viewer learn to use REs?

TiVo. WishList has very limited pattern matching.



**Using \* in WishList Searches.** To search for similar words in Keyword and Title WishList searches, use the asterisk (\*) as a special symbol that replaces the endings of words. For example, the keyword *AIRP\** would find shows containing “airport,” “airplane,” “airplanes,” as well as the movie “Airplane!” To enter an asterisk, press the SLOW (  ) button as you are spelling out your keyword or title.

The asterisk can be helpful when you’re looking for a range of similar words, as in the example above, or if you’re just not sure how something is spelled. Pop quiz: is it “irresistible” or “irresistable?” Use the keyword *IRRESIST\** and don’t worry about it! Two things to note about using the asterisk:

- It can only be used at a word’s end; it cannot be used to omit letters at the beginning or in the middle of a word. (For example, *AIR\*NE* or *\*PLANE* would not work.)

Reference: page 76, Hughes DirectTV TiVo manual



## Regular expression caveat

Writing a RE is like writing a program.

- Need to understand programming model.
- Can be easier to write than read.
- Can be difficult to debug.

*“ Some people, when confronted with a problem, think  
'I know I'll use regular expressions.' Now they have  
two problems. ”*

*— Jamie Zawinski (flame war on alt.religion.emacs)*

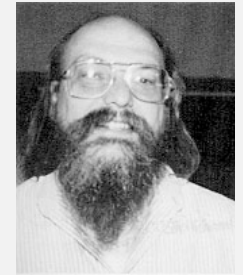
**Bottom line.** REs are amazingly powerful and expressive,  
but using them in applications can be amazingly complex and error-prone.

- ▶ regular expressions
- ▶ **NFAs**
- ▶ NFA simulation
- ▶ NFA construction
- ▶ applications

## Pattern matching implementation: basic plan (first attempt)

Overview is the same as for KMP.

- No backup in text input stream.
- Linear-time guarantee.

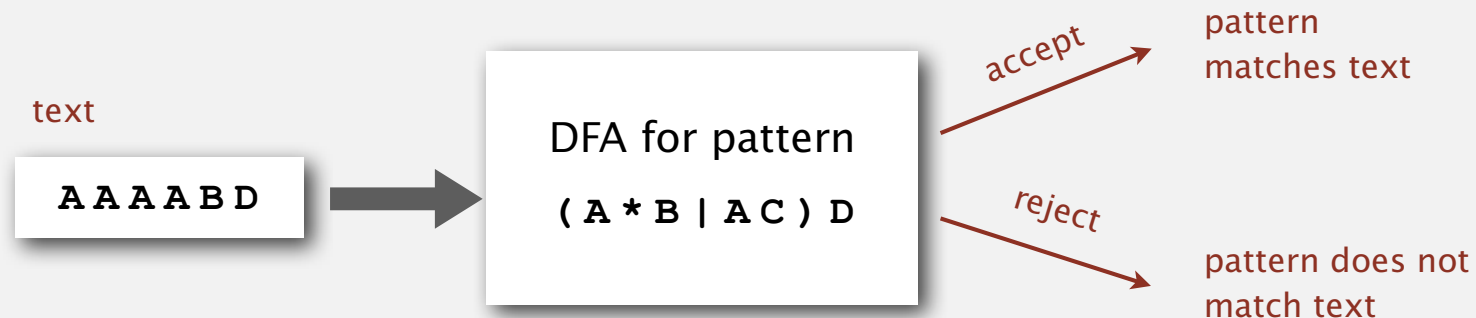


Ken Thompson  
Turing Award '83

**Underlying abstraction.** Deterministic finite state automata (DFA).

**Basic plan.** [apply Kleene's theorem]

- Build DFA from RE.
- Simulate DFA with text as input.

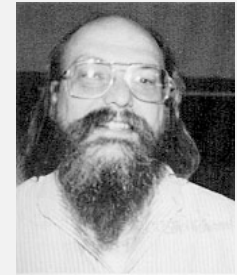


**Bad news.** Basic plan is infeasible (DFA may have exponential number of states).

## Pattern matching implementation: basic plan (revised)

Overview is similar to KMP.

- No backup in text input stream.
- **Quadratic-time guarantee** (linear-time typical).

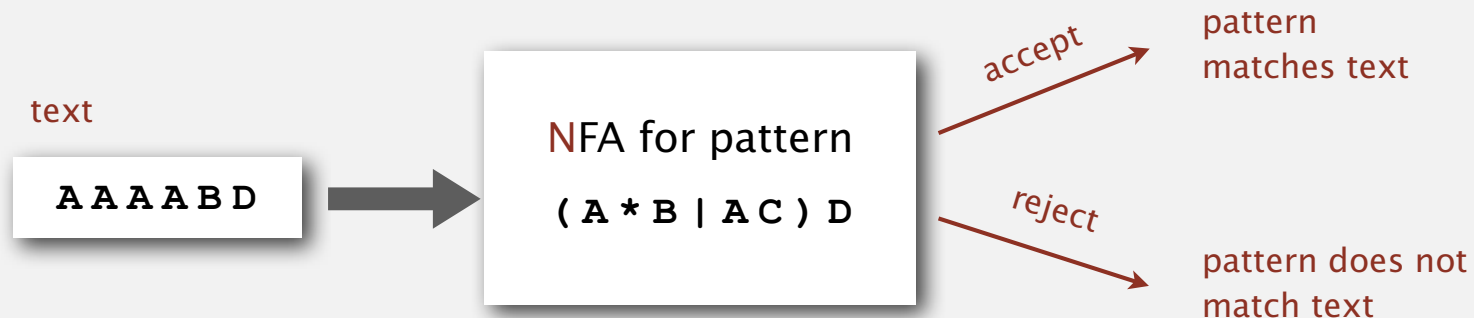


Ken Thompson  
Turing Award '83

Underlying abstraction. **N**ondeterministic finite state automata (NFA).

Basic plan. [apply Kleene's theorem]

- Build **NFA** from RE.
- Simulate **NFA** with text as input.



Q. What exactly is an NFA?

# Duality

**RE.** Concise way to describe a set of strings.

**DFA.** Machine to recognize whether a given string is in a given set.

**Kleene's theorem.**

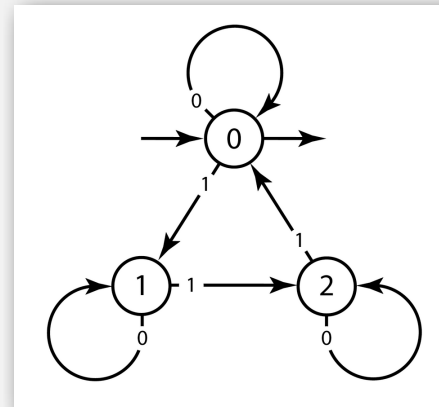
- For any DFA, there exists a RE that describes the same set of strings.
- For any RE, there exists a DFA that recognizes the same set of strings.

RE

$0^* \mid (0^*10^*10^*10^*)^*$

number of 1's is a multiple of 3

DFA



number of 1's is a multiple of 3

**Good news.** Basic plan works in theory.

**Bad news.** Basic plan fails in practice.



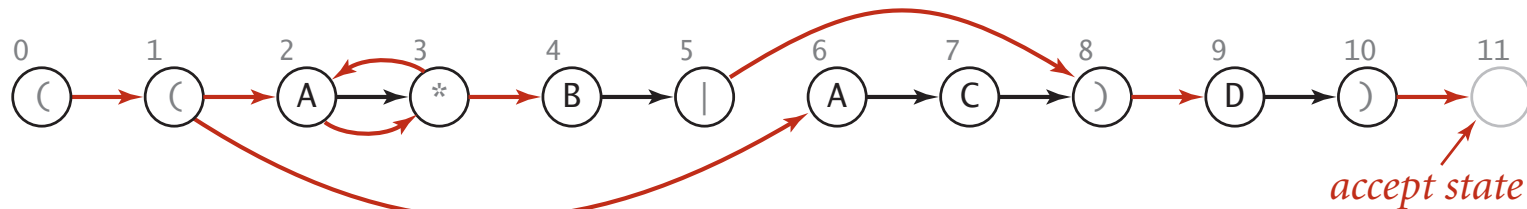
# Nondeterministic finite-state automata

## Regular-expression-matching NFA.

- RE enclosed in parentheses.
- One state per RE character (start = 0, accept =  $M$ ).
- Red  $\epsilon$ -transition (change state, but don't scan input).
- Black match transition (change state and scan to next char).
- Accept if **any** sequence of transitions ends in accept state.

## Nondeterminism.

- One view: machine can guess the proper sequence of state transitions.
- Another view: sequence is a proof that the machine accepts the text.

