

Lecture 17: Dataflow Analysis

COS 320

Compiling Techniques

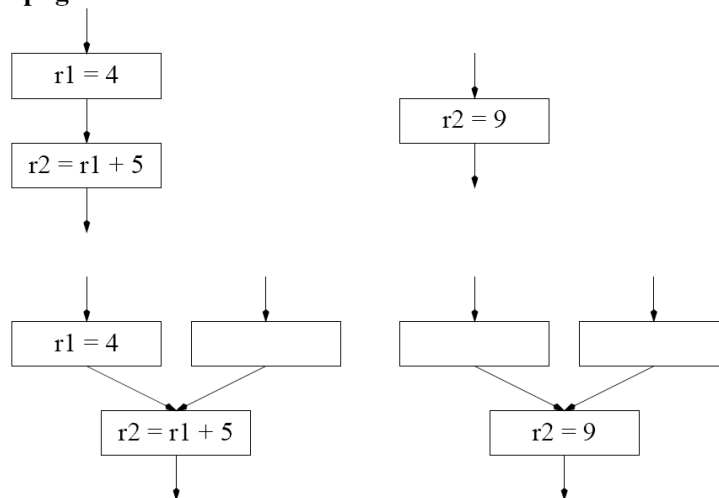
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- Analysis:
 - Control Flow Analysis
 - Dataflow Analysis
- Transformation:
 - Register Allocation
 - Optimization
 - * Machine dependent/independent
 - * Local/Global/Interprocedural
 - * Acyclic/Cyclic
 - Scheduling

Dataflow Analysis Motivation

Constant Propagation and Dead Code Elimination:



Needs dominator, liveness, and reaching definition information.

Dataflow Analysis Motivation

Register Allocation:

- Infinite number of registers (virtual registers) must be mapped to a limited number of real registers.
- Pseudo-assembly must be examined by *live variable analysis* to determine which virtual registers contain values which may be used later.
- Virtual registers which are not simultaneously *live* may be mapped onto the same real register.

```

1  r2 = r1 + 1
2  r3 = M[r2]
3  r4 = r3 + 4
4  LOAD  r5 = M[r2 + r4]
```

Three types we will cover:

- Live Variable
 - Live range for register allocation
 - Scheduling
 - Dead code elimination
- Reaching Definitions
 - Constant propagation
 - Constant folding
 - Copy propagation
- Available expressions
 - Common subexpression elimination

Definitions

Control Flow Definitions:

- CFG node has *out-edges* leading to *successor nodes*.
- CFG node has *in-edges* coming from *predecessor nodes*.
- For each CFG node n , $PRED[n]$ = set of all predecessors of n .
- For each CFG node n , $SUCC[n]$ = set of all successors of n .

- These dataflow analyses are all very similar → define a framework.
- Specify:
 - Two *set definitions* - $A[n]$ and $B[n]$
 - A *transfer function* - $f(A, B, IN/OUT)$
 - A *confluence operator* - \vee .
 - A *direction* - FORWARD or REVERSE.

- For forward analyses:

$$IN[n] = \vee_{p \in PRED[n]} OUT[p]$$
$$OUT[n] = f(A, B, IN)$$

- For reverse analyses:

$$OUT[n] = \vee_{s \in SUCC[n]} IN[s]$$
$$IN[n] = f(A, B, OUT)$$

Iterative Dataflow Analysis Framework

- Iterative dataflow analysis equations are applied in an iterative fashion until IN and OUT sets do not change.
- Typically done in (FORWARD or REVERSE) topological sort order of CFG for efficiency.
- IN and OUT sets initialized to \emptyset .

```
For each node n {
  IN[n] = OUT[n] = { };
}
Repeat {
  For each node n in forward/reverse topological order {
    IN'[n] = IN[n];
    OUT'[n] = OUT[n];
    IN[n], OUT[n] = (Equations);
  }
} until IN'[n] = IN[n] and OUT'[n] = OUT[n] for all n.
```

Definitions for Liveness Analysis

Liveness Definitions:

- A source (RHS) register t is a *use* of t .
- A destination (LHS) register t is a *definition* of t .
- A register t is *live* on edge e if there exists a path from e to a use of t that does not go through a definition of t .
- Register t is *live-in* at CFG node n if t is live on any in-edge of n .
- Register t is *live-out* at CFG node n if t is live on any out-edge of n .

