

COS 126

General Computer Science Spring 2010

Larry Peterson

What is COS/EGR 126? Broad, but technical, intro to CS.

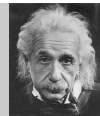
Goals.

- Demystify computer systems.
- Empower you to exploit available technology.
- Build awareness of substantial intellectual underpinnings.

Topics.

- **Programming** in Java.
- Machine architecture.
- Theory of computation.
- **Applications** to science, engineering, and commercial computing.

“Computers are incredibly fast, accurate, and stupid; humans are incredibly slow, inaccurate, and brilliant; together they are powerful beyond imagination.” – Albert Einstein



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The Basics

Lectures. [Larry Peterson]

- Tuesdays and Thursdays, Friend 101.
- Same lecture at 10am and 11am.
- Office hours: Tues & Wed 2-3pm in CS 208.

Precepts. [Aleksey Boyko · Doug Clark · Donna Gabai (co-lead) · Casey Greene · Timothy Lee · Chris Miller · Sonya Nikolova · Astrid Prajogo · Jen Rexford · Xin Tong · Mehmet Vural · Kevin Wayne (co-lead)]

- Tue+Thu or Wed+Fri.
- Tips on assignments, worked examples, clarify lecture material.

Friend 016/017 lab. [Undergrad lab assistants]

- Sun-Fri 7-11pm, Sat 2-6pm.
- Help with debugging.

Full details and office hours. See www.princeton.edu/~cos126

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Grades

Course grades. No preset curve or quota.

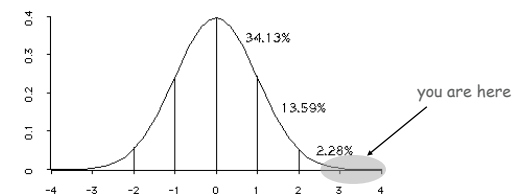
9 programming assignments. 40%.

2 exams. 50%.

Final programming project. 10%.

Extra credit and staff discretion. Adjust borderline cases.

participation helps, frequent absences hurts



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Course Materials

Course website. [www.princeton.edu/~cos126]

- Submit assignments, check grades.
- Programming assignments.
- Lecture slides.

print before lecture;
annotate during lecture

skim before lecture;
read thoroughly afterwards

Required readings. Sedgewick and Wayne. **Intro to Programming in Java: An Interdisciplinary Approach.** [Labyrinth]

Princeton royalties
donated to ACM-W
this semester

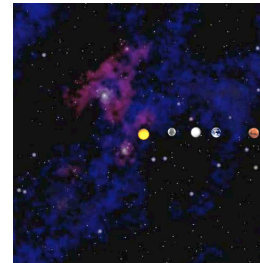


Recommended readings. Harel. **What computers can't do.** [Labyrinth]

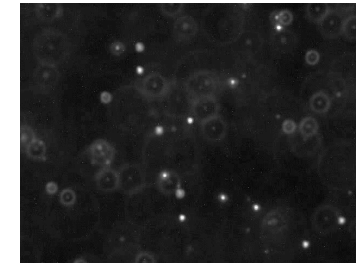
Programming Assignments

Desiderata.

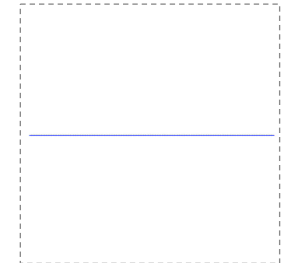
- Address an important scientific or commercial problem.
- Illustrate the importance of a fundamental CS concept.
- You solve problem from scratch!



N-body simulation



estimate Avogadro's number



pluck a guitar string

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Programming Assignments

Desiderata.

- Address an important scientific or commercial problem.
- Illustrate the importance of a fundamental CS concept.
- You solve problem from scratch!

Due. Mondays 11pm via Web submission.

Computing equipment.

