



INTERDOMAIN ROUTING POLICY

READING: SECTIONS 4.3.3 PLUS OPTIONAL READING

COS 461: Computer Networks
Spring 2009 (MW 1:30-2:50 in COS 105)

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<http://www.cs.princeton.edu/courses/archive/spring09/cos461/>

Goals of Today's Lecture

- **BGP convergence**
 - Causes of BGP routing changes
 - Path exploration during convergence
- **Business relationships between ASes**
 - Customer-provider: customer pays provider
 - Peer-peer: typically settlement-free
- **Realizing routing policies**
 - Import and export filtering
 - Assigning preferences to routes
- **Multiple routers within an AS**
 - Disseminated BGP information within the AS
 - Combining with intradomain routing information

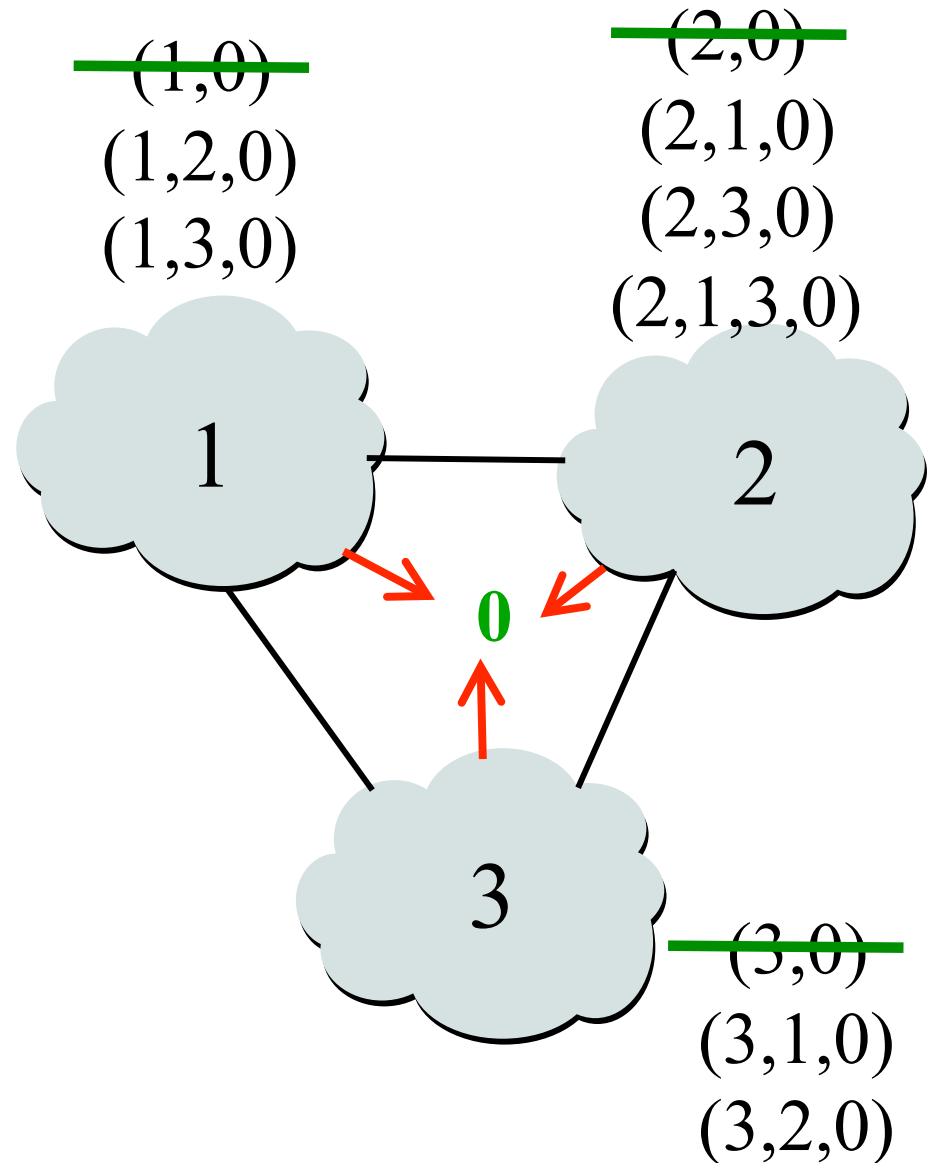
BGP Convergence

Causes of BGP Routing Changes

- **Topology changes**
 - Equipment going up or down
 - Deployment of new routers or sessions
- **BGP session failures**
 - Due to equipment failures, maintenance, etc.
 - Or, due to congestion on the physical path
- **Changes in routing policy**
 - Changes in preferences in the routes
 - Changes in whether the route is exported
- **Persistent protocol oscillation**
 - Conflicts between policies in different ASes

Routing Change: Path Exploration

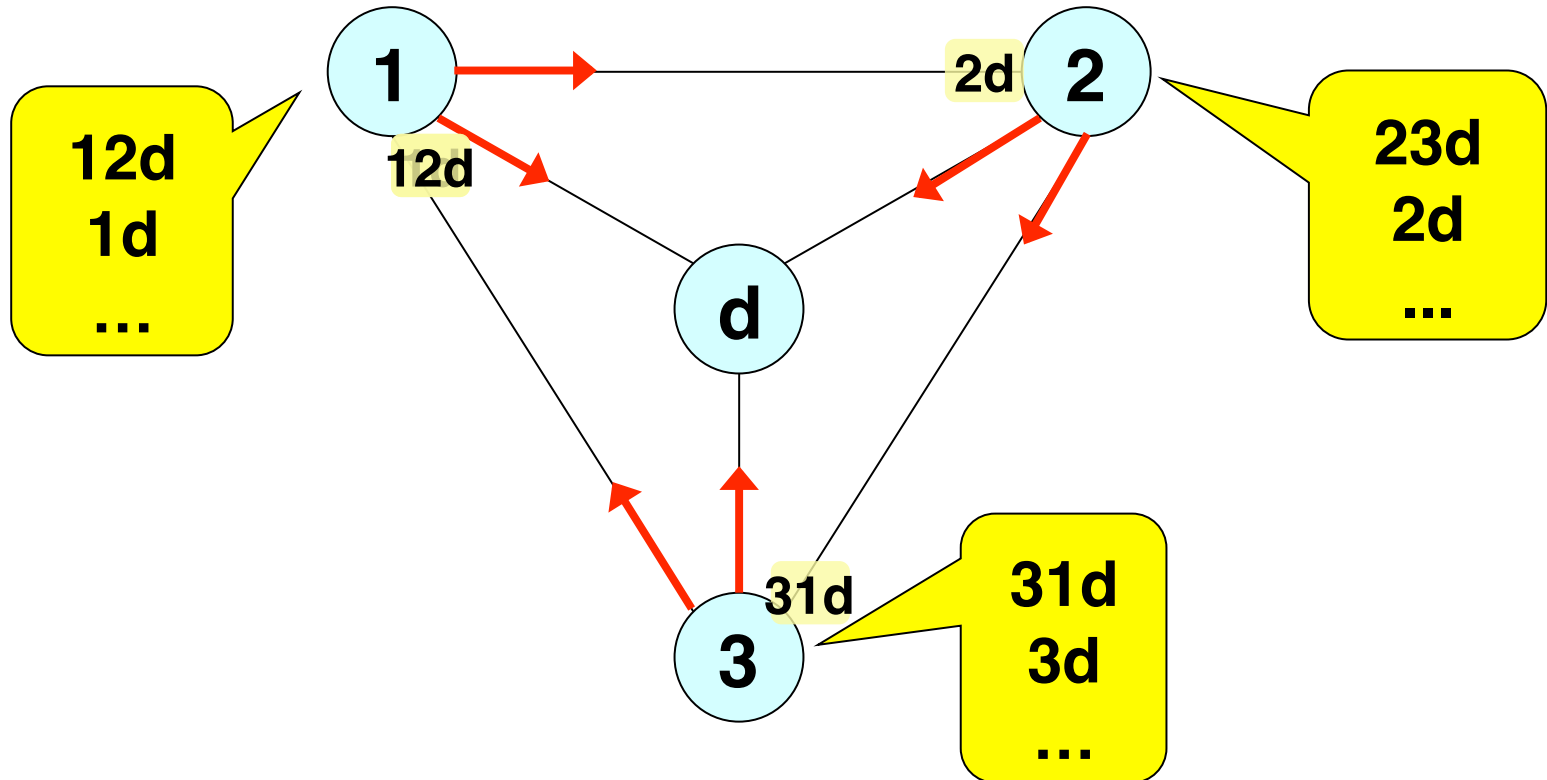
- **Initial situation**
 - Destination 0 is alive
 - All ASes use direct path
- **When destination dies**
 - All ASes lose direct path
 - All switch to longer paths
 - Eventually withdrawn
- **E.g., AS 2**
 - $(2,0) \rightarrow (2,1,0)$
 - $(2,1,0) \rightarrow (2,3,0)$
 - $(2,3,0) \rightarrow (2,1,3,0)$
 - $(2,1,3,0) \rightarrow \text{null}$



