

## Web technologies

- **Forms / CGI** (common gateway interface)
  - extract info from a form, create a page, send it back
  - server side code in Perl, PHP, ASP, JSP, ...
  - client side uses CSS for consistency of appearance (CSS = cascading style sheets)
- **Javascript**
  - client-side interpreter
- **DOM** (document object model)
  - controlling page properties by program (e.g., Javascript)
- **Ajax** (asynchronous Javascript and XML)
  - asynchronous update of page contents, e.g., Google Map.
- **Libraries and APIs**
  - bodies of useful client-side code  
e.g., Prototype, Scriptaculous, Yahoo UI library, Dojo, ...
- **Frameworks**
  - integrated systems for creating web applications  
Ruby on Rails  
Google Web Toolkit (Java->Javascript)  
Django(Python)  
and zillions of others
  - often linked to a database like MySQL or SQLite
- **mashups**
  - combining data from multiple web sources into single application

## Web

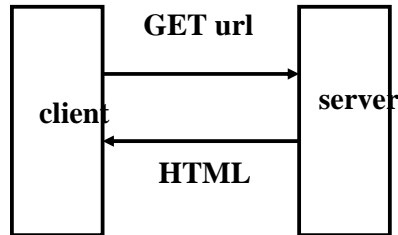
- **basic components**
  - URL (uniform resource locator)
  - HTTP (hypertext transfer protocol)
  - HTML (hypertext markup language)
  - browser
- **embellishments in browser**
  - helpers or plug-ins to display non-text content  
pictures (e.g., GIF, JPEG), sound, movies, ...
  - forms filled in by user  
client encodes form information in URL or on stdout  
server retrieves it from environment or stdin  
usually with cgi-bin program  
can be written in anything: Perl, PHP, shell, C, Java, ...
  - active content: download code to run on client  
Javascript  
Java applets  
plug-ins (Flash, Quicktime, RealPlayer, Firefox extensions, ...)  
ActiveX
- **HTTP is stateless**
  - server doesn't save anything from one request to next
  - cookies: a way to remember information on the client

# HTTP: Hypertext transfer protocol

- What happens when you click on a URL?

- **client sends request:**

```
GET url HTTP/1.0  
[other header info]  
(blank line)
```



- **server returns**

```
header info  
(blank line)
```

```
HTML
```

- server returns text that can be created as needed
- can contain encoded material of many different types  
uses MIME (Multipurpose Internet Mail Extensions)

- **URL format**

```
service://hostname/filename?other_stuff
```

*filename?other\_stuff* part can encode

- data values from client (forms)
- request to run a program on server (cgi-bin)

# Forms and CGI-bin programs

- "common gateway interface"

- standard way for client to ask the server to run a program
- using information provided by the client
- usually via a form

- if target file on server is executable program,

- e.g., in /cgi-bin directory

- and if it has right permissions, etc.,

- server runs it to produce HTML to send to client

- using the contents of the form as input

- CGI programs can be written in any language

- typically Perl, PHP, C, shell, ASP, JSP, ...

- CGI facility: [campuscgi.princeton.edu](http://campuscgi.princeton.edu)

- anyone can run CGI scripts
- restrictions on what scripts can access and what they can do

## HTML form hello.html

```
<html>
<body>

<FORM ACTION=
  "http://campuscgi.princeton.edu/~bwk/hello1.cgi"
  METHOD=GET>
<INPUT TYPE="submit"
  value="hello1: shell script, plain text">
</FORM>

<FORM ACTION=
  "http://campuscgi.princeton.edu/~bwk/hello2.cgi"
  METHOD=POST>
<INPUT TYPE="submit"
  value="hello2: shell script, html">
</FORM>

[and a bunch of others]

</body>
</html>
```

## Simple echo scripts hello[12].cgi

- Plain text... (hello1.cgi)

```
#!/bin/sh
echo "Content-type: Text/plain"
echo
echo Hello, world.
```

- HTML ... (hello2.cgi)

```
#!/bin/sh
echo 'Content-Type: text/html'

<html>
<title> Hello2 </title>
<body bgcolor=cyan>
<h1> Hello, world </h1>'

echo "<h2> It's `date` </h2>"
```

- These have no user input or parameters
- though content can change (as in hello2)

## HTML forms: data from users (surv0.html)

```
<html>
<title> COS 333 Survey </title>
<body>
<h2> COS 333 Survey </h2>
<form METHOD=GET ACTION=
    "http://campuscgi.princeton.edu/~bwk/surv2.py">
Name: <input type=text name=Name size=40> <p>
Password: <input type=password name=Pwd <p>
Class: <input type=radio name=Class value=08> '08
    <input type=radio name=Class value=09> '09
<p> CS courses:
<input type=checkbox name=c126> 126
<input type=checkbox name=c217> 217
<p> Experience?
<textarea name=Exp rows=3 cols=40
    wrap></textarea>
<p>
<input type=submit> <input type=reset>
</form>
</body></html>
```

