

Logic Programming For Networking

Lecture 2

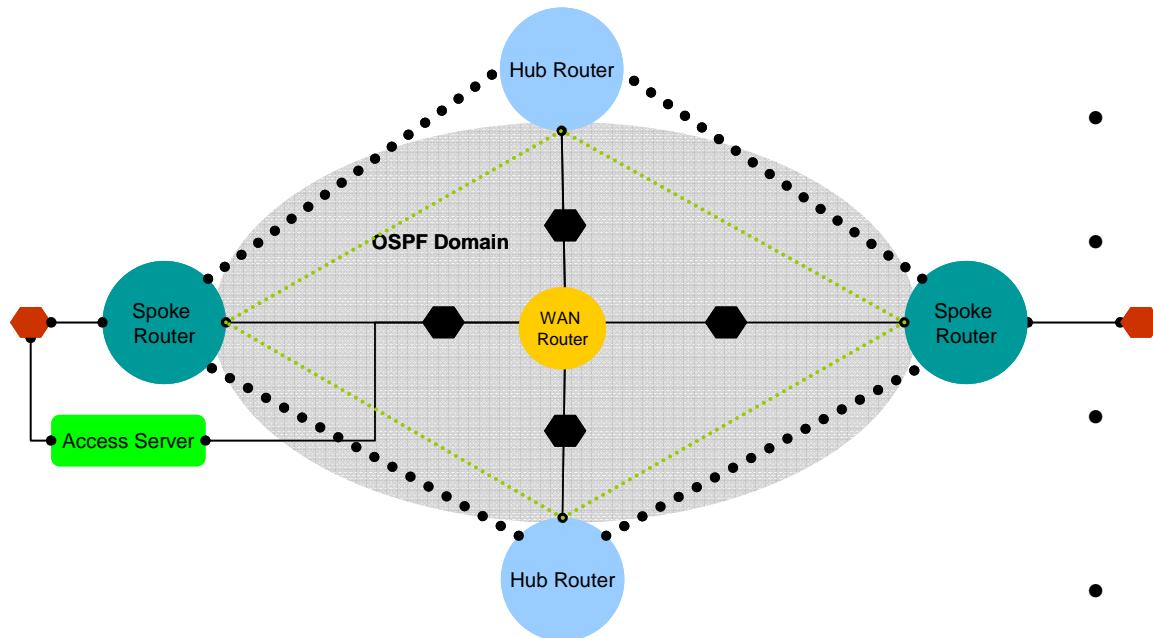
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Outline

- Testbed outline
- Main logic programming ideas
- Networking problems for which Prolog is appropriate
- Problems for which Prolog is inadequate and needs assistance of constraint solvers
- Logic programming theory sketch

Testbed: A Fault-Tolerant VPN



- Obtain good appreciation of configuration complexity for a real network solution
- How to do automatic routing over IPSec?
- Use GRE tunnels underneath and run routing protocol over it
- Solve different configuration problems for testbed
- Useful shared experience

Main Logic Programming Ideas

- Logic programming underlies ConfigAssure, MulVAL and RapidNet
- A logic program is a set of “definite” clauses of the form $A \leftarrow B_0, \dots, B_k, k \geq 0$
- Database facts and recursive query rules are special cases of definite clauses
- SLD-resolution is inference procedure. It is top-down
- Definite clauses have a procedural interpretation, so one can write efficient specifications
- Prolog is an implementation of logic programming
 - Programming language + pattern matching + relational database
- Datalog is Prolog without data structures. It also has a bottom-up inference procedure
- Applications to networking:
 - Requirement specification
 - Analyzing ad hoc configuration languages
 - Evaluating requirements against configuration
 - Routing protocol design
 - Vulnerability analysis
 - Control language for driving constraint solvers or visualizers

Simple Prolog Programs

- List membership

```
member(X, [X|Y]).  
member(X, [U|V]):-member(X, V).
```

- Running programs means querying these

```
?-member(X, [a,b]).  
X=a;  
X=b
```

- Data structures are represented by terms
- Fields are extracted by unification pattern matching

- List concatenation

```
append([], X, X).  
append([U|V], X, [U|Z]):-append(V, X, Z).
```

```
?-append([1,2], [3, 4], X).  
X=[1,2,3,4]
```

- Inputs can be computed from output

```
?-append(X, Y, [1,2]).  
X=[], Y=[1,2]  
X=[1], Y=[2]  
X=[1,2], Y=[]
```