Definitions for Liveness Analysis

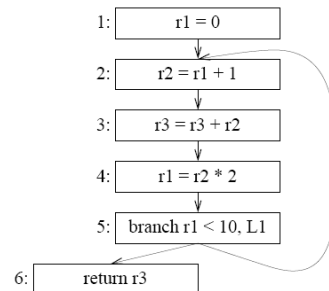
Live Variable Analysis Equation:

- Set definition ($A[n]$): $USE[n]$ - the set of registers that n uses.
- Set definition ($B[n]$): $DEF[n]$ - the set of registers that n defines.
- Transfer function ($f(A, B, OUT)$): $USE[n] \cup (OUT[n] - DEF[n])$
- Confluence operator (\vee): \cup
- Direction: REVERSE

$$OUT[n] = \cup_{s \in SUCC[n]} IN[s]$$

$$IN[n] = USE[n] \cup (OUT[n] - DEF[n])$$

Live Variable Analysis Example



Node	USE	DEF	OUT	IN	OUT	IN	OUT	IN
1								
2								
3								
4								
5								
6								

Live Variable Application 1: Register Allocation

Register Allocation:

1. Perform live variable analysis.
2. Build *interference graph*.
3. Color interference graph with real registers.

Interference Graph

- Node t corresponds to virtual register t .
- Edge $\langle t_i, t_j \rangle$ exists if registers t_i, t_j have overlapping live ranges.
- For some node n , if $DEF[n] = \{a\}$ and $OUT[n] = \{b_1, b_2, \dots, b_k\}$, then add interference edges: $\langle a, b_1 \rangle, \langle a, b_2 \rangle, \dots, \langle a, b_k \rangle$

Interference Graph For Example:

Node	DEF	OUT	IN
1	r1	r1,r3	r3
2	r2	r2,r3	r1,r3
3	r3	r2,r3	r2,r3
4	r1	r1,r3	r2,r3
5	-	r1, r3	r1,r3
6	-		r3

Virtual registers r1 and r2 may be mapped to same real registers.

Reaching Definition Analysis

Determines whether definition of register t directly affects use of t at some point in program.

Reaching Definition Definitions:

- *unambiguous* - instruction explicitly defines register t .
- *ambiguous* - instruction may or may not define register t .
 - Global variables in a function call.
 - No ambiguous definitions in tiger since all globals are stored in memory.
- Definition of d (of t) *reaches* statement u if a path of CFG edges exists from d to u that does not pass through an unambiguous definition of t .
- One unambiguous and many ambiguous definitions of t may reach u on a single path.

Live Variable Application 2: Dead Code Elimination

- Given statement s with a definition and no side-effects:

$r1 = r2 + r3, r1 = M[r2], \text{ or } r1 = r2$

If r1 is *not* live at the end of s , then the s is *dead*

- Dead statements can be deleted.
- Given statement s without a definition or side-effects:

$r1 = \text{call FUN_NAME}, M[r1] = r2$

Even if r1 is not live at the end of s , it is not dead.

Example:

```
r1 = r2 + 1
r2 = r2 + 2
r1 = r2 + 3
M[r1] = r2
```

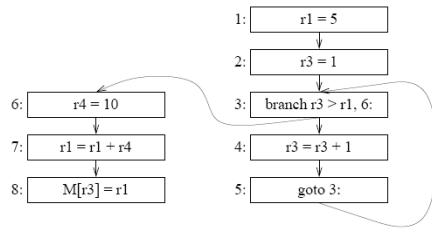
Reaching Definition Analysis

Reaching Definition Analysis Equation:

- Set definition ($A[n]$): $GEN[n]$ - the set of *definition id's* that n creates.
- Set definition ($B[n]$): $KILL[n]$ - the set of *definition id's* that n kills.
 - $defs(t)$ - set of all *definition id's* of register t .
- Transfer function ($f(A, B, IN)$): $GEN[n] \cup (IN[n] - KILL[n])$
- Confluence operator (\vee): \cup
- Direction: FORWARD

$$IN[n] = \cup_{p \in PRED[n]} OUT[p]$$
$$OUT[n] = GEN[n] \cup (IN[n] - KILL[n])$$

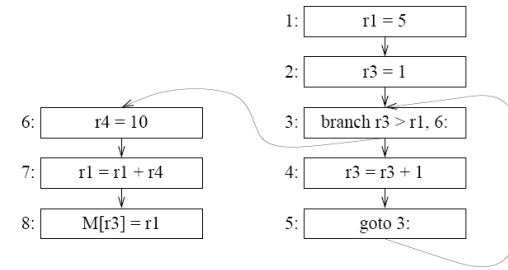
Reaching Definition Analysis Example



Node	GEN	KILL	IN	OUT	IN	OUT	IN	OUT
1								
2								
3								
4								
5								
6								
7								
8								

Reaching Definition Application 1: Constant Propagation

- Given Statement d : $a = c$ where a is constant
- Given Statement u : $t = a \text{ op } b$
- If statement d reach u and no other definition of a reaches u , then replace u by $c \text{ op } b$.



Statements 1 and 6 are dead.

Constant Folding

- Given Statement d : $t = a \text{ op } b$
- If a and b are constant, compute c as $a \text{ op } b$, replace d by $t = c$