BGP Converges Slowly

- **Path vector avoids count-to-infinity**
 - But, ASes still must explore many alternate paths
 - ... to find the highest-ranked path that is still available
- **Fortunately, in practice**
 - Most popular destinations have very stable BGP routes
 - And most instability lies in a few unpopular destinations
- **Still, lower BGP convergence delay is a goal**
 - Can be tens of seconds to tens of minutes
 - High for important interactive applications
 - ... or even conventional application, like Web browsing

BGP Not Guaranteed to Converge



Example known as a “dispute wheel”

Business Relationships

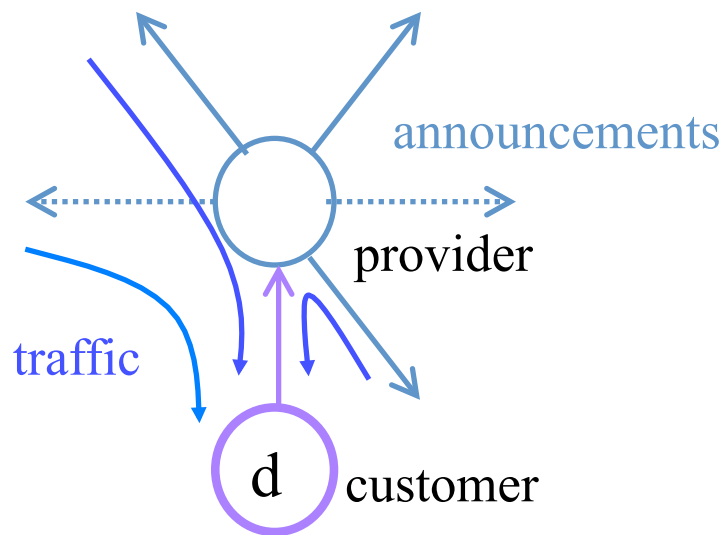
Business Relationships

- **Neighboring ASes have business contracts**
 - How much traffic to carry
 - Which destinations to reach
 - How much money to pay
- **Common business relationships**
 - Customer-provider
 - E.g., Princeton is a customer of USLEC
 - E.g., MIT is a customer of Level3
 - Peer-peer
 - E.g., UUNET is a peer of Sprint
 - E.g., Harvard is a peer of Harvard Business School

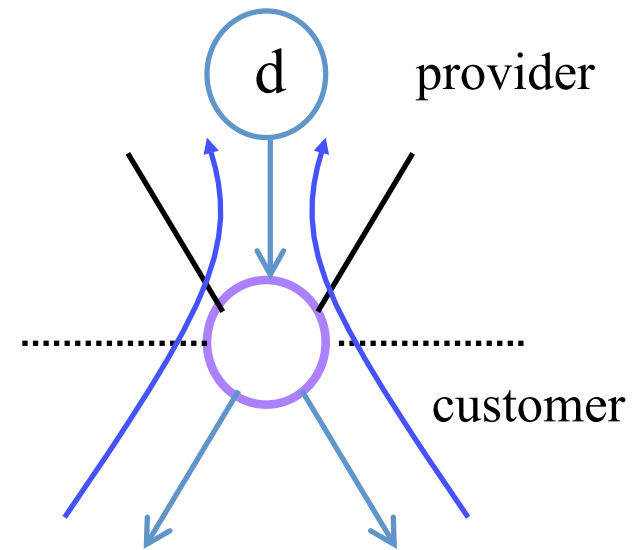
Customer-Provider Relationship

- Customer needs to be reachable from everyone
 - Provider tells all neighbors how to reach the customer
- Customer does not want to provide transit service
 - Customer does not let its providers route through it

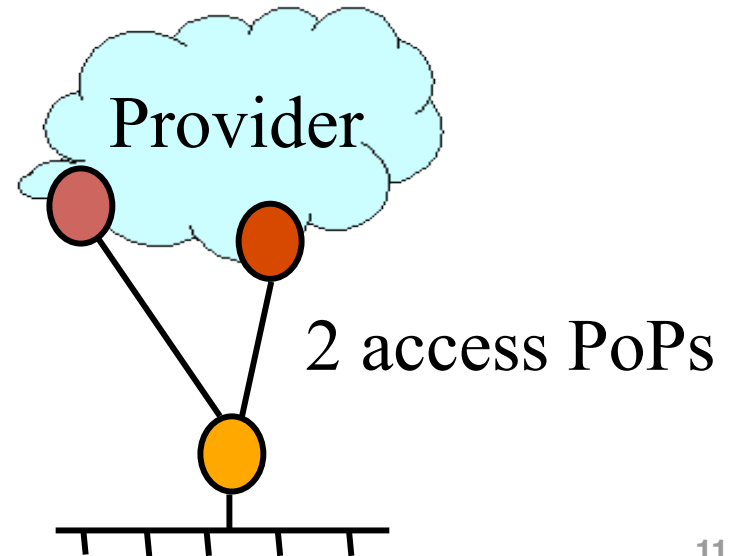
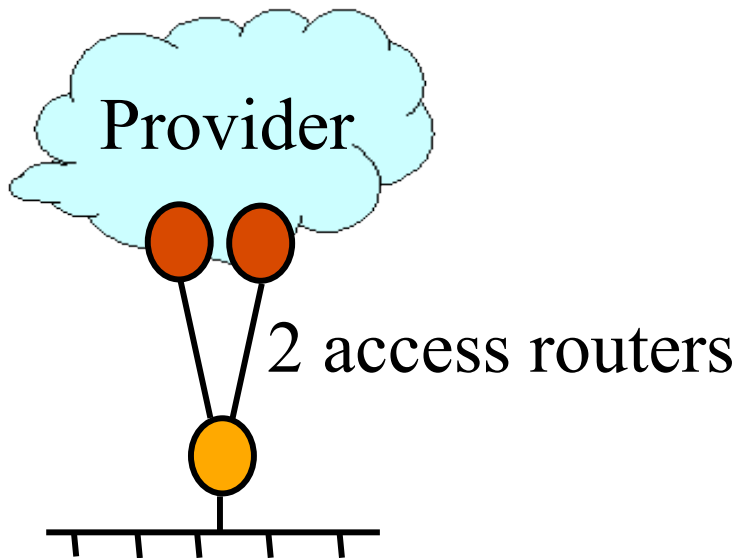
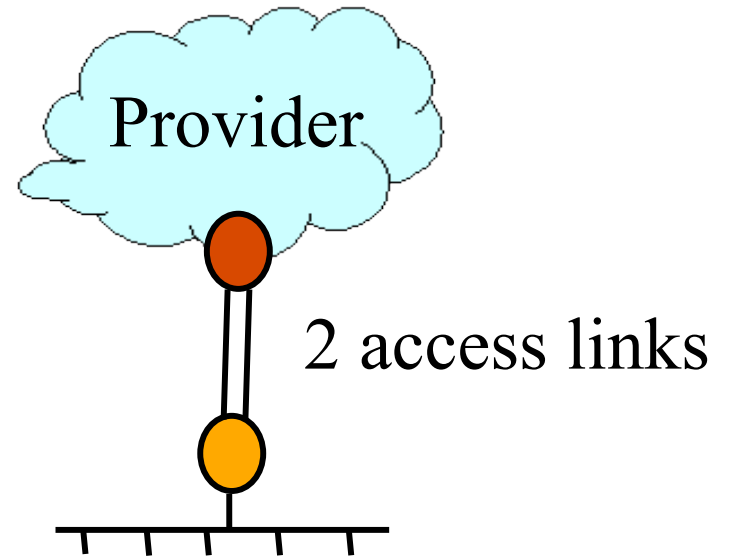
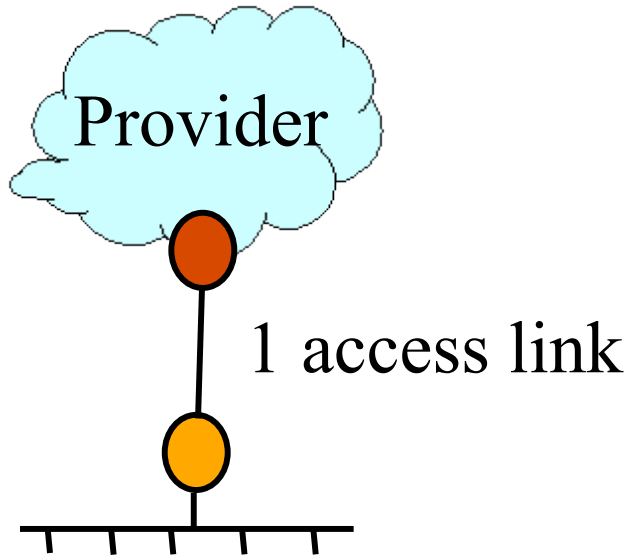
Traffic **to** the customer