- Your laptop. [OS X, Windows, Linux, iPhone, ...]
- OIT desktop. [Friend O16 and O17 labs]

What's Ahead?

Lecture 2. Intro to Java.

Precept 1. Meets today/tomorrow.

Precept 2. Meets Thu/Fri.

Not registered? Go to any precept now; officially register ASAP.

Change precepts? Use SCORE.

see Donna O'Leary in CS 210
if the only precept you can attend is closed

Assignment 0. Due Monday, 11pm.

- Read Sections 1.1 and 1.2 in textbook.
- Install Java programming environment + a few exercises.
- Lots of help available, don't be bashful.

END OF ADMINISTRATIVE STUFF

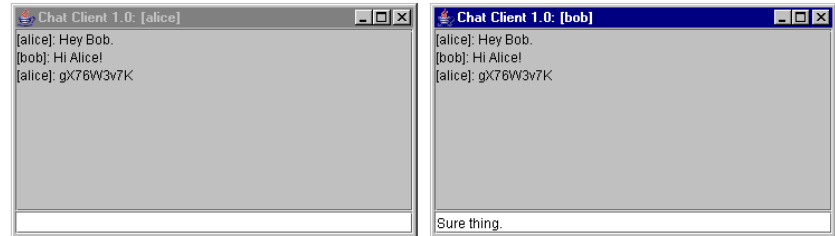
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0. Prologue: A Simple Machine

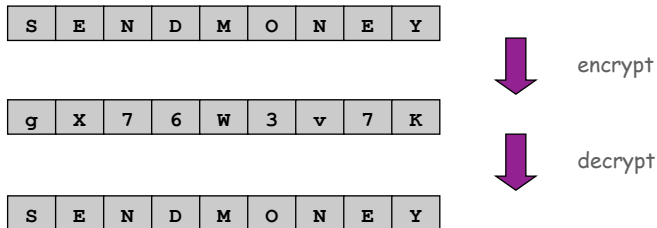
Alice wants to send a secret message to Bob?

- Can you read the secret message gX76W3v7K ?
- But Bob can. How?



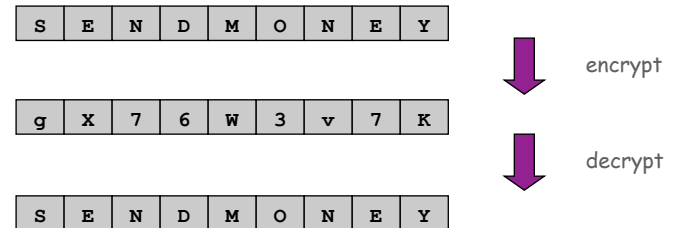
Encryption Machine

Goal. Design a machine to encrypt and decrypt data.



Encryption Machine

Goal. Design a machine to encrypt and decrypt data.



Enigma encryption machine.

- "Unbreakable" German code during WWII.
- Broken by Turing bombe.
- One of first uses of computers.
- Helped win Battle of Atlantic by locating U-boats.



Data is a sequence of bits. [bit = 0 or 1]

- Text.
- Programs, executables.
- Documents, pictures, sounds, movies, ...

File formats. txt, pdf, java, exe, docx, ppt, jpeg, mp3, divx, ...



computer with a lens



computer with earbuds



computer with a radio

Data is a sequence of bits. [bit = 0 or 1]

- Text.
- Programs, executables.
- Documents, pictures, sounds, movies, ...