- All solutions can be computed with findall
- ```
?-findall(X-Y, append(X, Y, [1,2]), S)
S=[[]-[1,2], [1]-[2], [1,2]-[]]
```

## Simple Database And Recursive Query Rule

```
parent(bill,mary).
```

```
parent(mary,john).
```

```
ancestor(X,Y) :- parent(X,Y).
```

```
ancestor(X,Y) :- parent(X,Z),ancestor(Z,Y).
```

```
?- ancestor(bill, X).
```

```
X=mary;
```

```
X=john
```

# Ad Hoc Configuration File Analysis Problem

## Sample Cisco IOS Configuration Commands

```
hostname router1
!
interface Ethernet0
 ip address 1.1.1.1 255.255.255.0
 crypto map mapx
!
crypto map mapx 6 ipsec-isakmp
 set peer 3.3.3.3
 set transform-set transx
 match address aclx
!
crypto ipsec transform-set transx esp-3des hmac
!
ip access-list extended aclx
 permit gre host 3.3.3.3 host 4.4.4.4
```

- Challenges

- Configuration language documentation can run into thousand+ pages
- How to extract information from configuration files without having to know the entire configuration language?
- How to assemble information from different parts of file?
- How to make algorithms robust to inevitable changes in the configuration language?

- Grammar approach is inappropriate

- Query-based approach

- Express the configuration commands as a database
- Query it to take what you need
- No need to predict what part of the command language is relevant

## Ad-hoc Configuration File Analysis in Prolog

- IOS Configuration File ios\_file\_1

```
hostname router1
interface Ethernet0
 ip address 1.1.1.1 255.255.255.0
Interface Ethernet1
 ip address 2.2.2.2 255.255.255.0
```

- Prolog database of IOS commands

```
ios_cmd(ios_file_1, [0, hostname, router1], []).
ios_cmd(ios_file_1, [0, interface, 'Ethernet0'], [[1, ip, address, '1.1.1.1', '255.255.255.0']]).
ios_cmd(ios_file_1, [0, interface, 'Ethernet1'], [[1, ip, address, '2.2.2.2', '255.255.255.0']]).
```

- IP address information extraction

```
ipAddress(Host, IF, Address, Mask):-
 ios_cmd(File, [0, hostname, Host|_], _),
 ios_cmd(File, [0, interface, IF|_], Args),
 member([_, ip, address, Address, Mask], Args).
```

```
?-ipAddress(H, I, A, M).
H=router1, I='Ethernet0', A='1.1.1.1', M='255.255.255.0';
H=router1, I='Ethernet1', A='2.2.2.2', M='255.255.255.0'
```

## Prolog As Metalevel Language: Generating Graphviz

- Use extracted IP address table to visualize IP topology. Make use of findall feature

```
makeRouterSubnetGraph:-
```

```
 findall([H-N], (ipAddress(H, I, A, M), subnet(A, M, N)), S),
 tell('ipnet.txt'),
 makeGraphViz(S),
 told.
```