Traffic **from** the customer

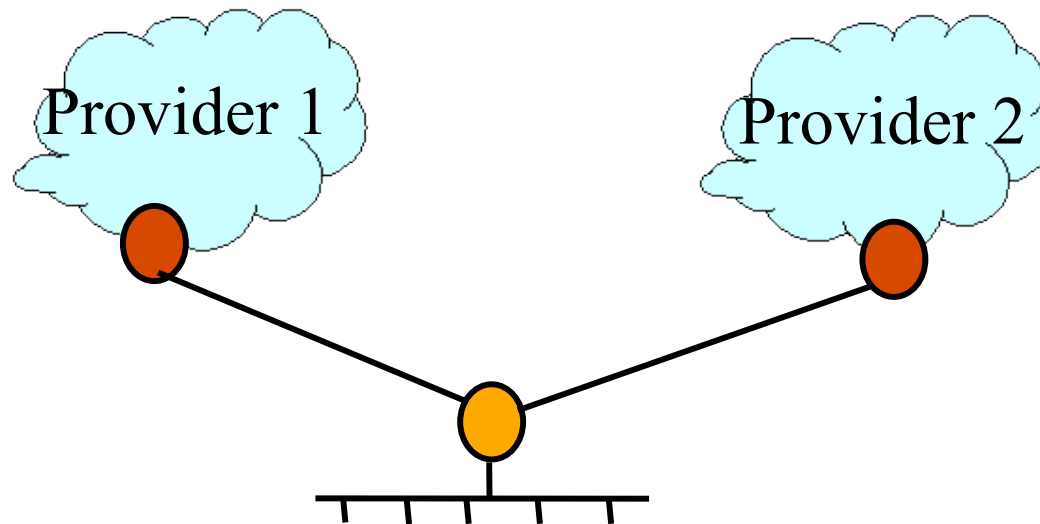


Customer Connecting to a Provider



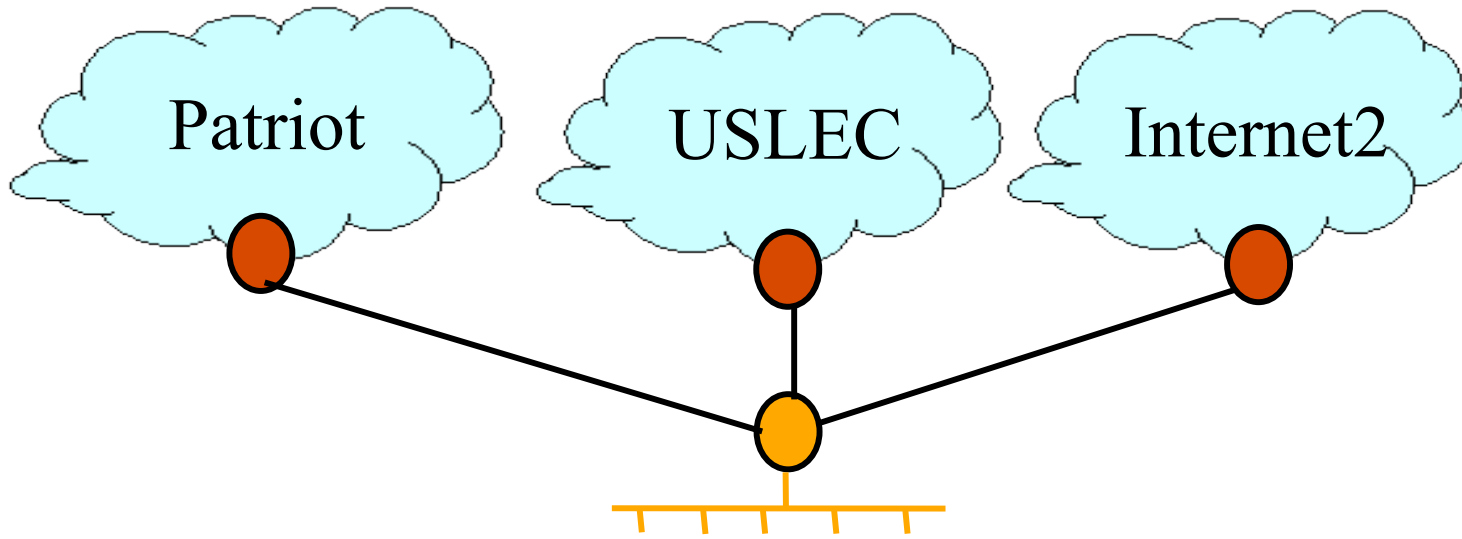
Multi-Homing: Two or More Providers

- **Motivations for multi-homing**
 - Extra reliability, survive single ISP failure
 - Financial leverage through competition
 - Better performance by selecting better path
 - Gaming the 95th-percentile billing model

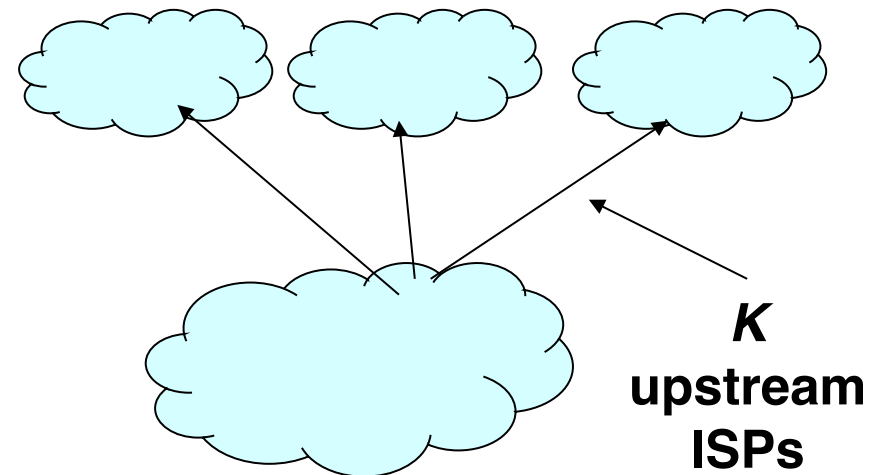
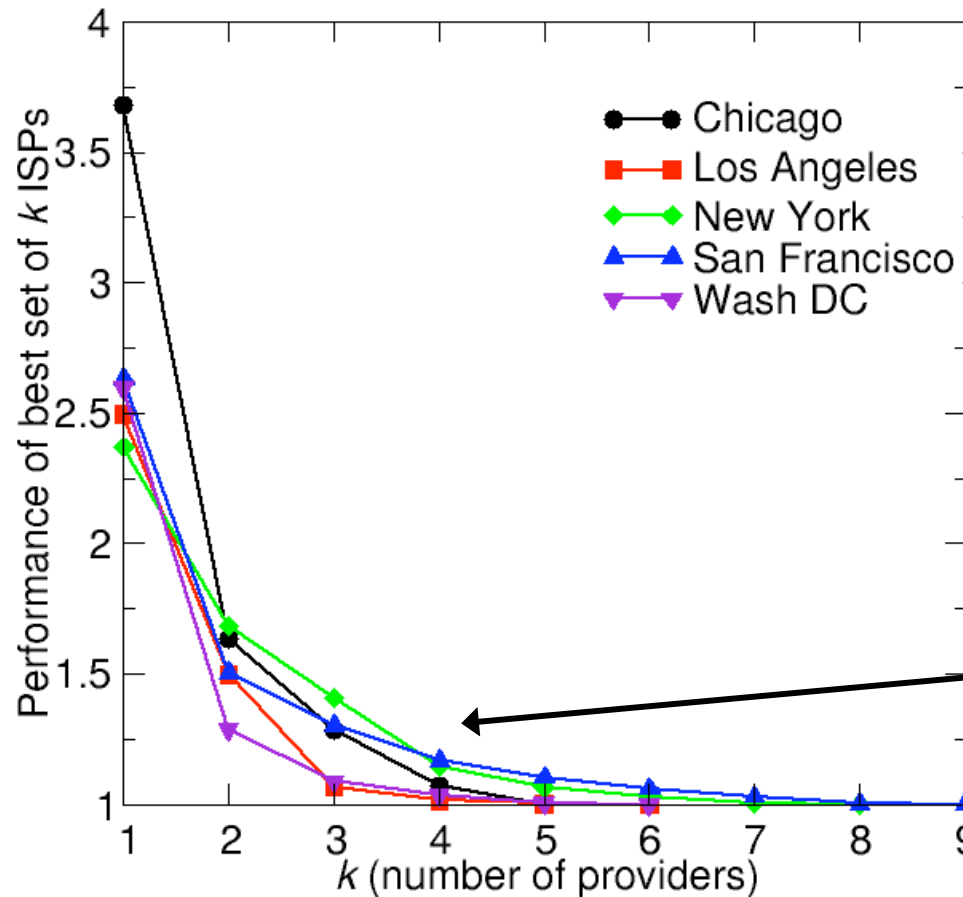


Princeton Example

- **Internet:** customer of USLEC and Patriot
- **Research universities/labs:** customer of Internet2
- **Local non-profits:** provider for several non-profits



How many links are enough?