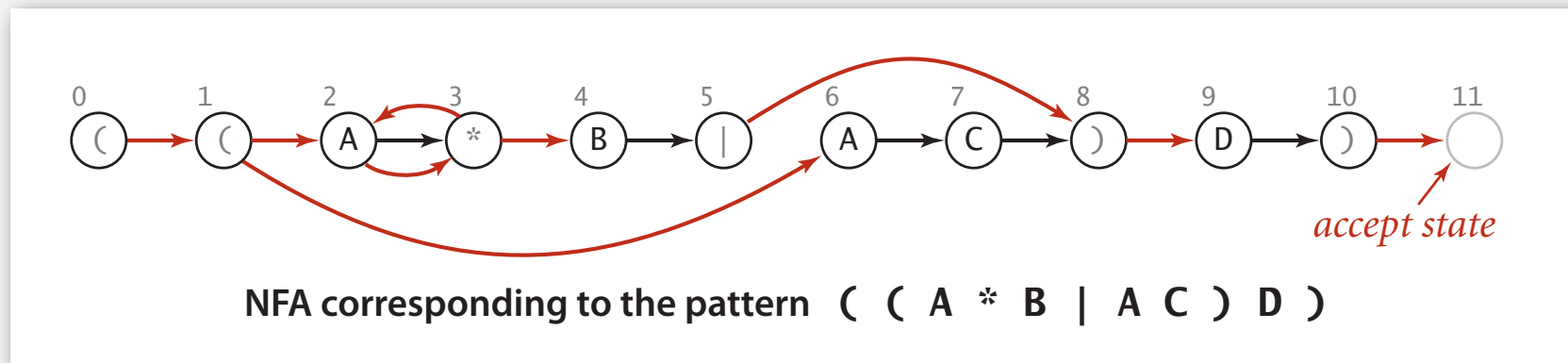
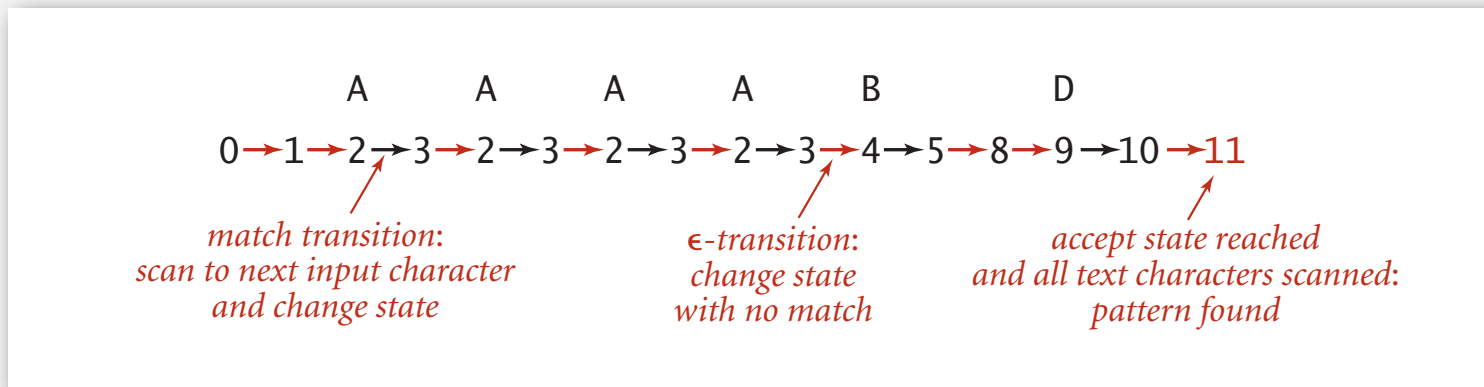


NFA corresponding to the pattern  $((A*B|AC)D)$

# Nondeterministic finite-state automata

Q. Is AAAABD matched by NFA?

A. Yes, because **some** sequence of legal transitions ends in state 11.

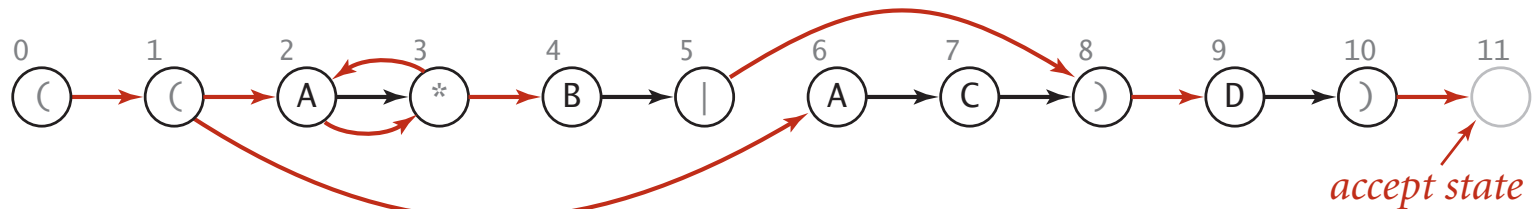
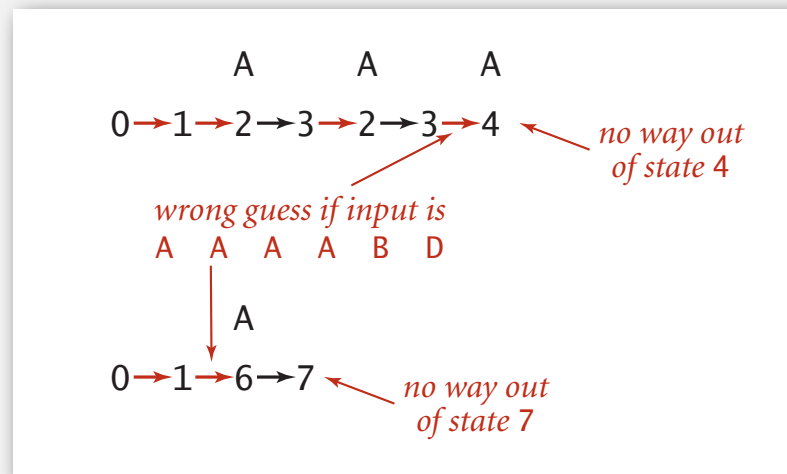


# Nondeterministic finite-state automata

Q. Is AAAABD matched by NFA?

A. Yes, because **some** sequence of legal transitions ends in state 11.

[ even though some sequences end in wrong state or stall ]



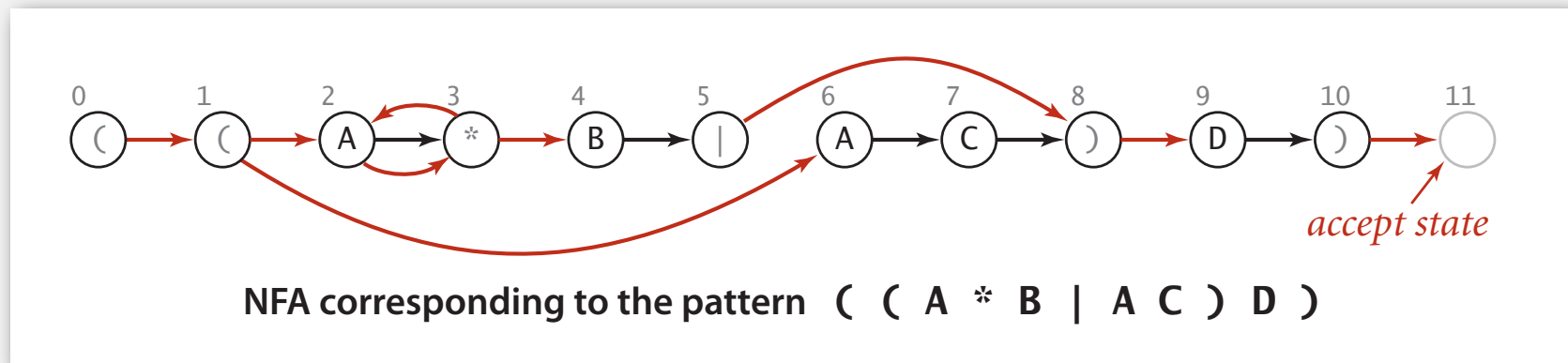
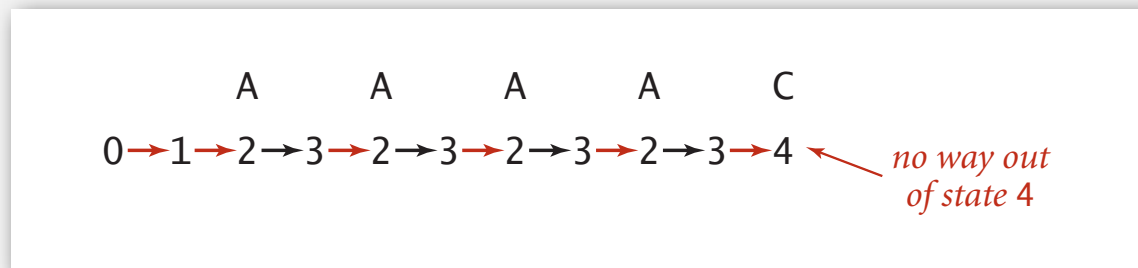
NFA corresponding to the pattern ( ( A \* B | A C ) D )

# Nondeterministic finite-state automata

Q. Is **AAAAC** matched by NFA?

A. No, because **no** sequence of legal transitions ends in state 11.

[ but need to argue about all possible sequences ]



## Nondeterminism

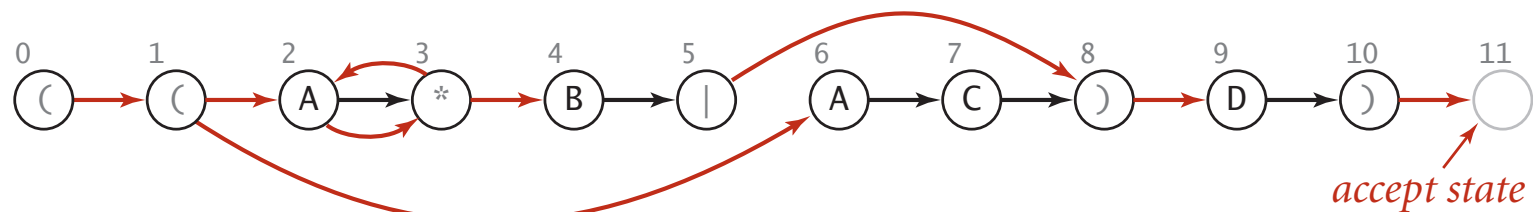
Q. How to determine whether a string is matched by an automaton?