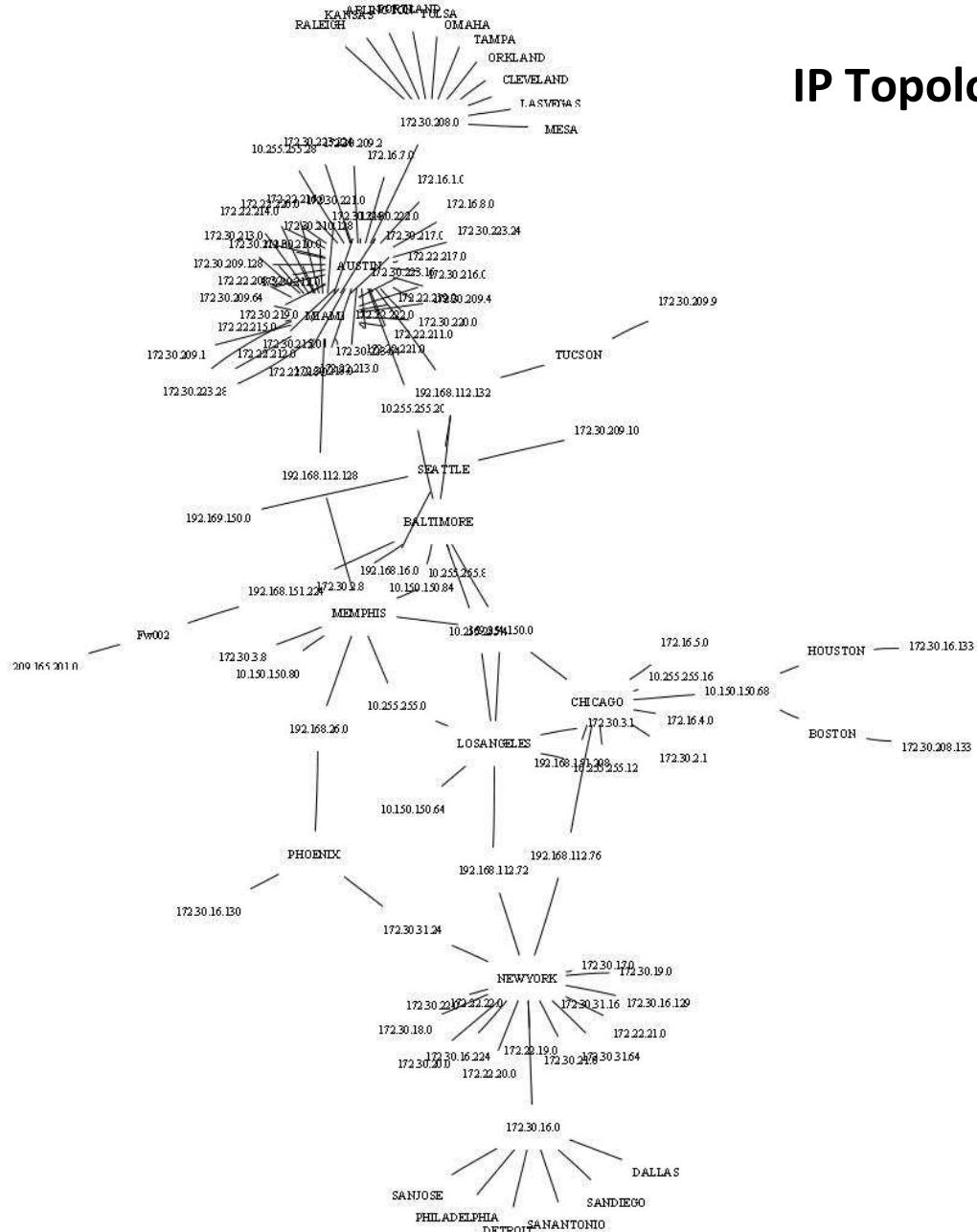
```
makeGraphViz(Edges):-
```

```
 write('digraph G {size="8.5,11"; ratio=fill;
 node[fontsize=10,shape=plaintext];edge[dir=none,style="setlinewidth(1.0)"];'),nl,
 printGraphEdges(Edges),
 write('}').
```

```
printGraphEdges([]).
```

```
printGraphEdges([[U-V|Attributes]|Z]):-
 write(" "),write(U),write("->"),write(V),write(" "),
 write(Attributes),write(';'),nl,
 printGraphEdges(Z).
```