File formats. txt, pdf, java, exe, docx, ppt, jpeg, mp3, divx, ...



computer with a cash dispenser



computer with a ballot box



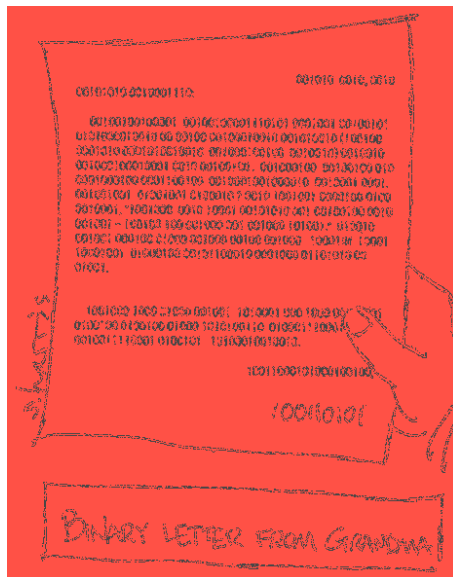
computer with a heating element

Data is a sequence of bits. [bit = 0 or 1]

- Text.
- Programs, executables.
- Documents, pictures, sounds, movies, ...

Base64 encoding. Use 6 bits to represent each alphanumeric symbol.

Binary Char	Binary Char	Binary Char	Binary Char	Binary Char	Binary Char
000000	A	001011	L	010110	W
000001	B	001100	M	010111	X
000010	C	001101	N	011000	Y
000011	D	001110	O	011001	Z
000100	E	001111	P	011010	a
000101	F	010000	Q	011011	b
000110	G	010001	R	011100	c
000111	H	010010	S	011101	d
001000	I	010011	T	011110	e
001001	J	010100	U	011111	f
001010	K	010101	V	100000	g
				100001	h
				100010	i
				100011	j
				100100	k
				100101	l
				100110	m
				100111	n
				110000	o
				110001	p
				110010	q
				110011	r
				110100	s
				110101	t
				110110	u
				110111	v
				111000	w
				111001	x
				111010	y
				111011	z
				111100	+
				111101	=
				111110	0
				111111	/
					1
					2



One-Time Pad Encryption

Encryption.

- Convert text message to N bits.

Base64 Encoding

char	dec	binary
A	0	000000
B	1	000001
...
M	12	001100
...

S	E	N	D	M	O	N	E	Y	message
010010	000100	001101	000011	001100	001110	001101	000100	011000	base64

One-Time Pad Encryption

Encryption.

- Convert text message to N bits.
- Generate N random bits (one-time pad).

S	E	N	D	M	O	N	E	Y	message
010010	000100	001101	000011	001100	001110	001101	000100	011000	base64
110010	010011	110110	111001	011010	111001	100010	111111	010010	random bits

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One-Time Pad Encryption

Encryption.

- Convert text message to N bits.
- Generate N random bits (one-time pad).
- Take bitwise XOR of two bitstrings.

sum corresponding pair of bits: 1 if sum is odd, 0 if even

XOR Truth Table

x	y	$x \oplus y$
0	0	0
0	1	1
1	0	1
1	1	0

S	E	N	D	M	O	N	E	Y	message
010010	000100	001101	000011	001100	001110	001101	000100	011000	base64
110010	010011	110110	111001	011010	111001	100010	111111	010010	random bits
100000	010111	111011	111010	010110	110111	101111	111011	001010	XOR

$0 \oplus 1 = 1$

One-Time Pad Encryption

Encryption.

- Convert text message to N bits.
- Generate N random bits (one-time pad).
- Take bitwise XOR of two bitstrings.
- Convert binary back into text.

Base64 Encoding

char	dec	binary
A	0	000000
B	1	000001
...
w	22	010110
...

S	E	N	D	M	O	N	E	Y	message
010010	000100	001101	000011	001100	001110	001101	000100	011000	base64
110010	010011	110110	111001	011010	111001	100010	111111	010010	random bits
100000	010111	111011	111010	010110	110111	101111	111011	001010	XOR
g	x	7	6	w	3	v	7	K	encrypted

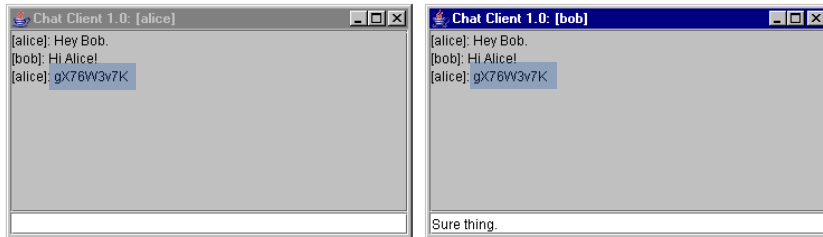
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Secure Chat

Alice wants to send a secret message to Bob?