DFA. Deterministic  $\Rightarrow$  exactly one applicable transition.

NFA. Nondeterministic  $\Rightarrow$  can be several applicable transitions;  
need to select the right one!

Q. How to simulate NFA?

A. Systematically consider **all** possible transition sequences.



NFA corresponding to the pattern ( ( A \* B | A C ) D )

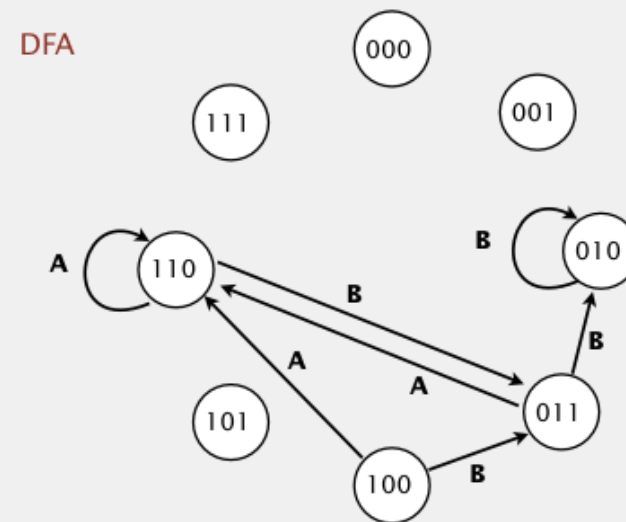
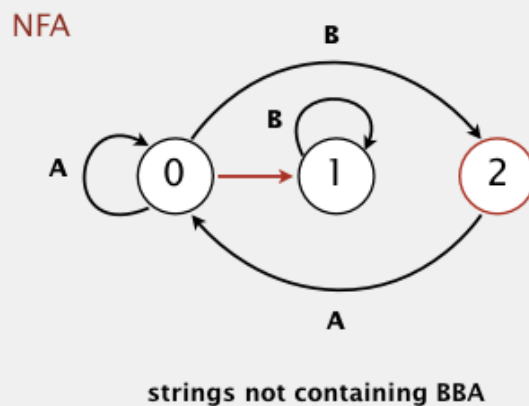
## Partial proof of Kleene's theorem (RE $\Rightarrow$ DFA)

For any RE, there exists a DFA that recognizes the same set of strings.

- Given an RE, construct an NFA (stay tuned)
- Given an NFA, construct a DFA (see construction below)

To construct a DFA that recognizes the same language as a given NFA:

- create a DFA state for every set of NFA states
- systematically infer transitions



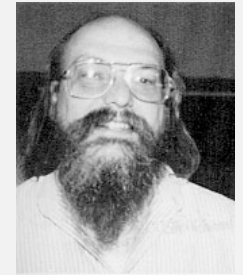
**Problem:** N states in NFA  $\Rightarrow 2^N$  states in DFA

**Insight:** Need to consider all possible transitions to simulate NFA

## Pattern matching implementation: basic plan (revised)

Overview is similar to KMP.

- No backup in text input stream.
- **Quadratic-time guarantee** (linear-time typical).

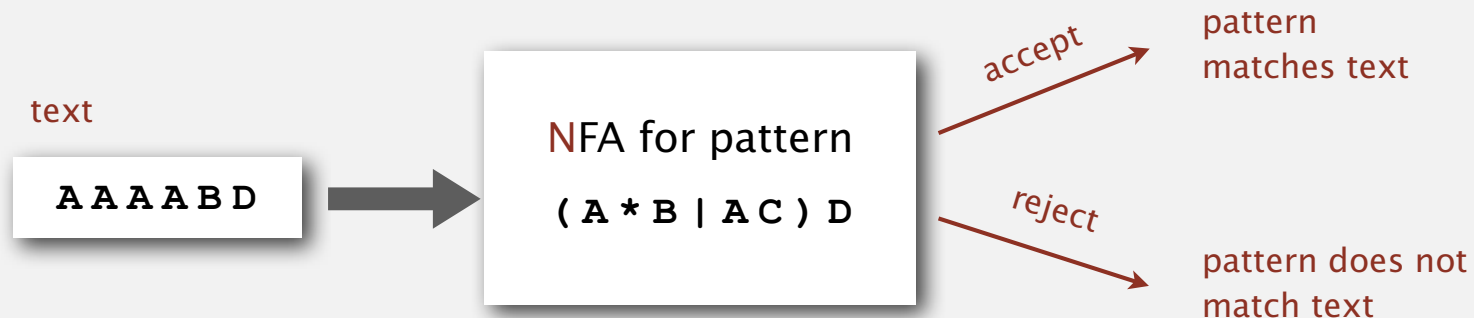


Ken Thompson  
Turing Award '83

Underlying abstraction. **N**ondeterministic finite state automata (**NFA**).

Basic plan. [apply Kleene's theorem]

- Build **NFA** from RE.
- Simulate **NFA** with text as input.



Q. How to construct NFA and how to efficiently simulate NFA?

- ▶ regular expressions
- ▶ NFAs
- ▶ **NFA simulation**
- ▶ NFA construction
- ▶ applications



# NFA representation

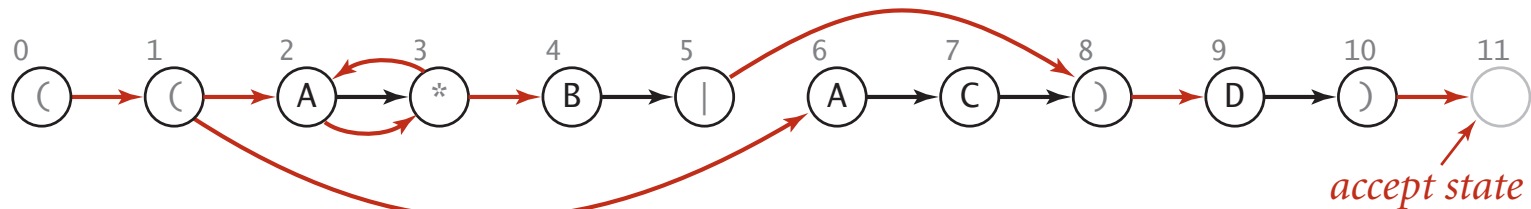
State names. Integers from 0 to  $M$ .

number of symbols in RE

Match-transitions. Keep regular expression in array `re[]`.

$\epsilon$ -transitions. Store in a **digraph**  $G$ .

- $0 \rightarrow 1, 1 \rightarrow 2, 1 \rightarrow 6, 2 \rightarrow 3, 3 \rightarrow 2, 3 \rightarrow 4, 5 \rightarrow 8, 8 \rightarrow 9, 10 \rightarrow 11$