Demo



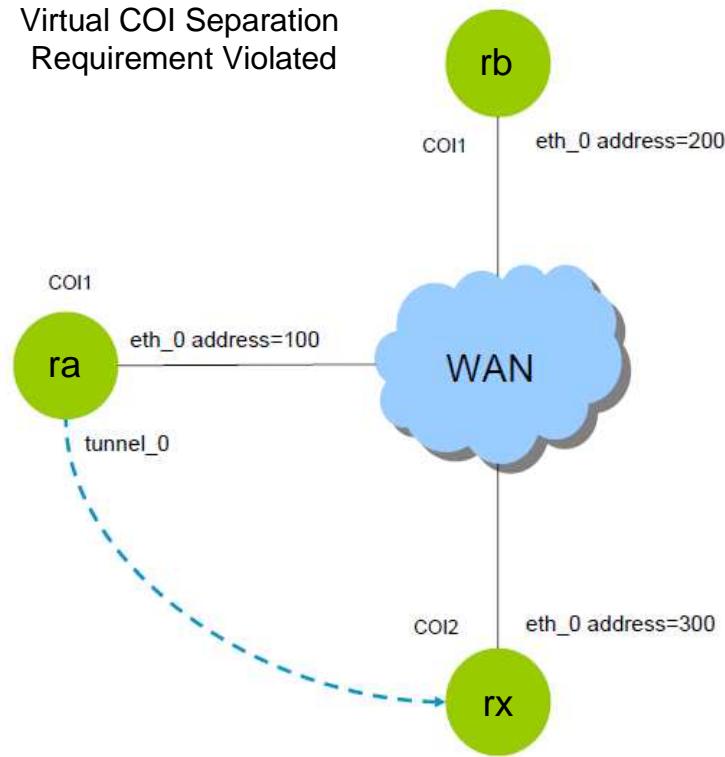
# IP Topology

- Parse 34 configuration files with about 50,000 commands:

```
ios_cmd('./telcordia//ARLINGTON.txt', [0, []]).
ios_cmd('./telcordia//ARLINGTON.txt', [0, 'ARLINGTON#'], []).
ios_cmd('./telcordia//ARLINGTON.txt', [0, show, run], []).
ios_cmd('./telcordia//ARLINGTON.txt', [0, 'Building',
 'configuration...'], []).
ios_cmd('./telcordia//ARLINGTON.txt', [0, []]).
ios_cmd('./telcordia//ARLINGTON.txt', [0, 'Current',
 configuration, :, 13748, bytes], []).
ios_cmd('./telcordia//ARLINGTON.txt', [0, !], []).
ios_cmd('./telcordia//ARLINGTON.txt', [0, !, 'Last',
 configuration, change, at, '11:24:33', 'EDT', 'Thu', 'Mar',
 20, 2008, by, removed], []).
ios_cmd('./telcordia//ARLINGTON.txt', [0, !, 'NVRAM', config,
 last, updated, at, '11:24:34', 'EDT', 'Thu', 'Mar', 20, 2008,
 by, removed], []).
ios_cmd('./telcordia//ARLINGTON.txt', [0, !], []).
ios_cmd('./telcordia//ARLINGTON.txt', [0, version, 12.2], []).
ios_cmd('./telcordia//ARLINGTON.txt', [0, no, service, pad],
 []).
ios_cmd('./telcordia//ARLINGTON.txt', [0, service,
 timestamps, debug, datetime, msec, localtime, 'show-
 timezone'], []).
ios_cmd('./telcordia//ARLINGTON.txt', [0, service,
 timestamps, log, datetime, msec, localtime, 'show-
 timezone'], []).
```

# Prolog As Specification Language

Virtual COI Separation  
Requirement Violated



```

static_route(ra, 0, 32, 400).
gre(ra, tunnel_0, 100, 300).
ipAddress(ra, eth_0, 100, 0).
ipAddress(rb, eth_0, 200, 0).
ipAddress(rx, eth_0, 300, 0).
coi([ra-coi1, rb-coi1, rx-coi2]).
```

Configuration database

## Specification

```

good:-gre_connectivity(ra, rb).
bad:-gre_tunnel(ra, rx).
bad:-route_available(ra, rx).
```

```

gre_connectivity(RX, RY):-
 gre_tunnel(RX, RY),
 route_available(RX, RY).
```

```

gre_tunnel(RX, RY):-
 gre(RX, _, _, RemoteAddr),
 ipAddress(RY, _, RemoteAddr, _).
```

```

route_available(RX, RY):-
 static_route(RX, Dest, Mask, _),
 ipAddress(RY, _, RemotePhysical, 0),
 contained(Dest, Mask, RemotePhysical, 0).
```

```

contained(Dest, Mask, Addr, M):-
 Mask>=M,
 N is ((2^32-1)<< Mask)/\Dest,
 N is ((2^32-1)<< Mask)/\Addr.
```

## Evaluating Requirements

- ?- good.
- no
- ?- bad.
- yes

## Problems For Which Prolog Is Inadequate

- Repair: Change configurations so that good holds and bad does not; at minimum cost
- Synthesis: Generate correct configurations so good holds and bad does not
- Reconfiguration planning: Sequence configuration change without violating invariants
- Firewall policy equivalence evaluation