## URL encoding of form data

- **how form data gets from client to server**
  - http://hostname/restofpotentially/very/very/longline
  - everything after hostname is interpreted by server
  - usually /program?encoded\_arguments
- **if form uses GET, encoded in URL format in QUERY\_STRING environment variable**
  - limited length
  - visible in browser, logs, ...
  - can be bookmarked
  - usually used if no change of state at server
- **if form uses POST, encoded in URL format on stdin (CONTENT\_LENGTH bytes)**
  - sent as part of message, not in URL itself
  - read from stdin by server
  - no limit on length
  - usually used if causes change of state on server
- **URL format:**
  - keywords in keyword lists separated by +
  - parameters sent as name=value&name=value
  - funny characters encoded as %NN (hex)
  - someone has to parse the string
    - most scripting languages have URL decoders in libraries

## Retrieving info from forms (surv2.py)

- HTTP server passes info to your cgi program in environment variables
- form data available in environment variable `QUERY_STRING` (GET) or on `stdin` (POST)

```
#!/usr/princeton/bin/python

import os
import cgi
form = cgi.FieldStorage()

print "Content-Type: text/html"
print ""
print "<html>"
print "<title> COS 333 Survey </title>"
print "<body>"
print "<h1> COS 333 Survey </h1>"
for i in form.keys():
    print "%s = %s <br>" % (i, form[i].value)
for i in os.environ.keys():
    print "%s = %s <br>" % (i, os.environ[i])
```

## Defensive programming

```
char postString[1024];

contentLength =
    atoi(getenv("CONTENT_LENGTH"));
cin.read(postString, contentLength);
```

from a C++ book (4th edition, 2003)

- **program defensively**  
"Always validate all your inputs -- the world outside your function should be treated as hostile and bent upon your destruction."

Howard & LeBlanc, *Writing Secure Code*, p 80

## PHP (www.php.com)

- **an alternative to Perl for Web pages**
  - Rasmus Lerdorf (1997), Andi Gutmans, Zeev Suraski
  - originally Personal Home Pages
  - then PHP Hypertext Processor
- **sort of like Perl turned inside-out**
  - text sent by server
  - after PHP code within it has been executed

```
<html>
<title> PHP hello </title>
<body>
<h2> Hello from PHP </h2>
<?php
echo $_SESSION["NAME"] . "<br>";
echo $_SERVER["HTTP_USER_AGENT"] . "<br>";
echo $_SERVER["REMOTE_ADDR"] . "<br>";
echo $_SERVER["REMOTE_HOST"] . "<br>";
phpinfo();
?>
</body>
</html>
```

## PHP version of survey (survey.php)

```
<html>
<title>COS 333 Survey</title>
<h4> COS 333 Survey</h4>

<?php
echo "ENV====\n";
foreach ($_ENV as $key => $value) {
    echo "<br> $key = $value\n";
}
echo "POST====\n";
$s = "";
foreach ($_POST as $key => $value) {
    echo "<br> $key = $value\n";
    $s .= "$key = $value\n";
}
echo "SERVER=====\n";
foreach ($_SERVER as $key => $value) {
    echo "<br> $key = $value\n";
}
?>
<P>
<?php $b = mail("bwk", "survey reply", $s);
echo "mail status = $b\n";
echo "mail message = [$s]\n";
?>

</body>
</html>
```

## Formatter in PHP

```
<?
$line = ''; $space = '';
$rh = STDIN;
while (!feof($rh)) {
    $d = rtrim(fgets($rh));
    if (strlen($d) == 0) {
        printline();
        print "\n";
    } else {
        #$words = split("/[\\s]+/", $d); #doesn't work
        $words = explode(" ", $d);
        $c = count($words);
        for ($i = 0; $i < $c; $i++)
            if (strlen($words[$i]) > 0)
                addword($words[$i]);
    }
}
fclose($rh);
printline();

function addword($w) {
    global $line, $space;
    if (strlen($line) + strlen($w) > 60)
        printline();
    $line .= $space . $w;
    $space = ' ';
}

function printline() {
    global $line, $space;
    if (strlen($line) > 0)
        print "$line\n";
    $line = ''; $space = '';
}

# the \n after the next line shows up in the output!!
# even if it's removed!!
?>
```

## Formatter in Ruby

```
$space = ''
$line = ''

def addword(wd)
    printline() if $line.length()+wd.length(>60
    $line = "#{ $line}#{ $space}#{ wd}"
    $space = ' '
end

def printline()
    print "#{ $line}\n" if ($line.length() > 0)
    $line = $space = ''
end

while line = gets()
    line.chop # get rid of newline
    if (line =~ /^$/)
        printline()
        print "\n"
    else
        line.split().each {|wd| addword(wd) }
    end
end

printline()
```

## Why scripting languages?

- **very expressive**
- **efficient enough (usually)**
- **extensible (usually)**
- **portable**
  
- **good for glue, prototyping**
- **often good enough for production**
  
- **see John Ousterhout on scripting languages:**  
<http://home.pacbell.net/ouster/scripting.html>
  
- **downsides:**
  - creeping featurism
  - inconsistencies among similar languages