- Can you read the secret message `gX76W3v7K` ?
- But Bob can. How?



One-Time Pad Decryption

Decryption.

- Convert encrypted message to binary.

`g X 7 6 W 3 v 7 K` encrypted

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One-Time Pad Decryption

Decryption.

- Convert encrypted message to binary.

Base64 Encoding

char	dec	binary
A	0	000000
B	1	000001
...
W	22	010110
...

`g X 7 6 W 3 v 7 K` encrypted
`100000 010111 111011 111010 010110 110111 101111 111011 001010` base64

One-Time Pad Decryption

Decryption.

- Convert encrypted message to binary.
- Use **same** N random bits (one-time pad).

`g X 7 6 W 3 v 7 K` encrypted
`100000 010111 111011 111010 010110 110111 101111 111011 001010` base64
`110010 010011 110110 111001 011010 111001 100010 111111 010010` random bits

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One-Time Pad Decryption

Decryption.

- Convert encrypted message to binary.
- Use same N random bits (one-time pad).
- Take bitwise XOR of two bitstrings.

XOR Truth Table

x	y	x ^ y
0	0	0
0	1	1
1	0	1
1	1	0

g	x	7	6	w	3	v	7	K	
100000	010111	111011	111010	010110	110111	101111	111011	001010	encrypted
110010	010011	110110	111001	011010	111001	100010	111111	010010	base64
010010	000100	001101	000011	001100	001110	001101	000100	011000	random bits
									XOR

$1 \wedge 1 = 0$

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One-Time Pad Decryption

Decryption.

- Convert encrypted message to binary.
- Use same N random bits (one-time pad).
- Take bitwise XOR of two bitstrings.
- Convert back into text.

Base64 Encoding

char	dec	binary
A	0	000000
B	1	000001
...
M	12	001100
...

g	x	7	6	w	3	v	7	K	
100000	010111	111011	111010	010110	110111	101111	111011	001010	encrypted
110010	010011	110110	111001	011010	111001	100010	111111	010010	base64
010010	000100	001101	000011	001100	001110	001101	000100	011000	random bits
									XOR
S	E	N	D	M	O	N	E	Y	message

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Why Does It Work?

Crucial property. Decrypted message = original message.

Notation	Meaning
a	original message bit
b	one-time pad bit
^	XOR operator
a ^ b	encrypted message bit
(a ^ b) ^ b	decrypted message bit

Why is crucial property true?

- Use properties of XOR.
- $(a \wedge b) \wedge b = a \wedge (b \wedge b) = a \wedge 0 = a$
 - associativity of ^
 - always 0
 - identity

XOR Truth Table

x	y	x ^ y
0	0	0
0	1	1
1	0	1
1	1	0

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One-Time Pad Decryption (with the wrong pad)

Decryption.

- Convert encrypted message to binary.

g	x	7	6	w	3	v	7	K	
									encrypted

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One-Time Pad Decryption (with the wrong pad)

Decryption.

- Convert encrypted message to binary.

g	x	7	6	w	3	v	7	K	encrypted
100000	010111	111011	111010	010110	110111	101111	111011	001010	base64

One-Time Pad Decryption (with the wrong pad)

Decryption.

- Convert encrypted message to binary.
- Use **wrong** N bits (bogus one-time pad).

g	x	7	6	w	3	v	7	K	encrypted
100000	010111	111011	111010	010110	110111	101111	111011	001010	base64
101000	011100	110101	101111	010010	111001	100101	101010	001010	wrong bits

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One-Time Pad Decryption (with the wrong pad)

Decryption.