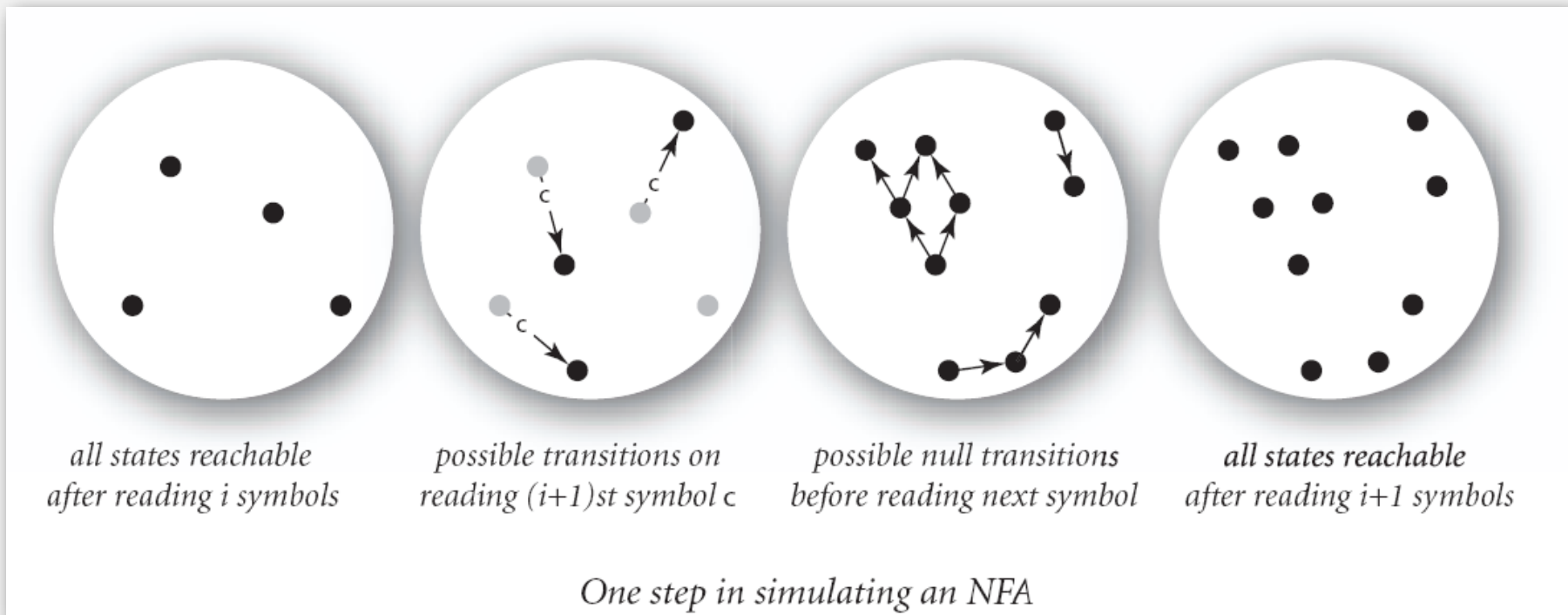


NFA corresponding to the pattern ( ( A \* B | A C ) D )

## NFA simulation

Q. How to efficiently simulate an NFA?

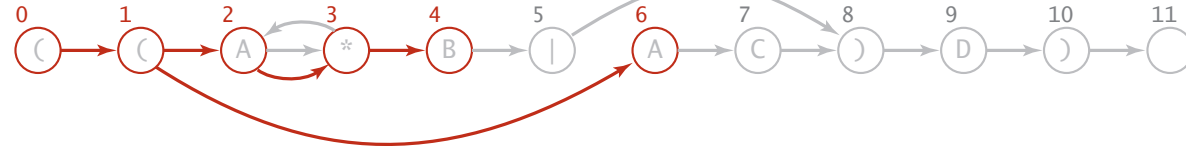
A. Maintain set of **all** possible states that NFA could be in after reading in the first  $i$  text characters.



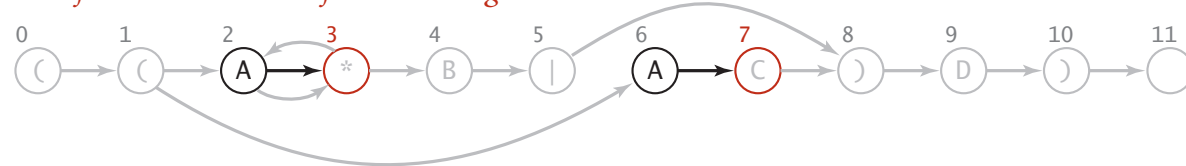
Q. How to perform reachability?

# NFA simulation example

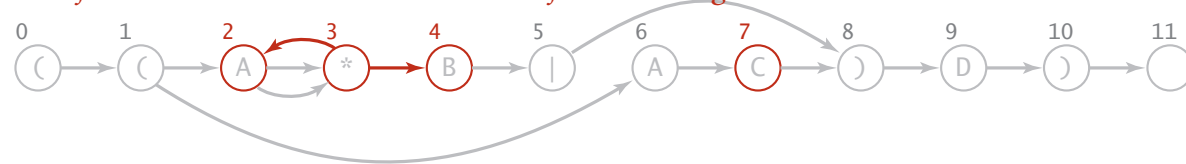
0 1 2 3 4 6 : set of states reachable via  $\epsilon$ -transitions from start



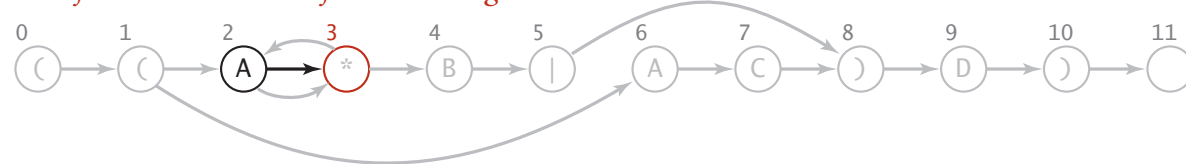
3 7 : set of states reachable after matching A



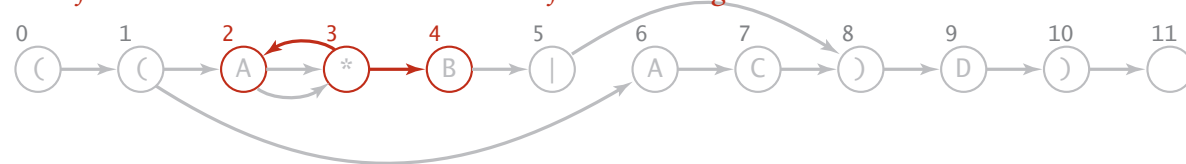
2 3 4 7 : set of states reachable via  $\epsilon$ -transitions after matching A



3 : set of states reachable after matching A A



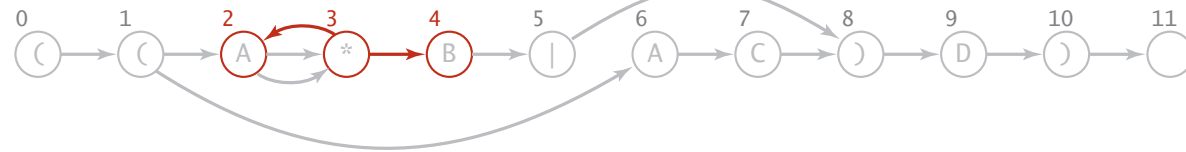
2 3 4 : set of states reachable via  $\epsilon$ -transitions after matching A A



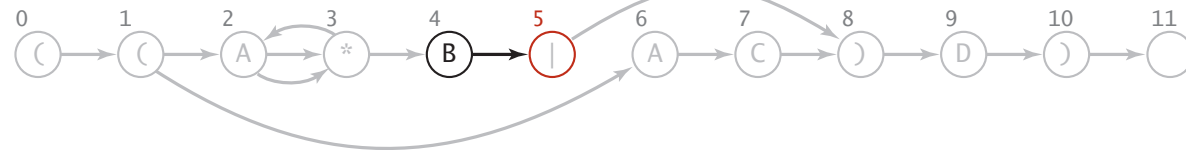
Simulation of ( ( A \* B | A C ) D ) NFA for input A A B D

# NFA simulation example (continued)

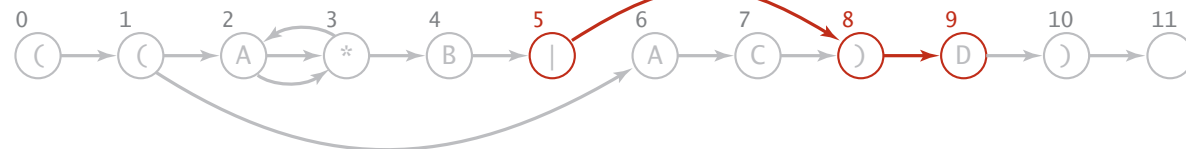
2 3 4 : set of states reachable via  $\epsilon$ -transitions after matching A A



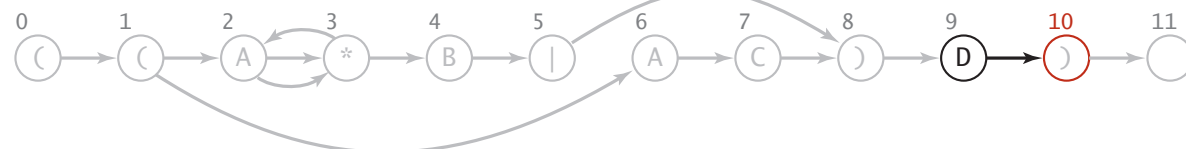
5 : set of states reachable after matching A A B



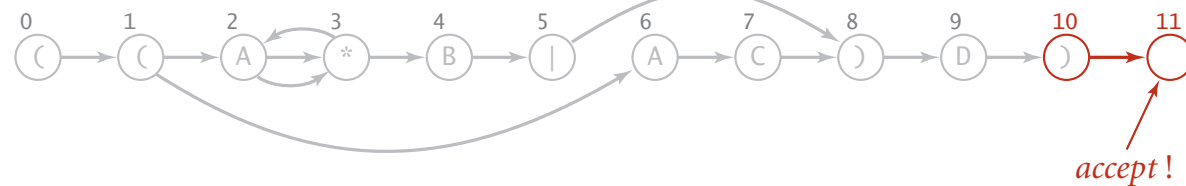
5 8 9 : set of states reachable via  $\epsilon$ -transitions after matching A A B