Prolog needs assistance of constraint solvers to solve these

## Projects and Next Class

- | <b>Projects</b>                                                                                                                                                                                                                                                                                                                                                  | <b>Next class</b>                                                                                                                                                                                                                                                |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <ul style="list-style-type: none"><li>• Adapt the IOS configuration file analyzer to Xorp</li><li>• Adapt the IP topology visualization program to other protocols</li><li>• Adapt the requirement evaluation program to other requirements. Read the paper “Network Configuration Validation” to see how English requirements are specified in Prolog</li></ul> | <ul style="list-style-type: none"><li>• Some more Prolog features: cut and negation as failure</li><li>• Evaluating firewall policies</li><li>• Using Prolog as a metalevel language to solve theory of configuration problems with constraint solvers</li></ul> |

## **Logic Programming Theory Sketch**

## Clausal Form of First-Order Logic

- Every variable is a term
- If  $f$  is a  $k$ -argument function symbol and  $t_1, \dots, t_k$  are terms then  $f(t_1, \dots, t_k)$  is a term
- If  $p$  is a  $k$ -ary predicate symbol and  $t_1, \dots, t_k$  are terms then  $p(t_1, \dots, t_k)$  is a literal
- A clause is of the form  $B_1, \dots, B_k \leftarrow A_1, \dots, A_m$ ,  $k \geq 0$ ,  $m \geq 0$ , each  $A_i$ ,  $B_j$  a literal
- It means that for all variables in the clause, the conjunction of  $A_1, \dots, A_m$  implies the disjunction of  $B_1, \dots, B_k$

## Horn Clauses and Their Procedural Interpretation

- The clause  $B_1, \dots, B_m \leftarrow A_1, \dots, A_n, m \geq 0, n \geq 0$  is called a Horn clause if  $m=0$  or  $m=1$
- In the procedural interpretation of Horn clauses, there are four kinds of clauses:
  1.  $B \leftarrow A_1, \dots, A_n, n > 0$  is a procedure. Also known as a definite clause (no disjunction).
  2.  $\leftarrow$  is a fact. It is unconditionally true.
  3.  $\leftarrow A_1, \dots, A_n, n > 0$ , is a goal statement
  4.  $\leftarrow$  is the halt statement