- Convert encrypted message to binary.
- Use **wrong** N bits (bogus one-time pad).
- Take bitwise XOR of two bitstrings.

g	x	7	6	w	3	v	7	K	encrypted
100000	010111	111011	111010	010110	110111	101111	111011	001010	base64
101000	011100	110101	101111	010010	111001	100101	101010	001010	wrong bits
001000	001011	001110	010101	000100	001110	001010	010001	000000	XOR

One-Time Pad Decryption (with the wrong pad)

Decryption.

- Convert encrypted message to binary.
- Use **wrong** N bits (bogus one-time pad).
- Take bitwise XOR of two bitstrings.
- Convert back into text: **Oops.**

g	x	7	6	w	3	v	7	K	encrypted
100000	010111	111011	111010	010110	110111	101111	111011	001010	base64
101000	011100	110101	101111	010010	111001	100101	101010	001010	wrong bits
001000	001011	001110	010101	000100	001110	001010	010001	000000	XOR
I	L	O	V	E	O	K	R	A	wrong message

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Goods and Bads of One-Time Pads

Good.

- Easily computed by hand.
- Very simple encryption/decryption processes.
- Provably unbreakable if bits are truly random. [Shannon, 1940s]

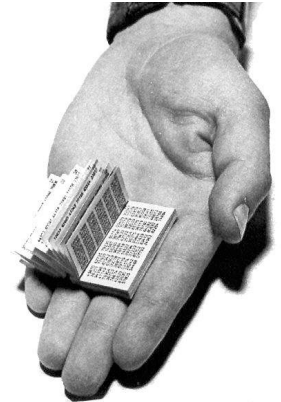
← eavesdropper Eve sees only random bits

Bad.

- Easily breakable if pad is re-used.
- Pad must be as long as the message.
- Truly random bits are very hard to come by.
- **Pad must be distributed securely.**

← impractical for Web commerce

"one time" means one time only



a Russian one-time pad

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Pseudo-Random Bit Generator

Practical middle-ground.

- Let's make a **pseudo**-random bit generator gadget.
- Alice and Bob each get identical small gadgets.

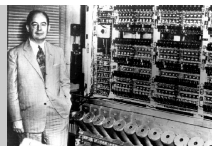
← instead of identical large one-time pads

How to make small gadget that produces pseudo-random numbers.

- **Linear feedback shift register.**
- Linear congruential generator.
- Blum-Blum-Shub generator.
- ...

"Anyone who considers arithmetical methods of producing random digits is, of course, in a state of sin."

– Jon von Neumann (left)
– ENIAC (right)

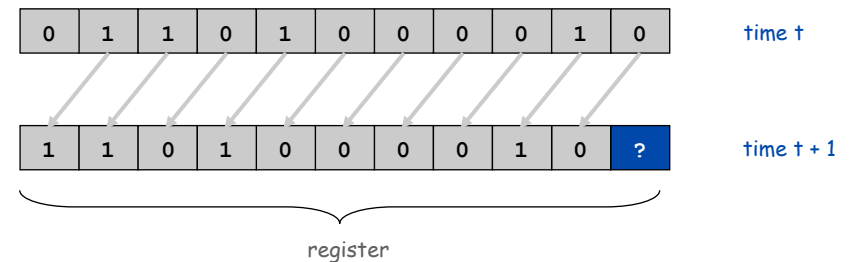


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Shift Register

Shift register terminology.

- Bit: 0 or 1.
- Cell: storage element that holds one bit.
- Register: sequence of cells.
- Seed: initial sequence of bits.
- Shift register: when clock ticks, bits propagate one position to left.



