

Exam 1 Solutions**1. Number systems.**

- (a) $57 = 1 + 8 + 16 + 32$.
- (b) $7D8 = 7 \times 16^2 + 13 \times 16 + 8$.
- (c) 10110011 To compute -77 , first we convert 77 to binary: 01001101. Then, we flip the bits and add 1: $10110010 + 1 = 10110011$.
- (d) -2^{31} . The reason is because $+2^{31}$ is not representable as a 32-bit two's complement integer. As a result, `Math.abs(-2147483648)` equals `-2147483648`.

2. Nested loops and conditionals.

Here are two (equivalent) correct solutions:

- Swap the order of the two loops.
- Replace both occurrences of $i - j$ with $j - i$.

3. Java loops and functions.

- (a) 4. The corresponding values of `i` are: 0, 1, 8, 729.
- (b) 100. In Java, when you pass an integer to a function, you are passing a copy of that value. If the function changes its copy of that value, this will not change the value of the original variable.

4. Debugging and arrays.

1. The name of the file must match the name of the class.
2. The argument to `main` should be `String[] args` instead of `void`.
3. The variable `N` is not declared; it should be of type `int`.
4. The variable `valcnt` is uninitialized; it should be initialized to 0.
5. The variable `found` is declared to be of type `boolean`; it should be of type `boolean[]`.
6. The loop-continuation condition should be `(valcnt < N)` instead of `(cardcnt > 0)`.
7. The type of `val` should be `int` instead of `double` since it is used as an index into an array.
8. The boolean expression in the `if` statement should be `(!found)` or `(found == false)`.
9. There are missing curly braces around the `if` statement. Without them, `valcnt` gets incremented each time through the `while` loop.
10. The array access `found[i]` should be `found[val]`. The variable `i` is not defined.

5. Functions.

- (a)

```
public static boolean areTriangular(int x, int y, int z) {
    if (x >= y + z) return false;
    if (y >= x + z) return false;
    if (z >= x + y) return false;
    return true;
}
```
- (b)
 - To make code easier to read.
 - To make code easier to debug.
 - To make code easier to maintain.
 - To make code easier to reuse.
 - To make code easier to divide up among several programmers.
 - To use recursion.

6. Standard input, standard output, and redirection.

(a)

```
public class Assignments {
    public static void main(String[] args) {
        int N = StdIn.readInt();

        // as long as there are more students
        while (!StdIn.isEmpty()) {

            // read in student's name
            String name = StdIn.readString();

            // read in the N exam scores and sum them up
            int sum = 0;
            for (int i = 0; i < N; i++) {
                int score = StdIn.readInt();
                sum = sum + score;
            }

            // compute and print out the average
            double average = (double) sum / N;
            System.out.println(name + " " + average);
        }
    }
}
```

(b) `java Assignments < data.txt > output.txt`

7. Recursive graphics.

(a) 2 1 4 3

Switching 3 and 4 makes the overlap go the other way. Switching 1 and 2 means that the order 0 figure draws a shaded circle instead of returning; this effectively increases the depth of the recursion by 1.

(b) It goes into an infinite loop since there is no base case. On most systems, this will result in a `StackOverflowError`, when Java runs out of memory to store the history of function calls.

8. TOY I.

(a) 2^{12} . The exact number of bits is: 255×16 (255 16-bit main memory locations, excluding FF) + 15×16 (15 16-bit registers, excluding R0) + 1×8 (program counter) = 4328, which is closest to $2^{12} = 4096$.

(b) d

9. TOY II.

```
(a) 13: 2331      R[3] <- R[3] - R[1] = R[3] - 1
     15: C418      if (R[4] == 0) pc <- 18
     16: D413      if (R[4] > 0) pc <- 13
     18: 92FF      write R[2] to standard output
```

(b) 00AA

The program accesses memory locations FE, FD, FC and so on until it reads a non-positive value. If that value is 0000, it jumps to line 18 and writes the initial value of R2 to standard output (00AA). Otherwise, it changes R2 and prints that value out (00BB).

(c) There are many correct answers. The easiest is to put a negative value in memory location FE.

```
FA: 0000
FB: 0000
FC: 0000
FD: 0000
FE: 9999
```