

Reconfiguration Planning

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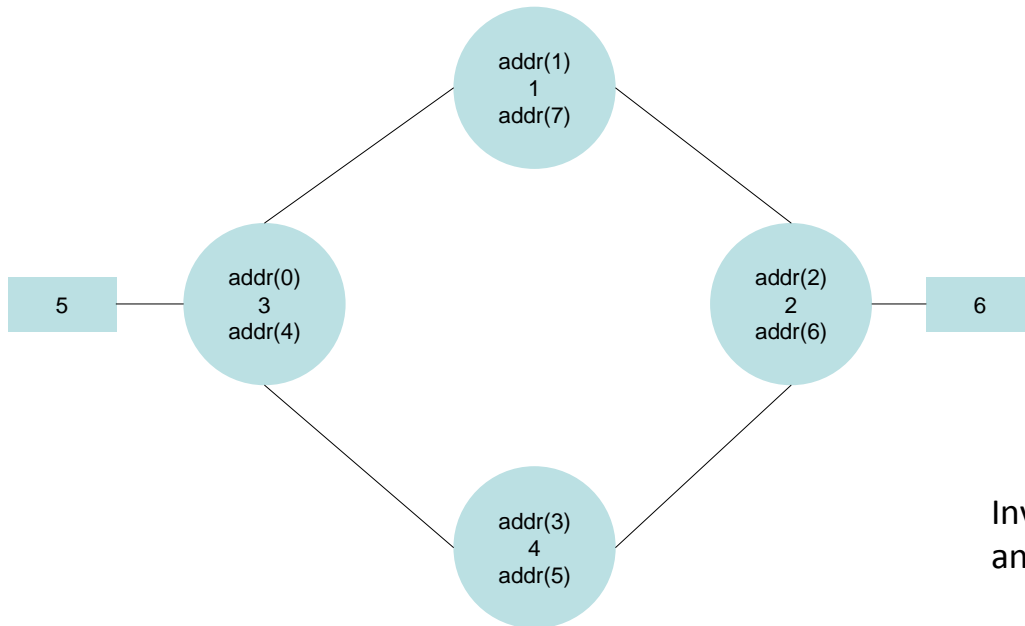
Outline

- Given an initial and final configuration, all components cannot be concurrently reconfigured
- Problem: In what order should the components be reconfigured so an invariant is never falsified during transition?
 - Invariant examples: security policy not violated, mission-critical services not disrupted
- Related problems
 - How to synthesize only reachable final configurations?
 - How to let configuration variables assume intermediate values?
- Solution
 - Transform an invariant into a constraint on times at which configurations are changed and solve for the times
 - Strengthen synthesis constraint with this to ensure that final configuration is reachable
 - Generalize to allow parameters to assume intermediate values

Example 1: Encryption Before Routing

- route and tunnel are two variables on a router, representing presence of a static route and an IPSec tunnel, respectively
- $\text{init}[\text{route}] = 0; \text{final}[\text{route}] = 1$
- $\text{init}[\text{route}] = 0; \text{final}[\text{route}] = 1$
- Invariant: Data only leaves router when encrypted
 - $\text{route} = 1 \Rightarrow \text{tunnel} = 1$
- Safe reconfiguration plan is [tunnel, route] but not [route, tunnel]

Safely Decommissioning Router 1



Next hop variable	Initial value	Final value
addr(0)	1	4
addr(1)	2	0
addr(2)	6	6
addr(3)	0	2
addr(4)	5	5
addr(5)	0	3
addr(6)	1	4
addr(7)	3	0

Invariant: Maintain bidirectional connectivity
 $\text{and}(\text{or}(\text{routing_5_6_via_1}, \text{routing_5_6_via_4}),$
 $\text{or}(\text{routing_6_5_via_1}, \text{routing_6_5_via_4}))$

$\text{routing_5_6_via_1} = \text{and}(\text{addr}(0)=1, \text{addr}(1)=2, \text{addr}(2)=6)$
 $\text{routing_5_6_via_4} = \text{and}(\text{addr}(0)=4, \text{addr}(3)=2, \text{addr}(2)=6)$
 $\text{routing_6_5_via_1} = \text{and}(\text{addr}(6)=1, \text{addr}(7)=3, \text{addr}(4)=5)$
 $\text{routing_6_5_via_4} = \text{and}(\text{addr}(6)=4, \text{addr}(5)=3, \text{addr}(4)=5)$

