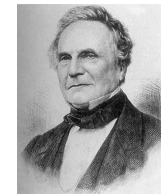


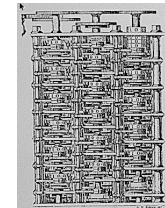
## 2. Basic of Algorithms Analysis

"For me, great algorithms are the poetry of computation. Just like verse, they can be terse, allusive, dense, and even mysterious. But once unlocked, they cast a brilliant new light on some aspect of computing." - Francis Sullivan

As soon as an Analytic Engine exists, it will necessarily guide the future course of the science. Whenever any result is sought by its aid, the question will arise - By what course of calculation can these results be arrived at by the machine in the shortest time? - Charles Babbage



Charles Babbage (1864)



Analytic Engine (schematic)

### Computational Tractability

**Worst case running time.** Obtain bound on largest possible running time of algorithm on input of a given size  $N$ , and see how this scales with  $N$ .

- Generally captures efficiency in practice.
- Draconian view, but hard to find effective alternative.

**Desirable scaling property.** When the input size increases by a factor of 2, the algorithm should only slow down by some constant factor  $C$ .

There exists constants  $c > 0$  and  $d > 0$  such that on every input of size  $N$ , its running time is bounded by  $cN^d$  steps.

**Def.** An algorithm is **efficient** if it has **polynomial** running time.

**Justification.** It really works in practice!

### Why It Matters

**Table 2.1** The running times (rounded up) of different algorithms on inputs of increasing size, for a processor performing a million high-level instructions per second. In cases where the running time exceeds  $10^{25}$  years, we simply record the algorithm as taking a very long time.

	$n$	$n \log_2 n$	$n^2$	$n^3$	$1.5^n$	$2^n$	$n!$
$n = 10$	< 1 sec	< 1 sec	< 1 sec	< 1 sec	< 1 sec	< 1 sec	4 sec
$n = 30$	< 1 sec	< 1 sec	< 1 sec	< 1 sec	< 1 sec	18 min	$10^{25}$ years
$n = 50$	< 1 sec	< 1 sec	< 1 sec	< 1 sec	11 min	36 years	very long
$n = 100$	< 1 sec	< 1 sec	< 1 sec	1 sec	12,892 years	$10^{17}$ years	very long
$n = 1,000$	< 1 sec	< 1 sec	1 sec	18 min	very long	very long	very long
$n = 10,000$	< 1 sec	< 1 sec	2 min	12 days	very long	very long	very long
$n = 100,000$	< 1 sec	2 sec	3 hours	32 years	very long	very long	very long
$n = 1,000,000$	1 sec	20 sec	12 days	31,710 years	very long	very long	very long

## Asymptotic Order of Growth

**Upper bounds.**  $T(n)$  is  $O(f(n))$  if there exist constants  $c > 0$  and  $n_0 \geq 0$  such that for all  $n \geq n_0$  we have  $T(n) \leq c \cdot f(n)$ .

**Lower bounds.**  $T(n)$  is  $\Omega(f(n))$  if there exist constants  $c > 0$  and  $n_0 \geq 0$  such that for all  $n \geq n_0$  we have  $T(n) \geq c \cdot f(n)$ .

**Tight bounds.**  $T(n)$  is  $\Theta(f(n))$  if  $T(n)$  is both  $O(f(n))$  and  $\Omega(f(n))$ .

**Ex:**  $T(n) = 32n^2 + 17n + 32$ .

- $T(n)$  is  $O(n^2)$ ,  $O(n^3)$ ,  $\Omega(n^2)$ ,  $\Omega(n)$ , and  $\Theta(n^2)$ .
- $T(n)$  is not  $O(n)$ ,  $\Omega(n^3)$ ,  $\Theta(n)$ , or  $\Theta(n^3)$ .

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## Properties

**Transitivity.**

- If  $f = O(g)$  and  $g = O(h)$  then  $f = O(h)$ .
- If  $f = \Omega(g)$  and  $g = \Omega(h)$  then  $f = \Omega(h)$ .
- If  $f = \Theta(g)$  and  $g = \Theta(h)$  then  $f = \Theta(h)$ .

**Additivity.**

- If  $f = O(h)$  and  $g = O(h)$  then  $f + g = O(h)$ .
- If  $f = \Omega(h)$  and  $g = \Omega(h)$  then  $f + g = \Omega(h)$ .
- If  $f = \Theta(h)$  and  $g = O(h)$  then  $f + g = \Theta(h)$ .