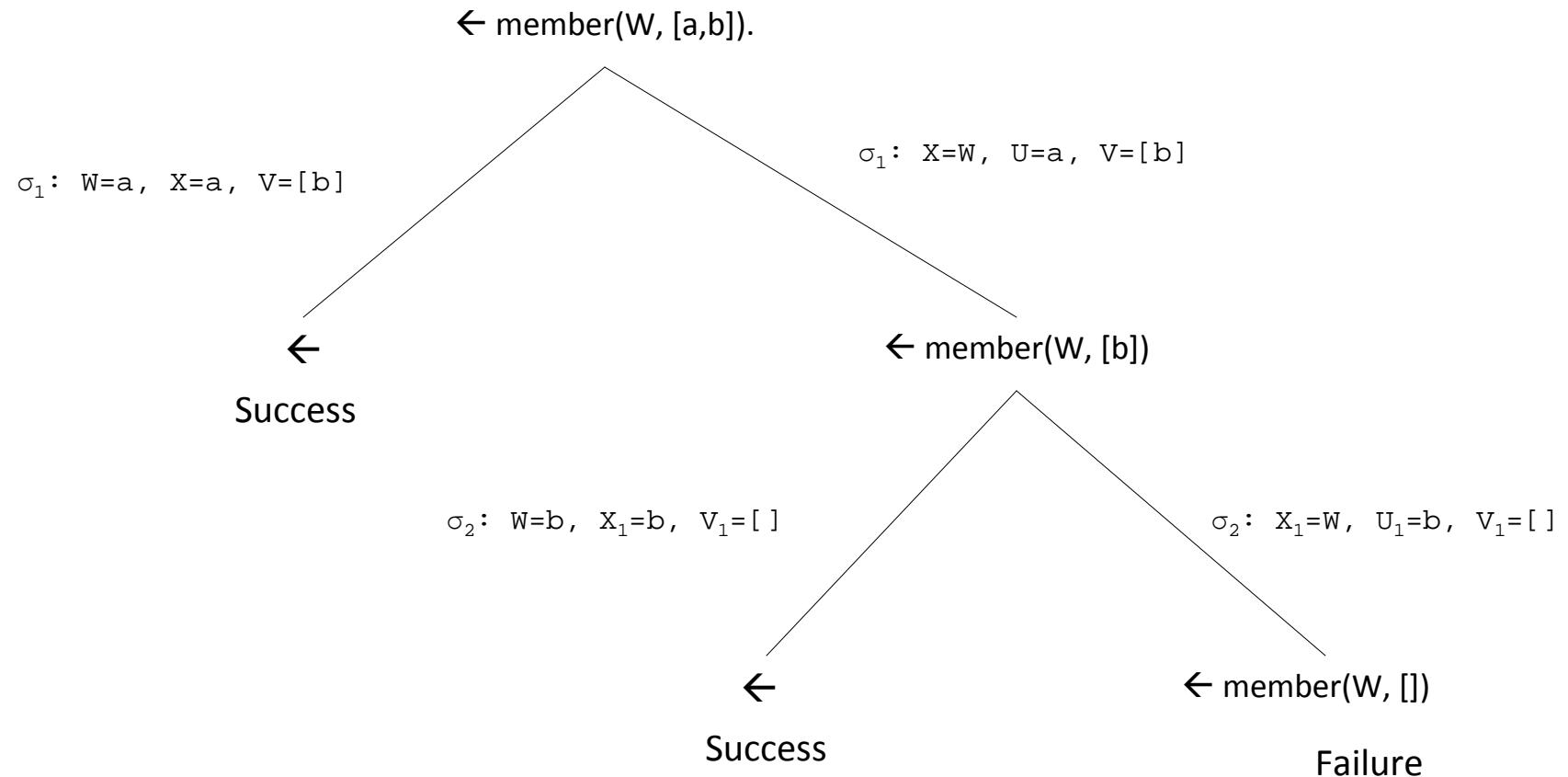
## Rule of Inference: SLD-Resolution

- Given
  - A goal statement  $\leftarrow A_1, \dots, A_{i-1}, A_i, A_{i+1}, \dots, A_n$  and
  - A procedure  $B \leftarrow B_1, \dots, B_m$  where  $B$  *unifies* with  $A_i$  with most general unifier  $\sigma$
- Derive the new goal
  - $\leftarrow (A_1, \dots, A_{i-1}, B_1, \dots, B_m, \dots, A_n)\sigma$
- If the new goal is empty, then halt with success and return the composition of unifiers accumulated along the branch from the goal
- This rule is sound and complete

## SLD-resolution Search Tree

$\text{member}(X, [X|V]).$

$\text{member}(X, [U|V]) \leftarrow \text{member}(X, V).$



## References

- Applications discussed in this presentation
  - S. Narain, G. Levin, R. Talpade. Network Configuration Validation. Chapter in Guide to Reliable Internet Services and Applications, edited by Chuck Kalmanek, Richard Yang, and Sudip Misra. Springer, 2010
- Theory of logic programming
  - R. Kowalski. Predicate logic as a programming language
  - M.H. van Emden and R. A. Kowalski. Semantics of predicate logic as a programming language
- Unification algorithm
  - J.A. Robinson. Logic: Form and Function. Elsevier, North Holland, 1979
- SWI-Prolog. <http://www.swi-prolog.org/>
- Prolog tutorial [http://www.csupomona.edu/~jrfisher/www/prolog\\_tutorial/contents.html](http://www.csupomona.edu/~jrfisher/www/prolog_tutorial/contents.html)

## Two Equivalent Specifications of Sort With Different Performance

### INSERTION SORT

```
insert(X,[],[X]).
insert(X, [Y|Sorted], [Y|Sorted1]) :-
 X > Y,
 insert(X, Sorted, Sorted1).
insert(X, [Y|Sorted], [X,Y|Sorted]) :-
 X=<Y.
```

```
insertsort([],[]).
insertsort([X|Tail],Sorted) :-
 insertsort(Tail, SortedTail),
 insert(X, SortedTail, Sorted).
```

```
?- insertsort([3,2,1], X).
X=[1,2,3]
```

### QUICK SORT

```
quicksort([],[]).
quicksort([X|Tail], Sorted) :-
 split(X, Tail, Small, Big),
 quicksort(Small, SortedSmall),
 quicksort(Big, SortedBig),
 append(SortedSmall, [X|SortedBig], Sorted).
```

```
split(_, [], [], []).
split(X, [Y|Tail], [Y|Small], Big) :- X > Y, split(X, Tail,
 Small, Big).
split(X, [Y|Tail], Small, [Y|Big]) :- X =< Y, split(X, Tail,
 Small, Big).
```

```
?- quicksort([3,2,1], X).
X=[1,2,3]
```

Possible due to the procedural interpretation of definite clauses