Reconfiguration plan: [addr(2), addr(5), addr(4), addr(3), addr(0), addr(1), addr(6), addr(7)]

Reconfiguration Planning Algorithm

- Define Invariant to be preserved as a quantifier free form. This is a Boolean combination of:
 - $x \text{ op } y$
 - $\text{contained}(a, m, b, n)$where x, y, a, m, b, n are integer variables or constants and op in $\{=, <, >, <=, >=\}$
- For each configuration variable v in Invariant, define a new variable $\text{time}[v]$ at which v changes from $\text{init}[v]$ to $\text{final}[v]$. Distinct variables change at distinct times
- $\text{holds}[t] = \text{result of replacing each variable } v \text{ in Invariant by } \underline{\text{if time}[v] \leq t \text{ then init}[v] \text{ else final}[v]}$
- $\text{holds_all_times} = \text{conjunction of holds}[1], \dots, \text{holds}[k]$ where k is the number of configuration variables
- Solve holds_all_times to find $\text{time}[v]$ for each v
- For Example 1:
 - Invariant is $(\text{route}=1 \Rightarrow \text{tunnel}=1)$
 - $\text{holds}[t] = (\text{if time}[\text{route}] \leq t \text{ then } 1 \text{ else } 0) = 1 \Rightarrow (\text{if time}[\text{tunnel}] \leq t \text{ then } 1 \text{ else } 0) = 1$
 - Solving holds_all_times produces the solution: $\text{time}[\text{tunnel}] = 1, \text{time}[\text{route}] = 2$
 - The reconfiguration plan is then $[\text{tunnel}, \text{route}]$

Synthesizing Reachable Final Configuration



- H drops packets from G whose size is larger than H's MTU, and whose Do Not Fragment bit is set
- H also sends warning to G in an ICMP message so G can reduce the size of transmitted packets
- However, G may block ICMP so G will continue to send large packets that H will drop
- Initial state:
 - MTU at both routers is 1500 and ICMP is blocked.
- Requirement for final state:
 - MTUs of both routers is 1600
- Solution: MTUs of both routers is 1600 and ICMP is blocked
- But if Invariant is that there is no packet loss due to MTU mismatch then this final state is not reachable
- A reachable final state is one where the MTU is 1600 and ICMP is enabled for both routers.
- To compute reachable final state, for each variable v , let $\text{final}[v]=v$. Now solve for v and $\text{time}[v]$

Synthesizing Reachable Final Configuration contd.



- Req = and(gmtu = 1600, hmtu = 1600)
- Invariant = or(gmtu = hmtu, and(gicmp = 1, hicmp = 1))
- The final values of variables are:
 - gmtu= 1600
 - hmtu= 1600
 - gicmp= 1
 - hicmp= 1
- The reconfiguration plan is [gicmp, hicmp, gmtu, hmtu].
 - First enable ICMP at both routers and then increase the MTU

Allowing Variables To Assume Intermediate Values

- Motivating example: Swap distinct IP addresses without introducing duplicates
- In addition to taking on $\text{init}[v]$ and $\text{final}[v]$, let variable v also take on a single intermediate value $\text{mid}[v]$.
- v changes to $\text{mid}[v]$ at time $t1[v]$ and to $\text{final}[v]$ at time $t2[v]$.
- To compute $\text{holds}[t]$, replace every occurrence of v in Invariant by:
 - if $t1[v] \leq t$ then $\text{init}[v]$
 - else if $t2[v] \leq t$ then $\text{mid}[v]$
 - else $\text{final}[v]$
- holds_all_times is the conjunction of $\text{holds}[t]$ for each value of t in $1, \dots, 2 \cdot k$ where k is the number of configuration variables.
- $\text{mid}[v]$ need not be known in advance. It is treated as another configuration variable whose value, along with those of $t1[v]$ and $t2[v]$ will be computed when holds_all_times is solved.
- This idea is generalized to the multiple intermediate values

Putting The Pieces Together

- Given an initial configuration, a requirement on a final state, and an invariant, one can compute a final configuration that:
 - Satisfies requirement
 - Is minimum cost distance from initial configuration
 - Is reachable while preserving invariant
- Constraint solving unifies solutions to all these problems