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## Notation

**Slight abuse of notation.**  $T(n) = O(f(n))$ .

**Vacuous statement.** Any comparison-based sorting algorithm requires at least  $O(n \log n)$  comparisons.

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## Asymptotic Bounds for Some Common Functions

**Polynomials.**  $a_0 + a_1n + \dots + a_dn^d$  is  $\Theta(n^d)$  if  $a_d > 0$ .

**Polynomial time.** Running time is  $O(n^d)$  for some constant  $d$  independent of the input size  $n$ .

**Logarithms.**  $O(\log_a n) = O(\log_b n)$  for any constants  $a, b > 0$ .

↑  
can avoid specifying the base, assuming it is a constant

**Logarithms.** For every  $x > 0$ ,  $\log n = O(n^x)$ .

↑  
log grows slower than every polynomial

**Exponentials.** For every  $r > 1$  and every  $d > 0$ ,  $n^d = O(r^n)$ .

↑  
every exponential grows faster than every polynomial

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## Linear Time: $O(n)$

**Linear time.** Running time is at most a constant factor times the size of the input.

**Computing the maximum.** Compute maximum of  $n$  numbers  $a_1, \dots, a_n$ .

```
max ← a1
for i = 2 to n {
  if (ai > max)
    max ← ai
}
```

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## Quadratic Time: $O(n^2)$

**Quadratic time.** Enumerate all pairs of elements.

**Closest pair of points.** Given a list of  $n$  points in the plane  $(x_1, y_1), \dots, (x_n, y_n)$ , find the pair that is closest.

**$O(n^2)$  solution.** Try all pairs of points.

```
min ← (x1 - x2)2 + (y1 - y2)2
for i = 1 to n {
  for j = i+1 to n {
    d ← (xi - xj)2 + (yi - yj)2
    if (d < min)
      min ← d
  }
}
```

← don't need to take square roots

**Remark.**  $\Omega(n^2)$  seems inevitable, but this is just an illusion. ← Chapter 5

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## Linearithmic Time: $O(n \log n)$

**Linearithmic time.** Arises in divide-and-conquer algorithms.

**Sorting.** Mergesort and heapsort are sorting algorithms that perform  $O(n \log n)$  comparisons.

**Largest empty interval.** Given  $n$  time-stamps  $x_1, \dots, x_n$  on which copies of a file arrive at a server, what is largest interval of time when no copies of the file arrive?

**$O(n \log n)$  solution.** Sort the time-stamps. Scan the sorted list in order, identifying the maximum gap between successive time-stamps.

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## Cubic Time: $O(n^3)$

**Cubic time.** Enumerate all triples of elements.

**Set disjointness.** Given  $n$  sets  $S_1, \dots, S_n$  each of which is a subset of  $1, 2, \dots, n$ , is there some pair of these which are disjoint?

**$O(n^3)$  solution.** For each pairs of sets, determine if they are disjoint.

```
foreach set Si {
  foreach other set Sj {
    foreach element p of Si {
      determine whether p also belongs to Sj
    }
    if (no element of Si belongs to Sj)
      report that Si and Sj are disjoint
  }
}
```

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## Polynomial Time: $O(n^k)$ Time

**Independent set of size k.** Given a graph, are there k nodes such that no two are joined by an edge?

**$O(n^k)$  solution.** Enumerate all subsets of k nodes.

```
foreach subset S of k nodes {
  check whether S is an independent set
  if (S is an independent set)
    report S is an independent set
}
```

- Check whether S is an independent set =  $O(k^2)$ .
- Number of k element subsets =  $\binom{n}{k} = \frac{n(n-1)(n-2)\cdots(n-k+1)}{k(k-1)(k-2)\cdots(2)(1)} \leq \frac{n^k}{k!}$
- $O(k^2 n^k / k!) = O(n^k)$ .  
    ↑  
    assuming k is a constant

## Exponential Time

**Independent set.** Given a graph, what is maximum size of an independent set?

**$O(n^2 2^n)$  solution.** Enumerate all subsets.

```
S* ← ∅
foreach subset S of nodes {
  check whether S is an independent set
  if (S is largest independent set seen so far)
    update S* ← S
}
```