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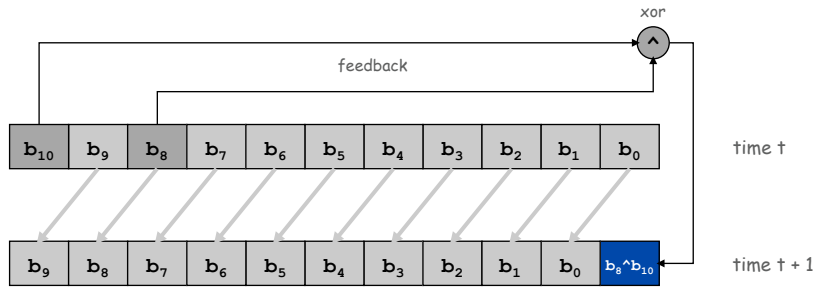
Linear Feedback Shift Register (LFSR)

{8, 10} linear feedback shift register.

- Shift register with 11 cells.
- Bit b_0 is XOR of previous bits b_8 and b_{10} .
- Pseudo-random bit = b_0 .



LFSR demo



Random Numbers

Q. Are these 2000 numbers random? If not, what is the pattern?

```

11001001001111010111001011010110011000101111101001000010011010010111100110010011111
10111000001010110001000011101000110100001110010011001101111110101000001000010001010
01010100011000001011100010010010101101110001101001101100111010111001000100110101
0110100000101001000100011010101011100000001011000001001110001011101010010101100110000
1111110011000001111100011000011011100111010011110100111001001110110110101010101000
00000001000000010100000010001000010101010010000001101000001100100011011010111010100
01010000101000100100010101101010000110000100111001011100111001110111001000101011011
00001010111001000010111010010010011011000111011101100101010111000000100110000101111
100100100011101101011011000110001110111011010100101100001100111001111101111011100001010
011001000111110101100001000111001010110111000011010110011100011110101100010110111010
0110101001110000111001100110111111101000000100100000101101000110010101111100001
000011001010011111000111000110110110110110110110110110110110000011011000011010110100011
0110011101110010101001110000011101100010101110111000101010110100000011001000011110
1001100010011110101110001000101101010100110000001111000011001100111101111011100010000
111000100110110101110110001001011101011001010001110001011001101001111100111000011110
1100110010111111001000000111010000110100100110011011101101010001000000101010000
1000001001010001011000101000110100011010001010100110011001111111000000000110000000
11110000011001100011111110110000001011000010010110010110011110011110011110001110011
01100111101111000101000110100010111001010010111000110010110111100110100011110010110
11100110110110110100100011001101011101100101000111000101100110100111110011100001110
1100110010100100100100010111101110100010101001010000011000100011110101011001000001
1110100011001001011111011001000101110101001001001001001101100110110111010111101000100
01001010101011000000001110000001101100001101100110101111000001000110001010111010
    
```

A. No. This is output of {8, 10} LFSR with seed 01101000010!

LFSR Encryption

LFSR encryption.

- Convert text message to N bits.
- Initialize LFSR with small seed.
- Generate N random bits **with LFSR**.
- Take bitwise XOR of two bit-strings.
- Convert binary back into text.

Base64 Encoding

char	dec	binary
A	0	000000
B	1	000001
...
w	22	010110
...

S	E	N	D	M	O	N	E	Y	message
010010	000100	001101	000011	001100	001110	001101	000100	011000	base64
110010	010011	110110	111001	011010	111001	100010	111111	010010	LFSR bits
100000	010111	111011	111010	010110	110111	101111	111011	001010	XOR
g	x	7	6	w	3	v	7	K	encrypted

LFSR Decryption

LFSR Decryption.

- Convert encrypted message to binary.
- Initialize identical LFSR with same small seed.
- Generate N random bits **with LFSR**.
- Take bitwise XOR of two bit-strings.
- Convert back into text.