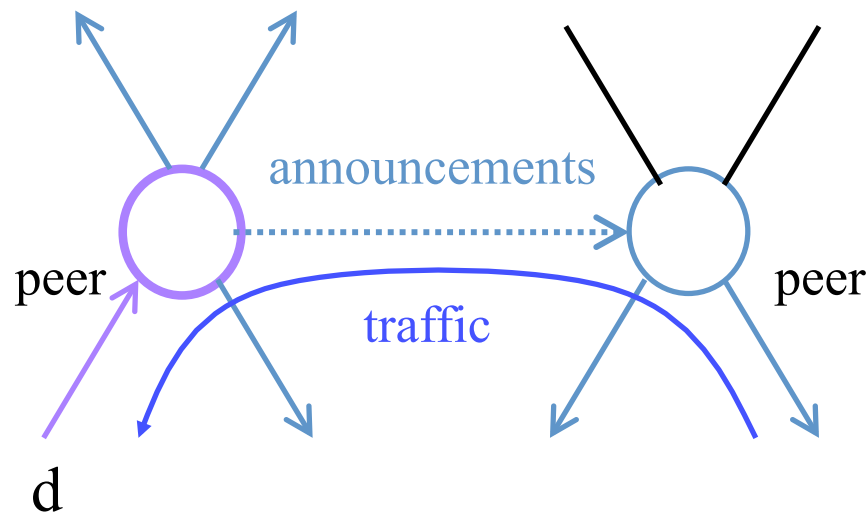


Not much benefit
beyond 4 ISPs

Peer-Peer Relationship

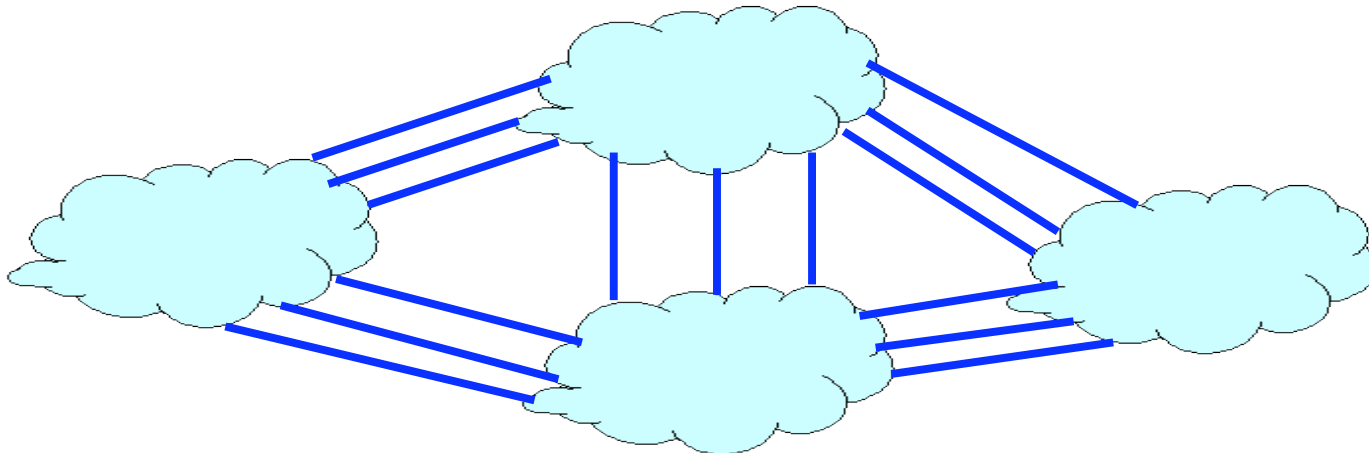
- Peers exchange traffic between customers
 - AS exports *only* customer routes to a peer
 - AS exports a peer's routes *only* to its customers
 - Often the relationship is settlement-free (i.e., no \$\$\$)

Traffic to/from the peer and its customers



AS Structure: Tier-1 Providers

- **Tier-1 provider**
 - Has no upstream provider of its own
 - Typically has a national or international backbone
- **Top of the Internet hierarchy of ~10 ASes**
 - AOL, AT&T, Global Crossing, Level3, UUNET, NTT, Qwest, SAVVIS (formerly Cable & Wireless), and Sprint
 - Full peer-peer connections between tier-1 providers



AS Structure: Other ASes

- **Other providers**
 - Provide transit service to downstream customers
 - ... but, need at least one provider of their own
 - Typically have national or regional scope
 - Includes several thousand ASes
- **Stub ASes**
 - Do not provide transit service to others
 - Connect to one or more upstream providers
 - Includes the vast majority (e.g., 85-90%) of the ASes

The Business Game and Depeering

- Cooperative competition (brinksmanship)
- Much more desirable to have your peer's customers
 - Much nicer to get paid for transit
- Peering “tiffs” are relatively common

31 Jul 2005: Level 3 Notifies Cogent of intent to disconnect.

16 Aug 2005: Cogent begins massive sales effort and mentions a 15 Sept. expected depeering date.

31 Aug 2005: Level 3 Notifies Cogent again of intent to disconnect (according to Level 3)

5 Oct 2005 9:50 UTC: Level 3 disconnects Cogent. Mass hysteria ensues up to, and including policymakers in Washington, D.C.

7 Oct 2005: Level 3 reconnects Cogent

During the “outage”, Level 3 and Cogent’s singly homed customers could not reach each other. (~ 4% of the Internet’s prefixes were isolated from each other)

Depeering Continued

Resolution...

Level 3 and Cogent Reach Agreement on Equitable Peering Terms

Friday October 28, 7:00 am ET

BROOMFIELD, Colo. and WASHINGTON, Oct. 28 /PRNewswire-FirstCall/ -- Level 3 Communications (Nasdaq: [LVLT - News](#)) and Cogent Communications (Amex: [COI](#)) today announced that the companies have agreed on terms to continue to exchange traffic under a modified version of their original peering agreement. The modified peering arrangement allows for the continued exchange of traffic between the two companies' networks, and includes commitments from each party with respect to the characteristic volume of traffic to be exchanged. Under the terms of the agreement, the companies have agreed to the settlement-free exchange of traffic subject to specific payments if certain obligations are not met.

...but not before an attempt to s

As of 5:30 am EDT, October 5th, Level(3) terminated peering with Cogent without cause (as permitted under its peering agreement with Cogent) even though both Cogent and Level(3) remained in full compliance with the previously existing interconnection agreement. Cogent has left the peering circuits open in the hope that Level(3) will change its mind and allow traffic to be exchanged between our networks. We are extending a special offering to single homed Level 3 customers.

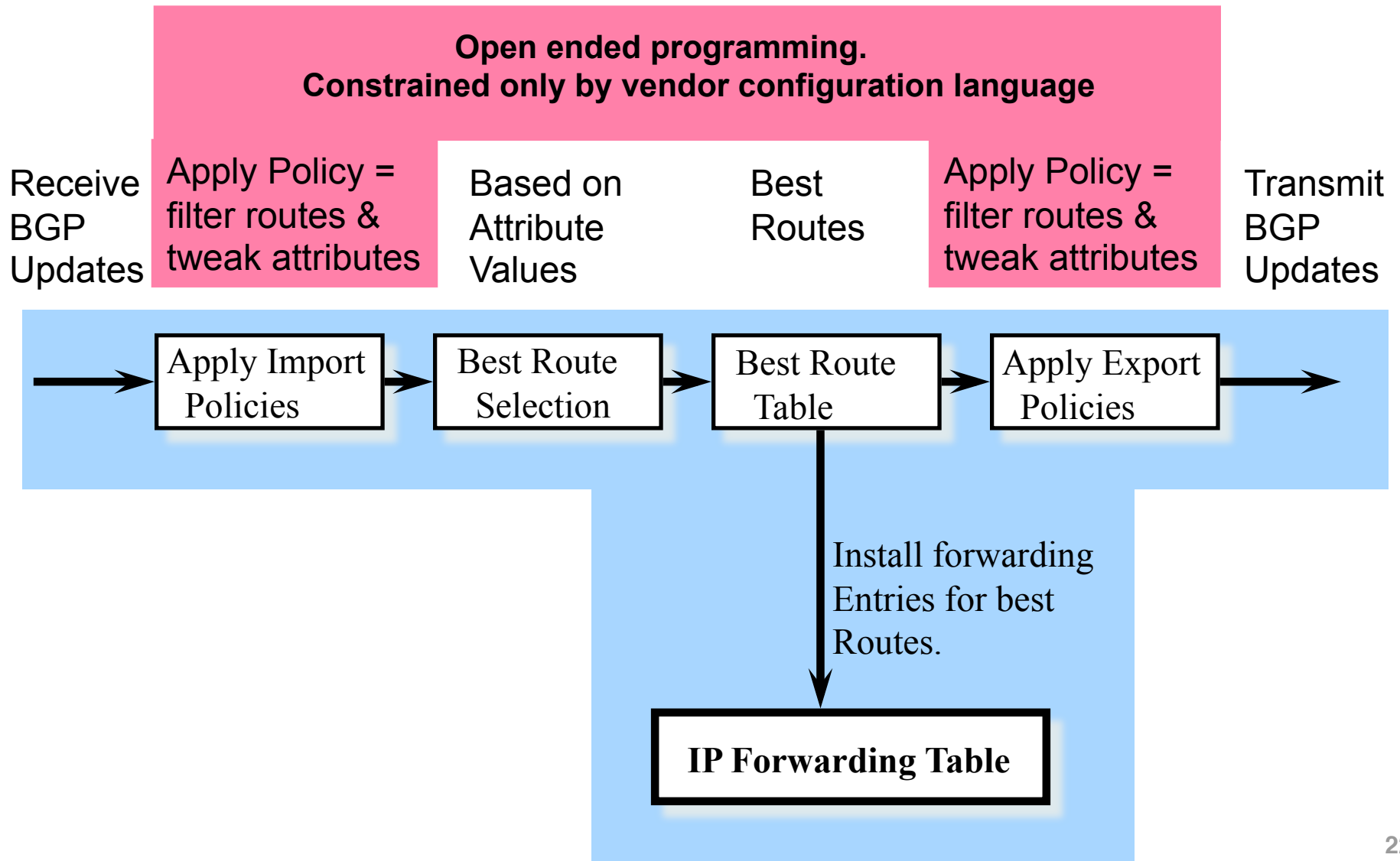
Cogent will offer any Level 3 customer, who is single homed to the Level 3 network on the date of this notice, one year of full Internet transit free of charge at the same bandwidth currently being supplied by Level 3. Cogent will provide this connectivity in over 1,000 locations throughout North America and Europe.