10 : set of states reachable after matching A A B D



10 11 : set of states reachable via  $\epsilon$ -transitions after matching A A B D



Simulation of ( ( A \* B | A C ) D ) NFA for input A A B D

## Digraph reachability

Recall Section 4.2. Find all vertices reachable from a given **set** of vertices.

```
public class DirectedDFS
```

```
    DirectedDFS(Digraph G, int s)
```

*find vertices reachable from s*

```
    DirectedDFS(Digraph G,
```

```
                Iterable<Integer> sources)
```

*find vertices reachable from sources*

```
    boolean marked(int v)
```

*is v reachable from source(s)?*

## NFA simulation: Java implementation

```
public class NFA
{
    private char[] re;        // match transitions
    private Digraph G;       // epsilon transitions
    private int M;          // number of states

    public NFA(String regexp)
    {
        M = regexp.length();
        re = regexp.toArray();
        G = buildEpsilonTransitionsGraph();
    }

    public boolean recognizes(String txt)
    { /* see next slide */ }
}
}
```

← stay tuned

## NFA simulation: Java implementation

```
public boolean recognizes(String txt)
{
```

```
    Bag<Integer> pc = new Bag<Integer>();
    DirectedDFS dfs = new DirectedDFS(G, 0);
    for (int v = 0; v < G.V(); v++)
        if (dfs.marked(v)) pc.add(v);
```

states reachable from start by  $\epsilon$ -transitions

```
    for (int i = 0; i < txt.length(); i++)
    {
```

```
        Bag<Integer> match = new Bag<Integer>();
        for (int v : pc)
        {
            if (v == M) continue;
            if ((re[v] == txt.charAt(i)) || re[v] == '.')
                match.add(v+1);
        }
```

states reachable after scanning past `txt.charAt(i)`

```
        dfs = new DirectedDFS(G, match);
        pc = new Bag<Integer>();
        for (int v = 0; v < G.V(); v++)
            if (dfs.marked(v)) pc.add(v);
```

follow  $\epsilon$ -transitions

```
    }
    for (int v : pc)
        if (v == M) return true;
    return false;
```

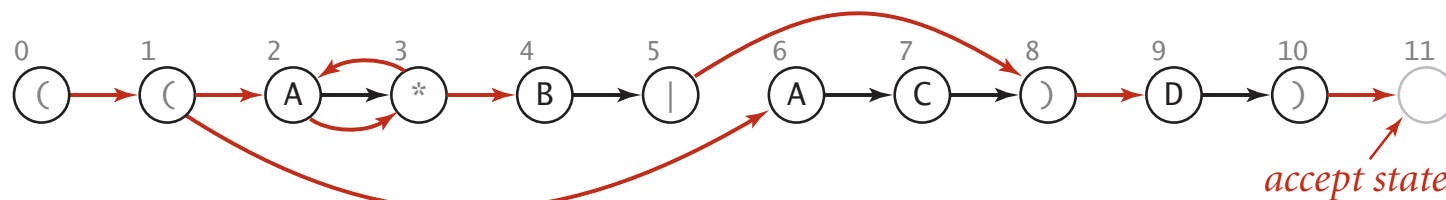
accept iff ends in state M

```
}
```

## NFA simulation: analysis

**Proposition.** Determining whether an  $N$ -character text string is recognized by the NFA corresponding to an  $M$ -character pattern takes time proportional to  $MN$  in the worst case.

**Pf.** For each of the  $N$  text characters, we iterate through a set of states of size no more than  $M$  and run DFS on the graph of  $\epsilon$ -transitions.  
(The NFA construction we consider ensures the number of edges in  $G \leq 3M$ .)



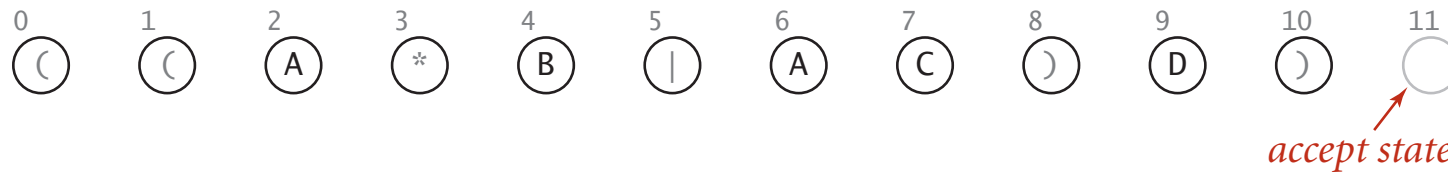
NFA corresponding to the pattern  $((A * B | A C ) D )$



- ▶ regular expressions
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## Building an NFA corresponding to an RE

**States.** Include a state for each symbol in the RE, plus an accept state.



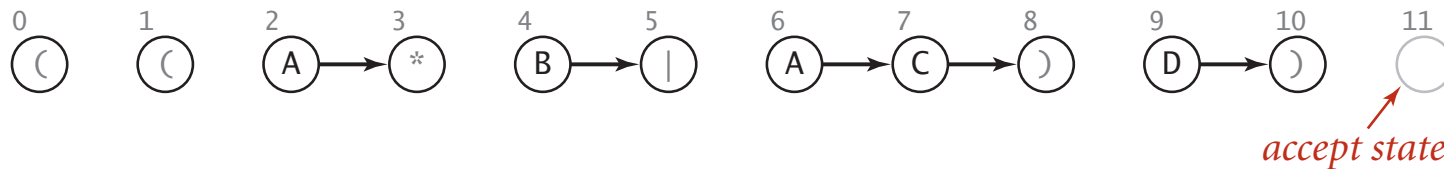
NFA corresponding to the pattern  $((A * B | A C ) D )$

## Building an NFA corresponding to an RE

**Concatenation.** Add match-transition edge from state corresponding to characters in the alphabet to next state.

**Alphabet.** A B C D

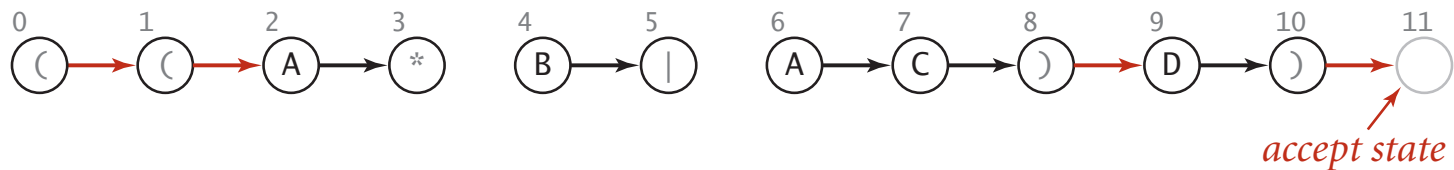
**Metacharacters.** ( ) . \* |



NFA corresponding to the pattern  $( ( A * B | A C ) D )$

## Building an NFA corresponding to an RE

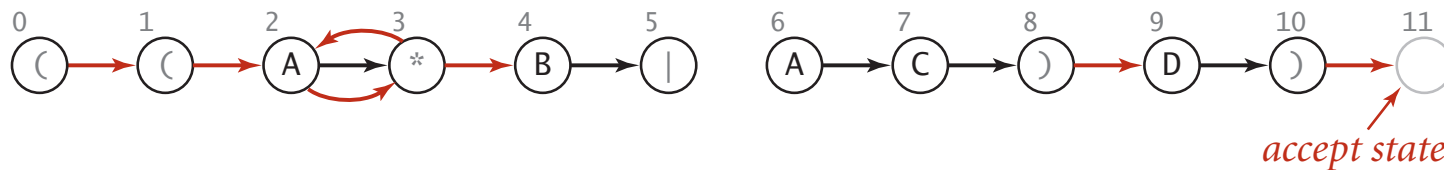
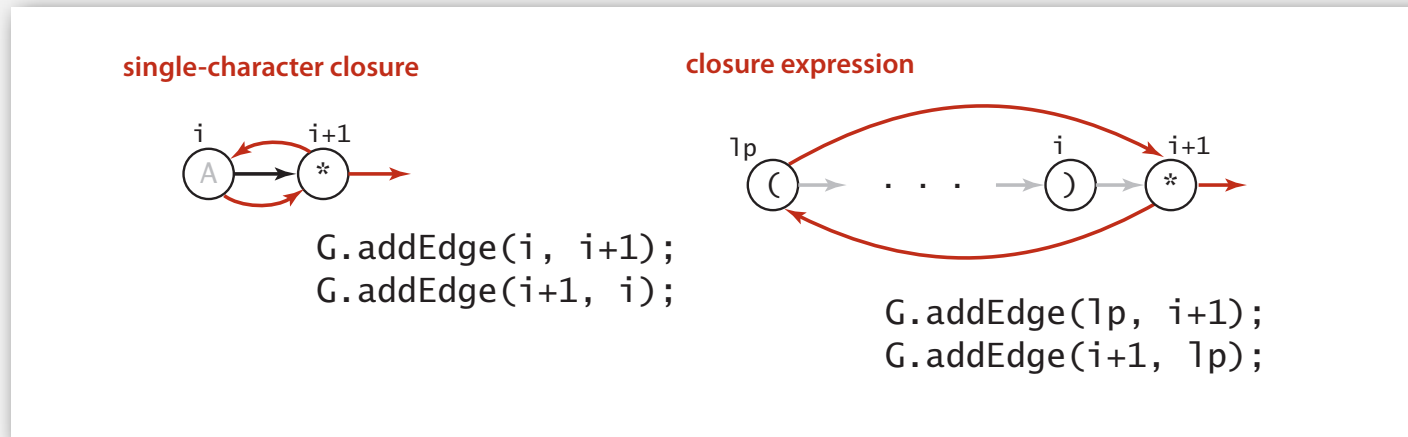
**Parentheses.** Add  $\epsilon$ -transition edge from parentheses to next state.



