

COS126 Spring08 Programming Exam 2 (Overlap version)

```
/* Name:
 * Precept:
 * Comment: Creates a data type called "Segment" that consists of two numbers
 * on a number line. It also tests to see if the input segments overlap each
 * other, and prints out the pairs of segments that do overlap.
 */

public class Segment
{
    private double x0, x1; // co-ordinates of the endpoints of the segment

    // constructor to initialize Segment
    public Segment(double x0, double x1)
    {
        this.x0 = x0; // initialize the co-ordinates
        this.x1 = x1; // to the given values
    }

    // Is 'x' contained in this segment?
    public boolean contains(double x)
    {
        return (x0 < x && x <= x1);
    }

    // Does this Segment overlap 'that'?
    public boolean overlaps(Segment that)
    {
        // This is equivalent to asking: "does the right endpoint of
        // either of these two segments fall within the other segment?"

        // Note that this isn't the same as check the left endpoint,
        // because it isn't counted as part of the segment.

        return (this.contains(that.x1) || that.contains(this.x1));
    }

    // Return a string representation of this Segment.
    public String toString()
    {
        return x0 + " -- " + x1;
    }
}
```

```

// test client
public static void main(String[] args)
{
    int N = Integer.parseInt(args[0]); // get number of inputs

    Segment[] segs = new Segment[N]; // create array to
                                     // hold the Segments

    // Read in all of the input.
    for (int i = 0; i < N; i++)
    {
        double x0 = StdIn.readDouble(); // read in the
        double x1 = StdIn.readDouble(); // co-ordinates

        segs[i] = new Segment(x0, x1); // create Segment objects
    }

    // Now check for pairs of overlapping Segments.
    for (int i = 0; i < N; i++)
    {
        for (int j = 0; j < i; j++)
        {
            // If the ith and jth Segments overlap, print out a message.
            if (segs[j].overlaps(segs[i]))
                System.out.println(segs[j] + " overlaps " + segs[i]);
        }
    }
}
}

```

COS126 Spring08 Programming Exam 2

(No overlap version)

```
/* Name:
 * Precept:
 * Comment: Creates a data type called "Segment" that consists of two numbers
 * on a number line. It also tests to see if the input segments overlap each
 * other, and prints out the segments that don't overlap any other segment.
 */

public class Segment {
    // Instance variables
    private double x0; // Low end
    private double x1; // High end

    // Constructor
    public Segment(double x0, double x1) {
        this.x0 = x0;
        this.x1 = x1;
    }

    // Is 'x' contained in this segment?
    public boolean contains(double x) {
        return (x >= this.x0 && x < this.x1);
    }

    // Tests to see if two segments overlap each other
    public boolean overlaps(Segment that) {
        return (this.contains(that.x0) || that.contains(this.x0));
    }

    public String toString() {
        return (this.x0 + " -- " + this.x1);
    }
}
```

```

public static void main(String[] args) {
    int N = Integer.parseInt(args[0]); // Reads in N

    Segment[] list = new Segment[N]; // Creates new array of Segments call "list"
    for (int i = 0; i < N; i++) { // Reads in the data for "list"
        double temp1 = StdIn.readDouble();
        double temp2 = StdIn.readDouble();
        list[i] = new Segment(temp1, temp2);
    }

    for (int i = 0; i < N; i++) {
        // noOverlap is true if a segment does not overlap with any other in "list"
        boolean noOverlap = true;

        // for a given list[i], it is tested for overlapping against all other
        // segments in "list", except for itself.
        for (int j = 0; j < N; j++) {
            if (i != j) {
                if (list[i].overlaps(list[j]))
                    noOverlap = false;
            }
        }
        // Given that noOverlap is true, that particular list[i] is printed.
        if (noOverlap) {
            System.out.println(list[i]);
        }
    }
}

```