Realizing BGP Routing Policy

BGP Policy: Applying Policy to Routes

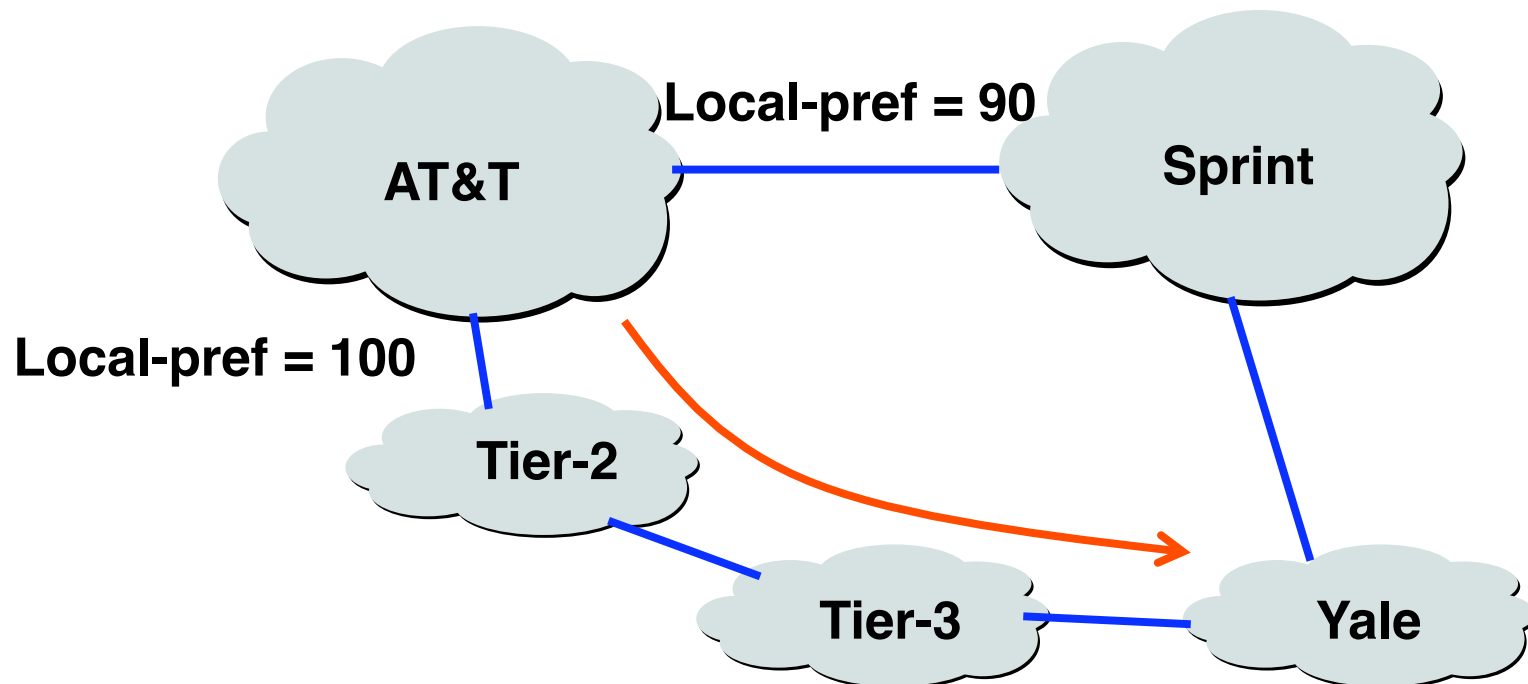
- **Import policy**
 - Filter unwanted routes from neighbor
 - E.g. prefix that your customer doesn't own
 - Manipulate attributes to influence path selection
 - E.g., assign local preference to favored routes
- **Export policy**
 - Filter routes you don't want to tell your neighbor
 - E.g., don't tell a peer a route learned from other peer
 - Manipulate attributes to control what they see
 - E.g., make a path look artificially longer than it is

BGP Policy: Influencing Decisions



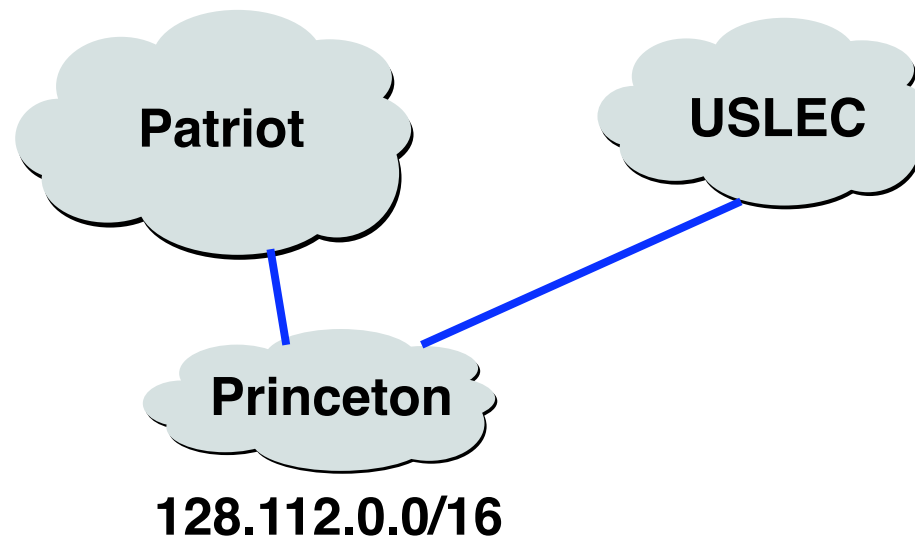
Import Policy: Local Preference

- Favor one path over another
 - Override the influence of AS path length
 - Apply local policies to prefer a path
- Example: prefer customer over peer



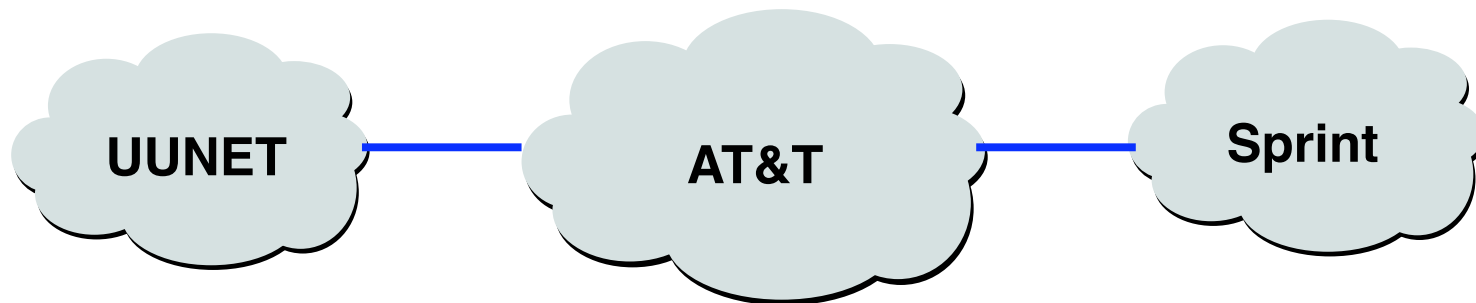
Import Policy: Filtering

- **Discard some route announcements**
 - Detect configuration mistakes and attacks
- **Examples on session to a customer**
 - Discard route if prefix not owned by the customer
 - Discard route that contains other large ISP in AS path