NFA corresponding to the pattern  $((A * B | A C ) D )$

# Building an NFA corresponding to an RE

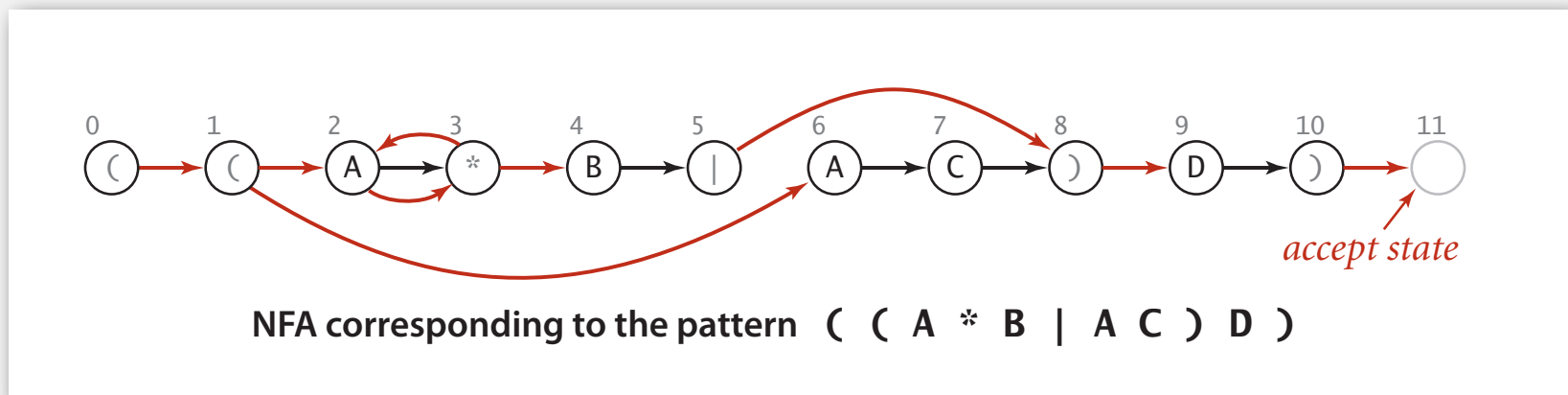
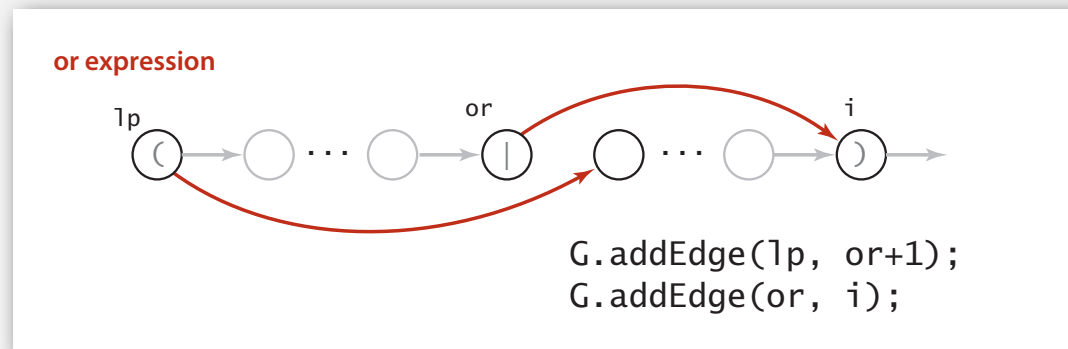
**Closure.** Add three  $\epsilon$ -transition edges for each  $*$  operator.



NFA corresponding to the pattern `( ( A * B | A C ) D )`

## Building an NFA corresponding to an RE

Or. Add two  $\epsilon$ -transition edges for each  $|$  operator.



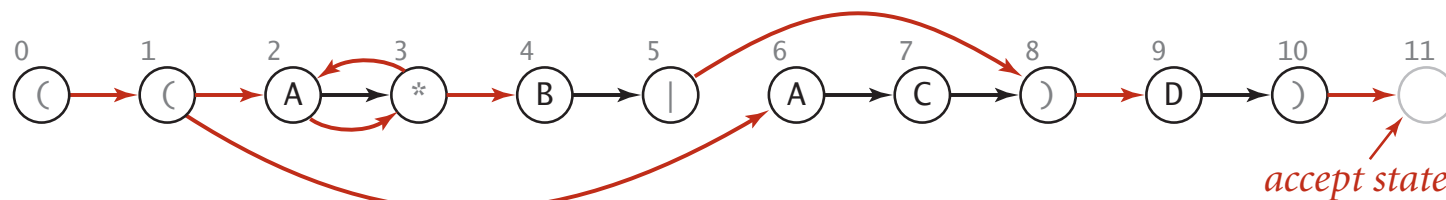
## NFA construction: implementation

**Goal.** Write a program to build the  $\epsilon$ -transition digraph.

**Challenges.** Need to remember left parentheses to implement closure and or; also need to remember | to implement or.

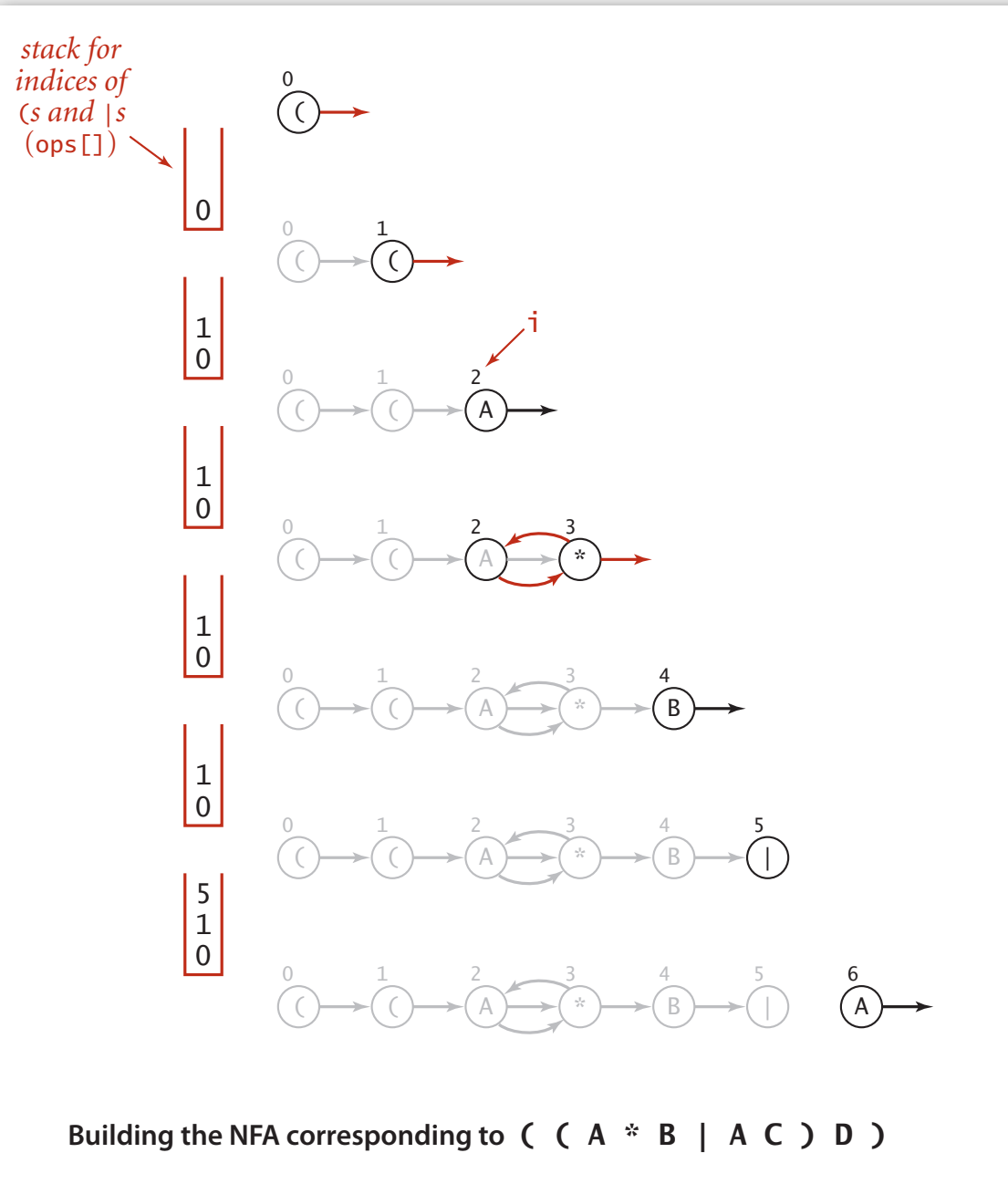
**Solution.** Maintain a stack.