Base64 Encoding

char	dec	binary
A	0	000000
B	1	000001
...
M	12	001100
...

g	x	7	6	w	3	v	7	K	encrypted
100000	010111	111011	111010	010110	110111	101111	111011	001010	base64
110010	010011	110110	111001	011010	111001	100010	111111	010010	LFSR bits
010010	000100	001101	000011	001100	001110	001101	000100	011000	XOR
S	E	N	D	M	O	N	E	Y	message

Goods and Bads of LFSR Encryption

Goods.

- Easily computed with simple machine.
- Very simple encryption / decryption process.
- Scalable: 20 cells for 1 million bits; 30 cells for 1 billion bits.
[but need theory of finite groups to know where to put taps]



a commercially available LFSR

Bads.

- Still need secure, independent way to distribute LFSR seed.
- The bits are not truly random.
[bits in our 11-bit LFSR cycle after $2^{11} - 1 = 2047$ steps]
- Experts have cracked LFSR.
[more complicated machines needed]

Other LFSR Applications

What else can we do with a LFSR?

- DVD encryption with CSS.
- DVD decryption with DeCSS!
- Subroutine in military cryptosystems.

```

/*  efdtt.c  Author: Charles M. Hannum <root@ihack.net>  */
/*  Usage is: cat title-key scrambled.vob | efdtt >clear.vob  */

#define m(i) (x[i]^s[i+84])<<

unsigned char x[5] , y,s[2048];main(
n){for( read(0,x,5 ) ;read(0,s ,n=2048
); write(1 ,s,n )if(s
[y=s [13]%8+20] /16%4 ==1 )int
i=m( 1)17 ^256 +m(0) 8,k ==m(2)
0,j= m(4) 17^ m(3) 9^k* 2-k%8
^8,a =0,c =26;for (s[y] --=16;
--c;j *=2)a= a*2^i& 1,i=i /2^j&1
<<24;for(j= 127; ++j<n;c=c>
y)
c
+y=i^i/8^i>>4^i>>12,
i=i>>8^y<<17,a^=a>>14,y=a^a*8^a<<6,a=a
>>8^y<<9,k=s[j],k =*7Wo-'G_216"[k
&7]+2^"cc3sfw6v;*k+>/n." [k>>4]*2^k+257/
8,s[j]=k^(k&k*2&34)*6^c+y
;)}
    
```

<http://www.cs.cmu.edu/~dst/DeCSS/Gallery>

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LFSR and "General Purpose Computer"

Important properties.

- Built from simple components.
- Scales to handle huge problems.
- Requires a deep understanding to use effectively.

Basic Component	LFSR	Computer
control	start, stop, load	same
clock	regular pulse	2.8 GHz pulse
memory	11 bits	1 GB
input	seed	sequence of bits
computation	shift, XOR	logic, arithmetic, ...
output	pseudo-random bits	Sequence of bits

Critical difference. General purpose machine can be programmed to simulate ANY abstract machine.

A Profound Idea

Programming. Can write a Java program to simulate the operations of any abstract machine.

- Basis for theoretical understanding of computation. [stay tuned]
- Basis for bootstrapping real machines into existence. [stay tuned]

Stay tuned. See Assignment 5.

```

public class LFSR {
    private int seed[];
    private int tap;
    private int N;

    public LFSR(String seed, int tap) { ... }

    public int step() { ... }

    public static void main(String[] args) {
        LFSR lfsr = new LFSR("01101000010", 8);
        for (int i = 0; i < 2000; i++)
            StdOut.println(lfsr.step());
    }
}
    
```

```

% java LFSR
11001001001111011011100101101
0111001100010111110100100001
00110100101111001100100111...
    
```

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A Profound Question

Q. What is a random number?

LFSR does not produce random numbers.

- It is a very simple deterministic machine.
- But not obvious how to distinguish the bits it produces from random.

Q. Are random processes found in nature?

- Motion of cosmic rays or subatomic particles?
- Mutations in DNA?

Q. Is the natural world a (not-so-simple) deterministic machine?

“ God does not play dice. ”
– Albert Einstein