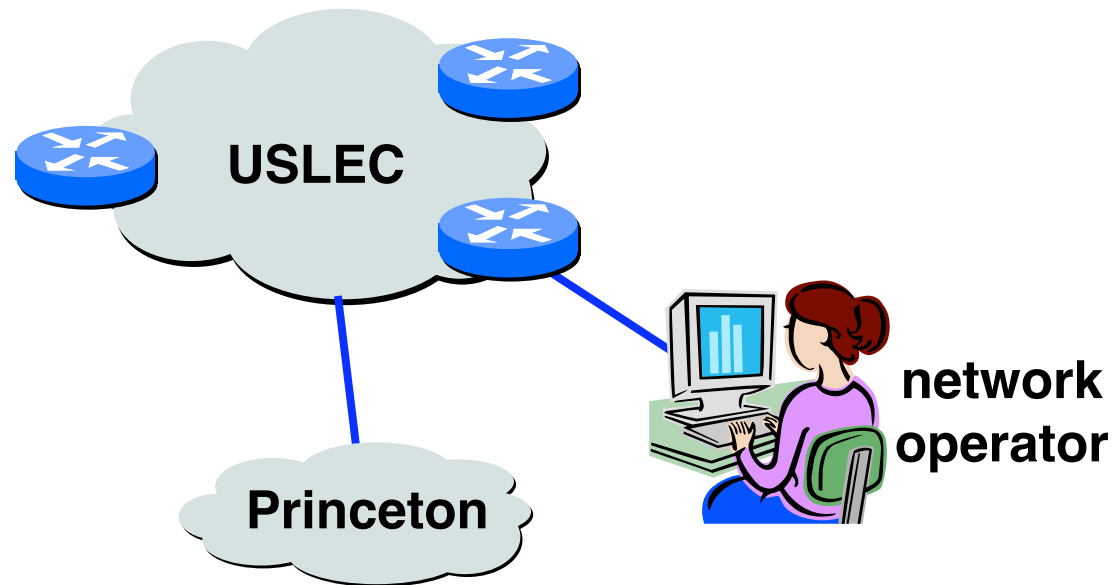
Export Policy: Filtering

- **Discard some route announcements**
 - Limit propagation of routing information
- **Examples**
 - Don't announce routes from one peer to another



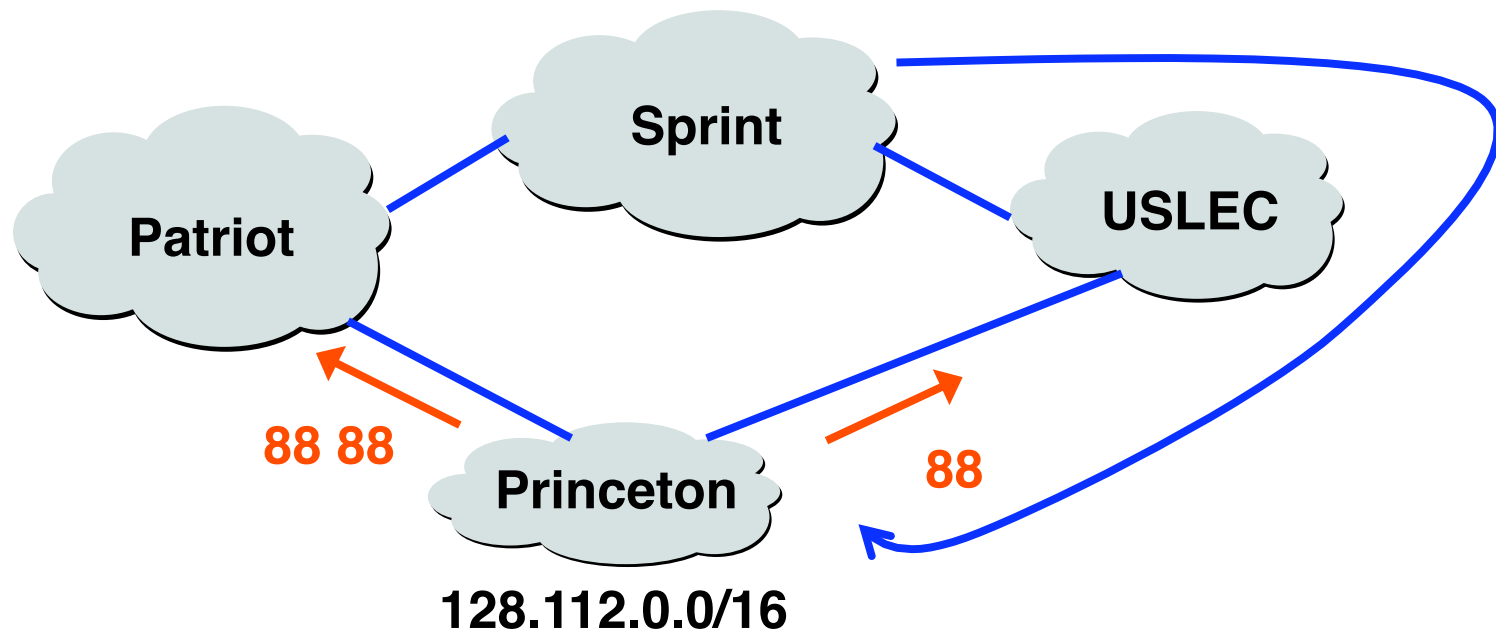
Export Policy: Filtering

- **Discard some route announcements**
 - Limit propagation of routing information
- **Examples**
 - Don't announce routes for network-management hosts or the underlying routers themselves



Export Policy: Attribute Manipulation

- **Modify attributes of the active route**
 - To influence the way other ASes behave
- **Example: AS prepending**
 - Artificially inflate the AS path length seen by others
 - To convince some ASes to send traffic another way



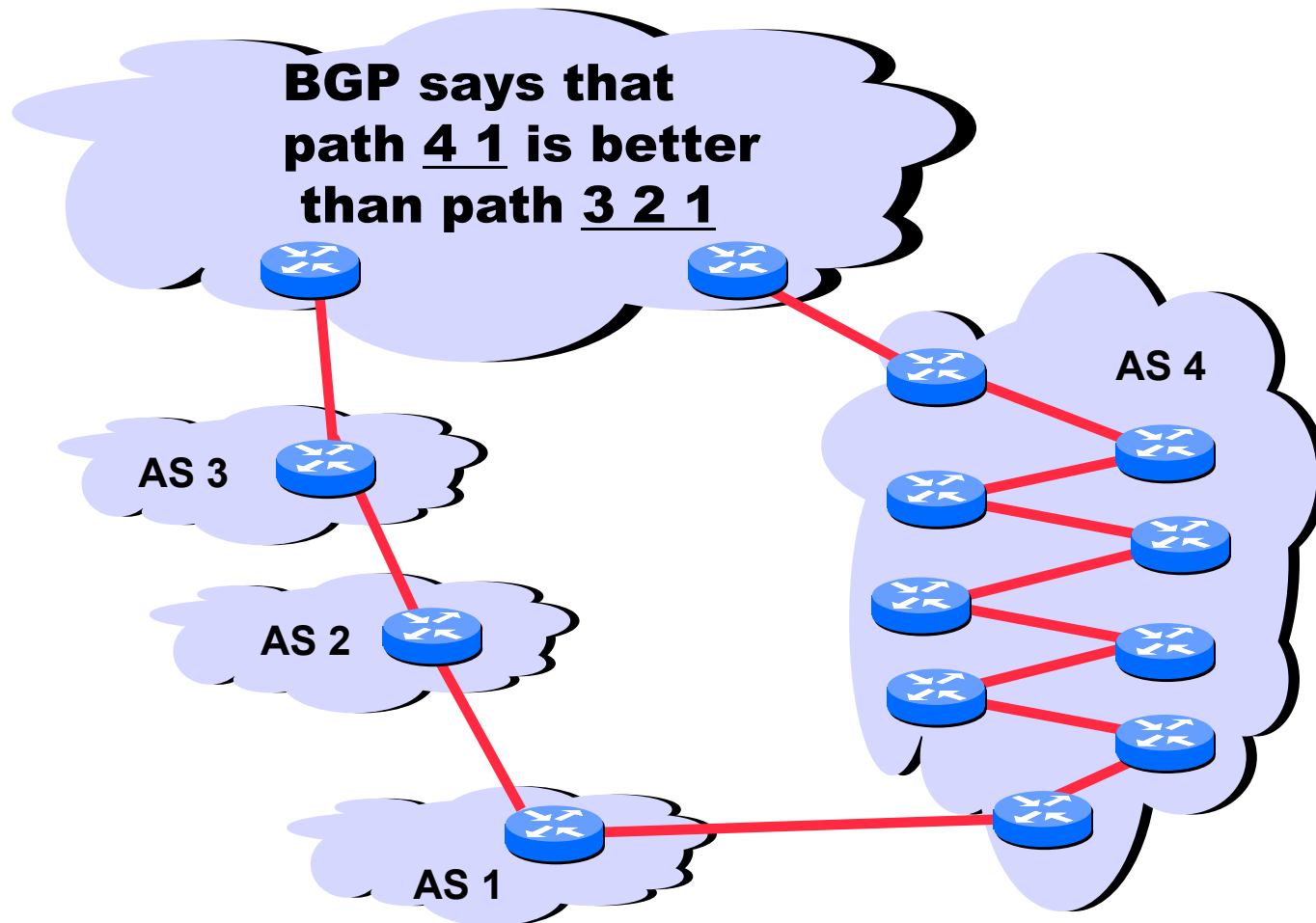
BGP Policy Configuration

- **Routing policy languages are vendor-specific**
 - Not part of the BGP protocol specification
 - Different languages for Cisco, Juniper, etc.
- **Still, all languages have some key features**
 - Policy as a list of clauses
 - Each clause matches on route attributes
 - ... and either discards or modifies the matching routes
- **Configuration done by human operators**
 - Implementing the policies of their AS
 - Business relationships, traffic engineering, security, ...