- ( symbol: push ( onto stack.
  - | symbol: push | onto stack.
  - ) symbol: pop corresponding ( and possibly intervening |;
- add  $\epsilon$ -transition edges for closure/or.



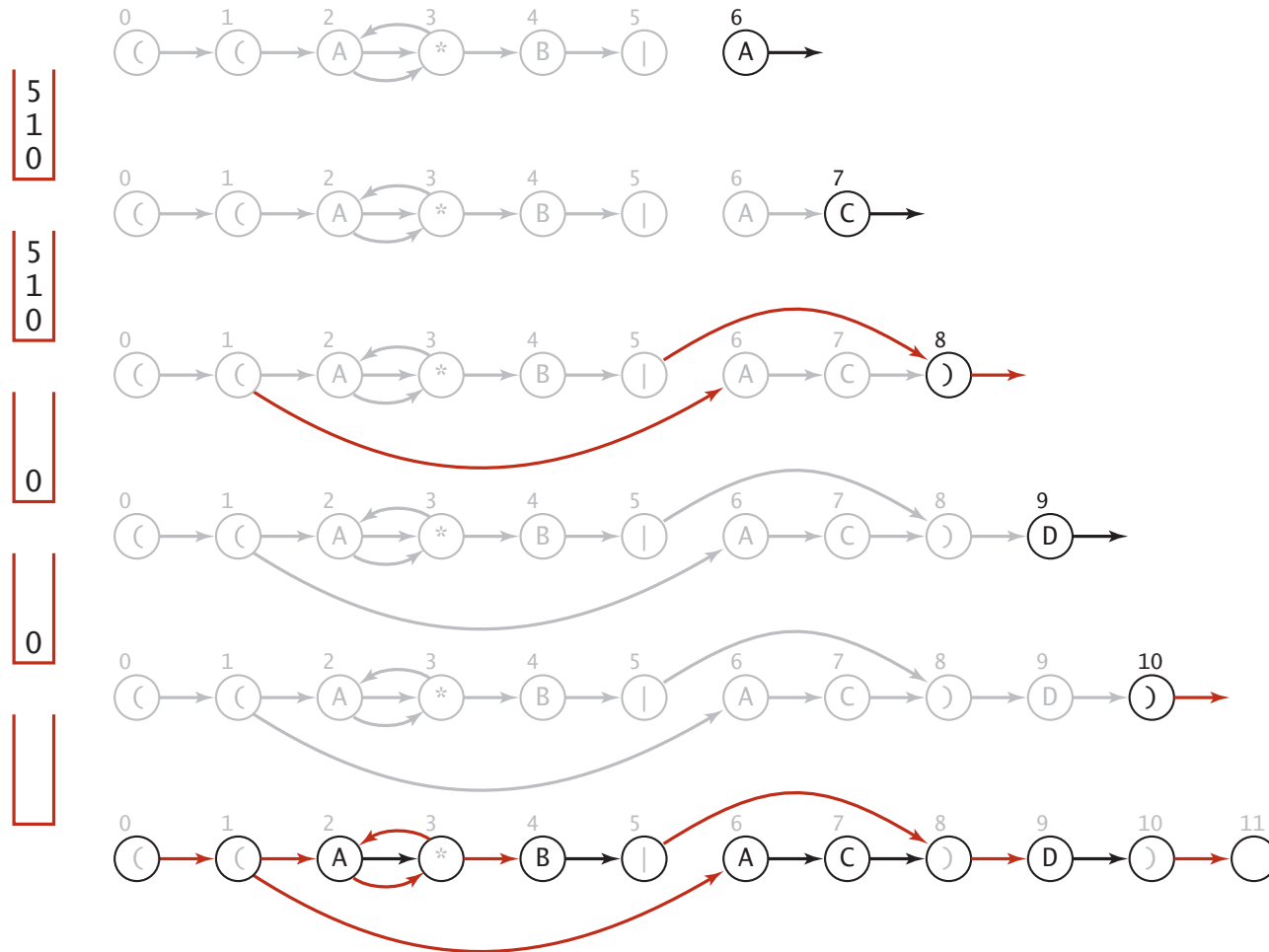
NFA corresponding to the pattern `(( A * B | A C ) D )`

# NFA construction: example





# NFA construction: example



Building the NFA corresponding to  $(A^*B | AC)D$

## NFA construction: Java implementation

```
private Digraph buildEpsilonTransitionGraph() {  
    Digraph G = new Digraph(M+1);  
    Stack<Integer> ops = new Stack<Integer>();  
    for (int i = 0; i < M; i++) {  
        int lp = i;
```

```
        if (re[i] == '(' || re[i] == '|') ops.push(i);
```

← left parentheses and |

```
        else if (re[i] == ')') {  
            int or = ops.pop();  
            if (re[or] == '|') {  
                lp = ops.pop();  
                G.addEdge(lp, or+1);  
                G.addEdge(or, i);  
            }  
            else lp = or;  
        }  
    }
```

← or

```
        if (i < M-1 && re[i+1] == '*') {  
            G.addEdge(lp, i+1);  
            G.addEdge(i+1, lp);  
        }
```

← closure  
(needs lookahead)

```
        if (re[i] == '(' || re[i] == '*' || re[i] == ')')  
            G.addEdge(i, i+1);
```

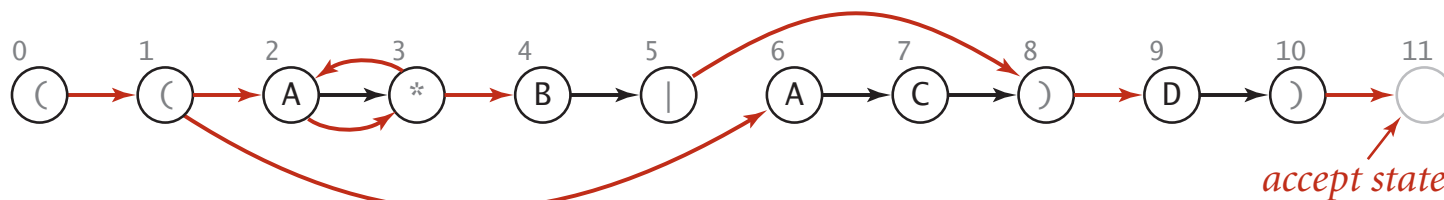
← metasympols

```
    }  
    return G;  
}
```

## NFA construction: analysis

**Proposition.** Building the NFA corresponding to an  $M$ -character RE takes time and space proportional to  $M$ .

**Pf.** For each of the  $M$  characters in the RE, we add at most three  $\epsilon$ -transitions and execute at most two stack operations.



NFA corresponding to the pattern  $( ( A * B | A C ) D )$


- ▶ regular expressions
- ▶ NFAs
- ▶ NFA simulation
- ▶ NFA construction
- ▶ **applications**

## Generalized regular expression print

**Grep.** Take a RE as a command-line argument and print the lines from standard input having some substring that is matched by the RE.