Multiple Routers in an AS

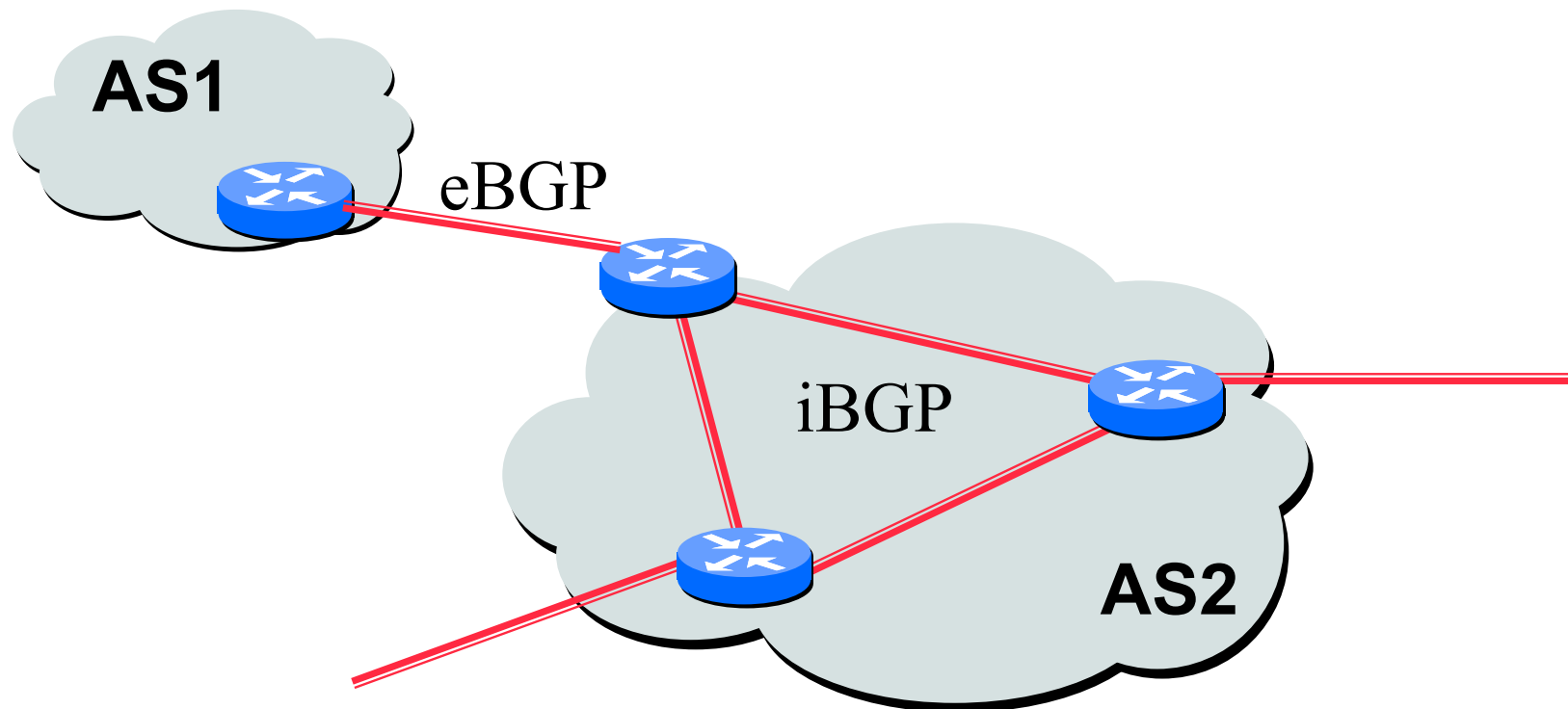
AS is Not a Single Node

- AS path length can be misleading
 - An AS may have many router-level hops



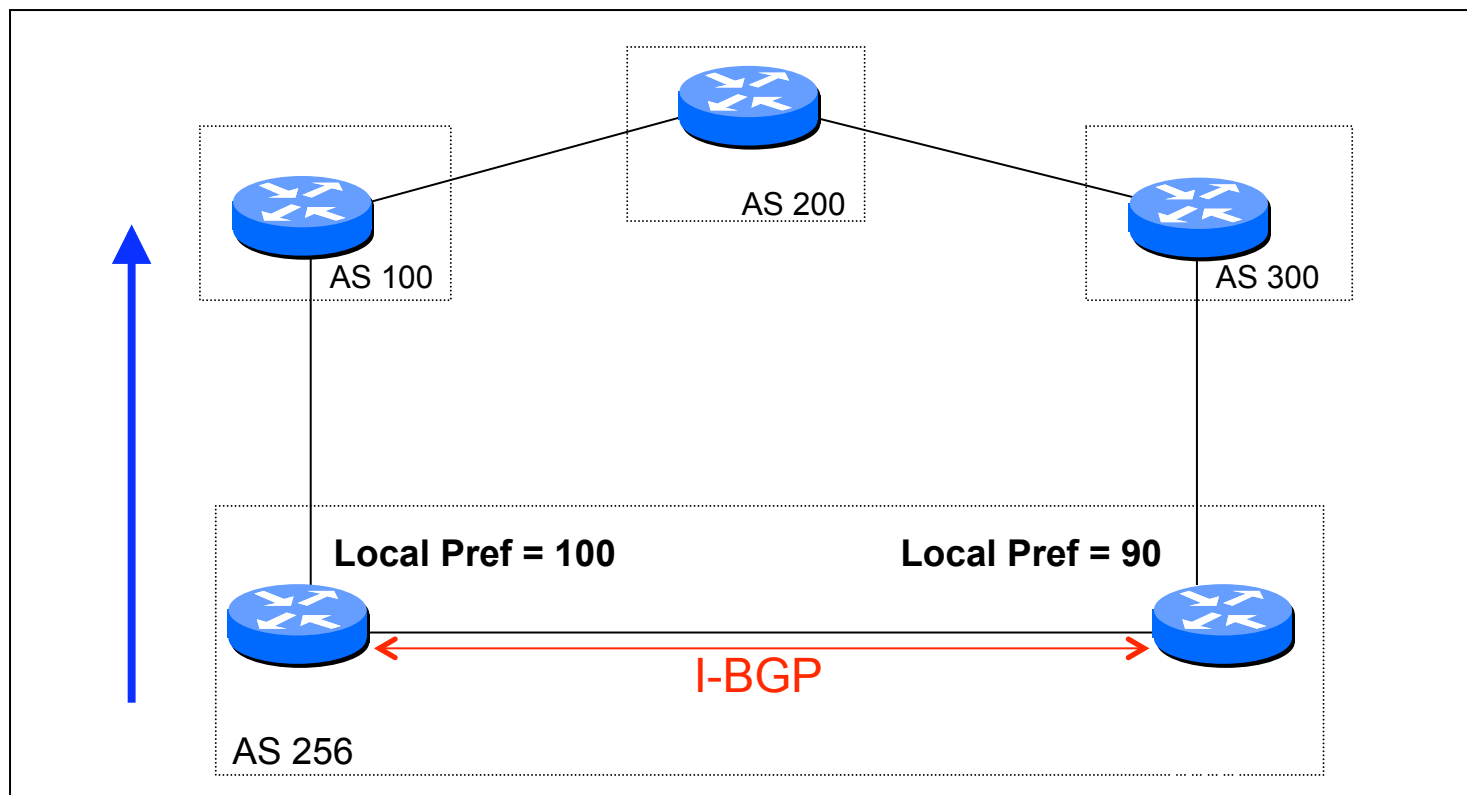
An AS is Not a Single Node

- Multiple routers in an AS
 - Need to distribute BGP information within the AS
 - Internal BGP (iBGP) sessions between routers