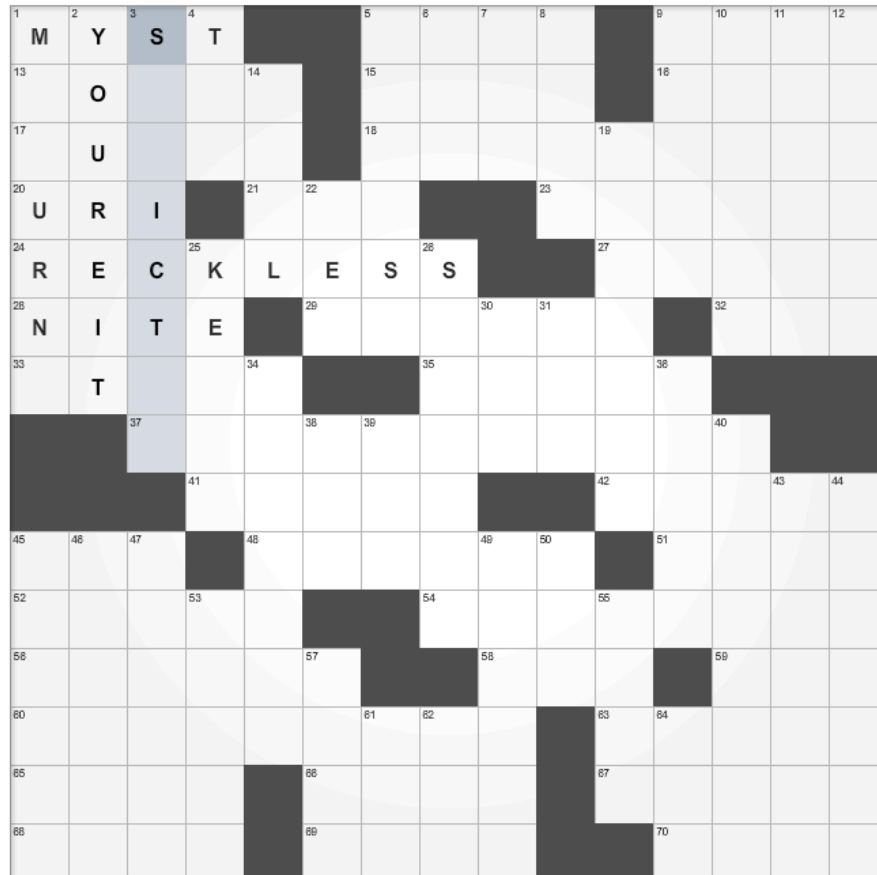
```
public class GREP
{
    public static void main(String[] args)
    {
        String regexp = "(.*" + args[0] + ".*)";
        NFA nfa = new NFA(regexp);
        while (StdIn.hasNextLine())
        {
            String line = StdIn.readLine();
            if (nfa.recognizes(line))
                StdOut.println(line);
        }
    }
}
```

find lines containing  
RE as a substring



**Bottom line.** Worst-case for grep (proportional to  $MN$ ) is the same as for elementary exact substring match.

# Typical grep application: crossword puzzles



```
% more words.txt
```

```
a  
aback  
abacus  
abalone  
abandon  
...
```

dictionary  
(standard in Unix)  
also on booksite

```
% grep 's..ict..' words.txt
```

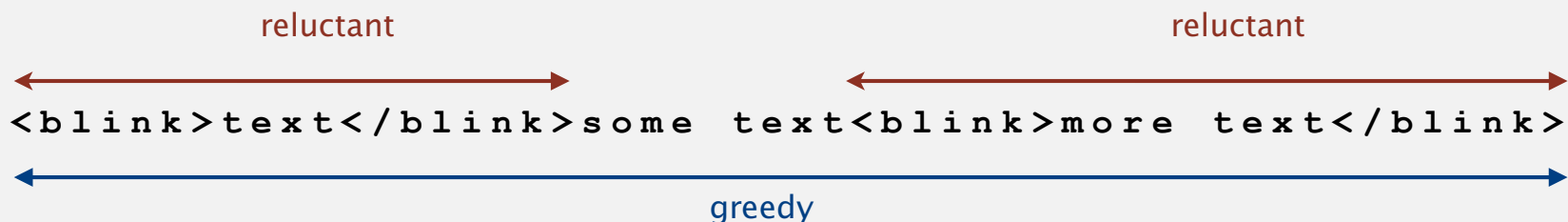
```
constrictor  
stricter  
stricture
```

## Industrial-strength grep implementation

To complete the implementation:

- Add character classes.
- Handle metacharacters.
- Add capturing capabilities.
- Extend the closure operator.
- Error checking and recovery.
- Greedy vs. reluctant matching.

Ex. Which substring(s) should be matched by the RE `<blink>.*</blink>?`



## Regular expressions in other languages

### Broadly applicable programmer's tool.

- Originated in Unix in the 1970s.
- Many languages support extended regular expressions.
- Built into `grep`, `awk`, `emacs`, `Perl`, `PHP`, `Python`, `JavaScript`.

```
% grep 'NEWLINE' */*.java
```

← print all lines containing **NEWLINE** which occurs in any file with a `.java` extension

```
% egrep '^[qwertyuiop]*[zxcvbnm]*$' words.txt | egrep '.....'  
typewritten
```

### PERL. Practical Extraction and Report Language.

```
% perl -p -i -e 's|from|to|g' input.txt
```

← replace all occurrences of **from** with **to** in the file `input.txt`

```
% perl -n -e 'print if /^[A-Z][A-Za-z]*$/' words.txt
```

↑ do for each line

← print all words that start with uppercase letter



## Regular expressions in Java

Validity checking. Does the `input` match the `regexp`?

Java string library. Use `input.matches(regexp)` for basic RE matching.

```
public class Validate
{
    public static void main(String[] args)
    {
        String regexp = args[0];
        String input = args[1];
        StdOut.println(input.matches(regexp));
    }
}
```

```
% java Validate "[$_A-Za-z][$_A-Za-z0-9]*" ident123
true
```

← legal Java identifier

```
% java Validate "[a-z]+@[a-z]+\.(edu|com)" rs@cs.princeton.edu
true
```

← valid email address (simplified)

```
% java Validate "[0-9]{3}-[0-9]{2}-[0-9]{4}" 166-11-4433
true
```

← Social Security number

## Harvesting information

**Goal.** Print all substrings of input that match a RE.

```
% java Harvester "gcg(cgg|agg)*ctg" chromosomeX.txt
```

```
gcgcggcggcggcggcggcggctg
```

```
gcgctg
```

```
gcgctg
```

```
gcgcggcggcggaggcggaggcggctg
```



harvest patterns from DNA

harvest links from website



```
% java Harvester "http://(\\w+\\.)* (\\w+)" http://www.cs.princeton.edu
```

```
http://www.princeton.edu
```

```
http://www.google.com
```

```
http://www.cs.princeton.edu/news
```

## Harvesting information

RE pattern matching is implemented in Java's `Pattern` and `Matcher` classes.

```
import java.util.regex.Pattern;
import java.util.regex.Matcher;

public class Harvester
{
    public static void main(String[] args)
    {
        String regexp    = args[0];
        In in             = new In(args[1]);
        String input      = in.readAll();
        Pattern pattern   = Pattern.compile(regexp);
        Matcher matcher   = pattern.matcher(input);
        while (matcher.find())
        {
            StdOut.println(matcher.group());
        }
    }
}
```

**compile()** creates a **Pattern** (NFA) from RE

**matcher()** creates a **Matcher** (NFA simulator) from NFA and text

**find()** looks for the next match

**group()** returns the substring most recently found by **find()**

## Algorithmic complexity attacks

**Warning.** Typical implementations do **not** guarantee performance!

Unix grep, Java, Perl

```
% java Validate "(a|aa)*b" aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaac 1.6 seconds
% java Validate "(a|aa)*b" aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaac 3.7 seconds
% java Validate "(a|aa)*b" aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaac 9.7 seconds
% java Validate "(a|aa)*b" aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaac 23.2 seconds
% java Validate "(a|aa)*b" aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaac 62.2 seconds
% java Validate "(a|aa)*b" aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaac 161.6 seconds
```

SpamAssassin regular expression.

```
% java RE "[a-z]+@[a-z]+([a-z\.]+\.)+[a-z]+" spammer@x.....
```

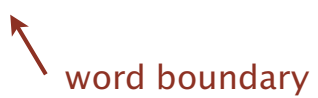
- Takes exponential time on pathological email addresses.
- Troublemaker can use such addresses to DOS a mail server.

## Not-so-regular expressions

### Back-references.

- `\1` notation matches sub-expression that was matched earlier.
- Supported by typical RE implementations.

```
% java Harvester "\b(.+)\1\b" words.txt  
beriberi  
couscous
```



word boundary

### Some non-regular languages.

- Set of strings of the form  $ww$  for some string  $w$ : `beriberi`.
- Set of bitstrings with an equal number of 0s and 1s: `01110100`.
- Set of Watson-Crick complemented palindromes: `atttcggaat`.

**Remark.** Pattern matching with back-references is intractable.

## Context

### Abstract machines, languages, and nondeterminism.

- Basis of the theory of computation.
- Intensively studied since the 1930s.
- Basis of programming languages.

**Compiler.** A program that translates a program to machine code.

- `KMP` string  $\Rightarrow$  DFA.
- `grep` RE  $\Rightarrow$  NFA.
- `javac` Java language  $\Rightarrow$  Java byte code.

	KMP	grep	Java
pattern	string	RE	program
parser	unnecessary	check if legal	check if legal
compiler output	DFA	NFA	byte code
simulator	DFA simulator	NFA simulator	JVM

## Summary of pattern-matching algorithms

### Programmer.

- Implement substring search via DFA simulation.
- Implement RE pattern matching via NFA simulation.

### Theoretician.

- RE is a compact description of a set of strings.
- NFA is an abstract machine equivalent in power to RE.
- DFAs and REs have limitations.

**You.** Practical application of core CS principles.

### Example of essential paradigm in computer science.

- Build intermediate abstractions.
- Pick the right ones!
- Solve important practical problems.