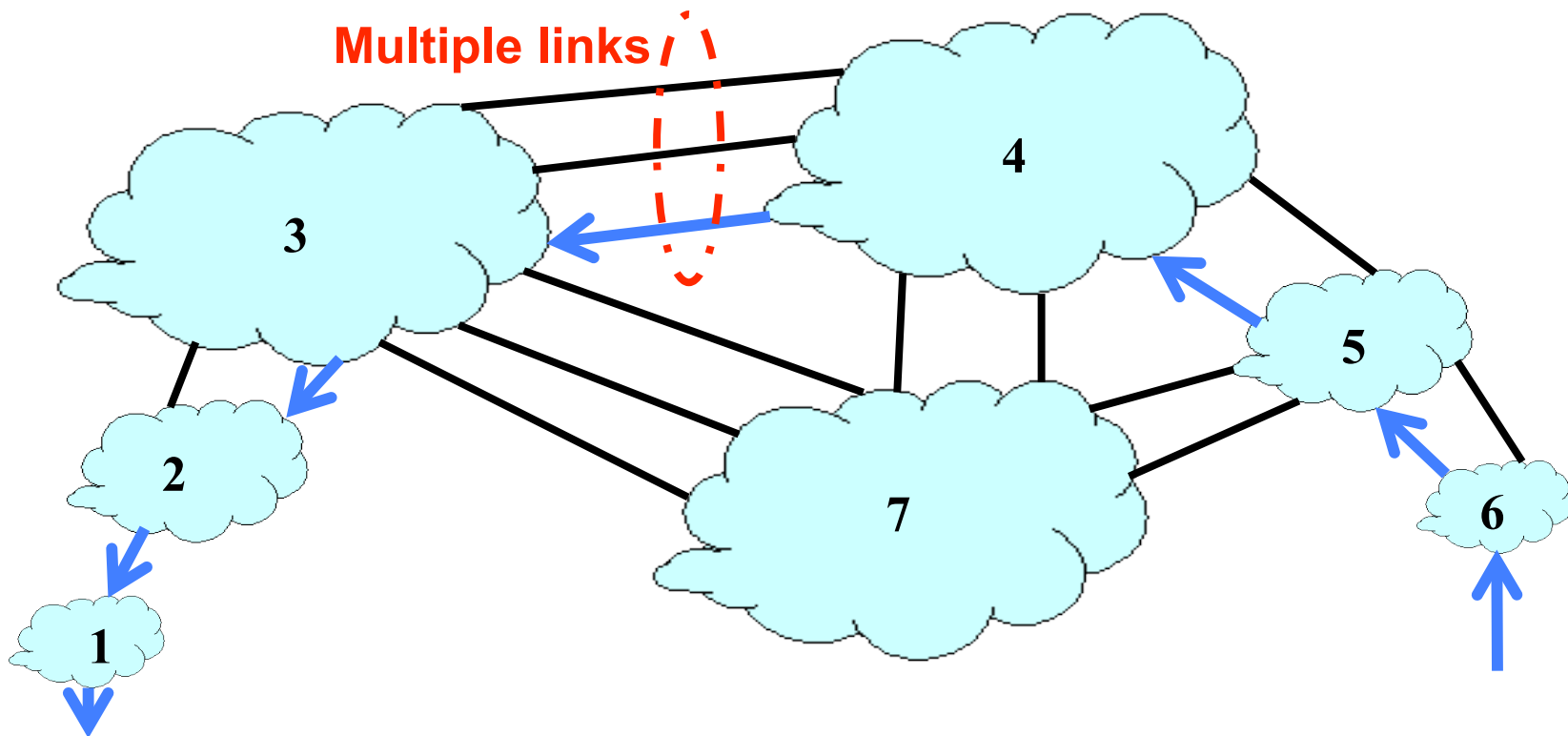
Internal BGP and Local Preference

- **Example**
 - Both routers prefer path through AS 100 on the left
 - ... even though right router learns an external path

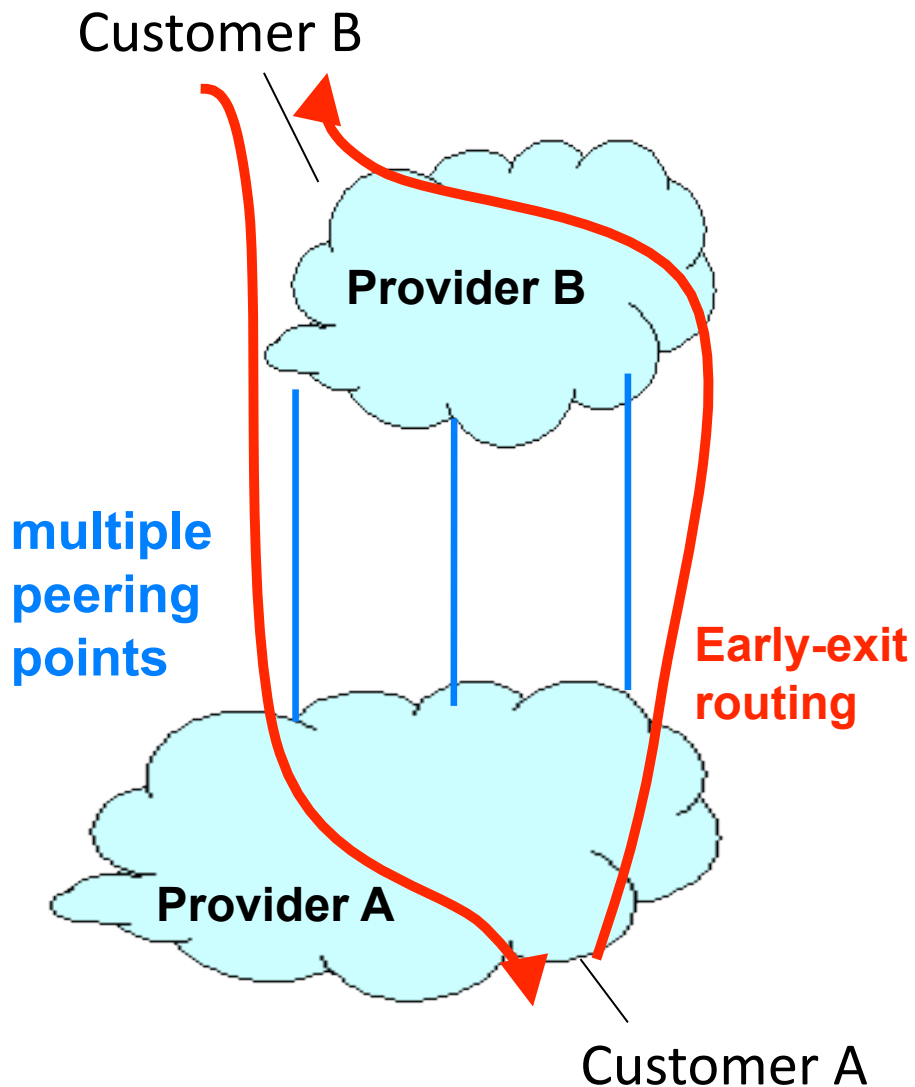


An AS is Not a Single Node

- Multiple connections to neighboring ASes
 - Multiple border routers may learn good routes
 - ... with the same local-pref and AS path length



Early-Exit or Hot-Potato Routing

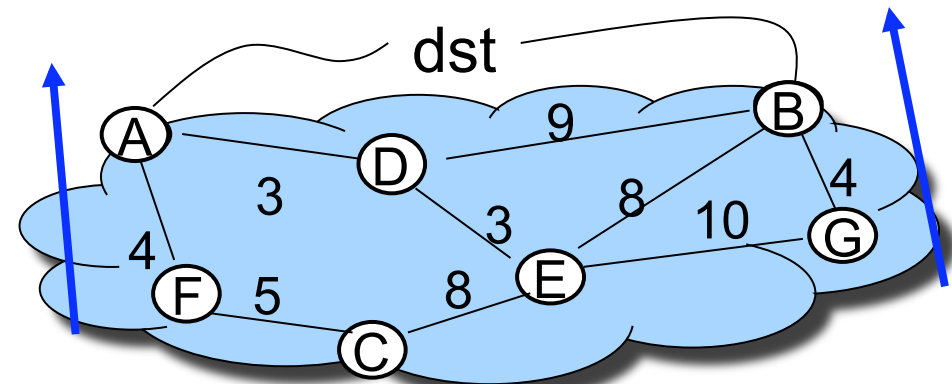


- Diverse peering locations
 - Both costs, and middle
- Comparable capacity at all peering points
 - Can handle even load
- Consistent routes
 - Same destinations advertised at all points
 - Same AS path length for a destination at all points

Realizing Hot-Potato Routing

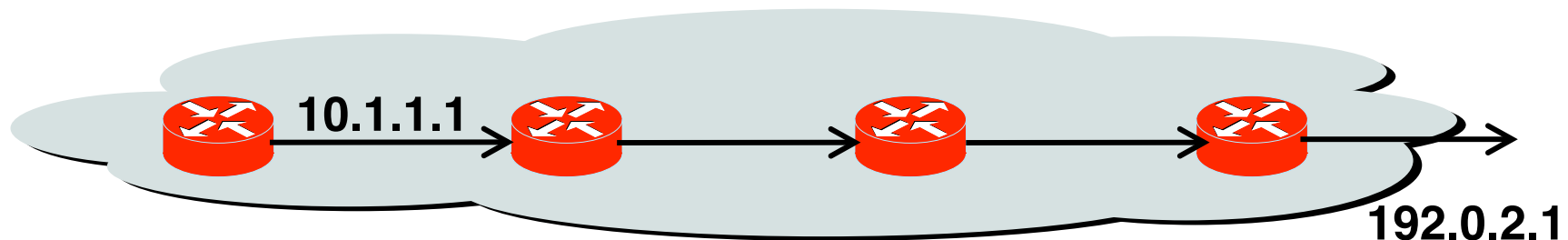


- **Hot-potato routing**
 - Each router selects the closest egress point
 - ... based on the path cost in intradomain protocol
- **BGP decision process**
 - Highest local preference
 - Shortest AS path
 - Closest egress point
 - Arbitrary tie break

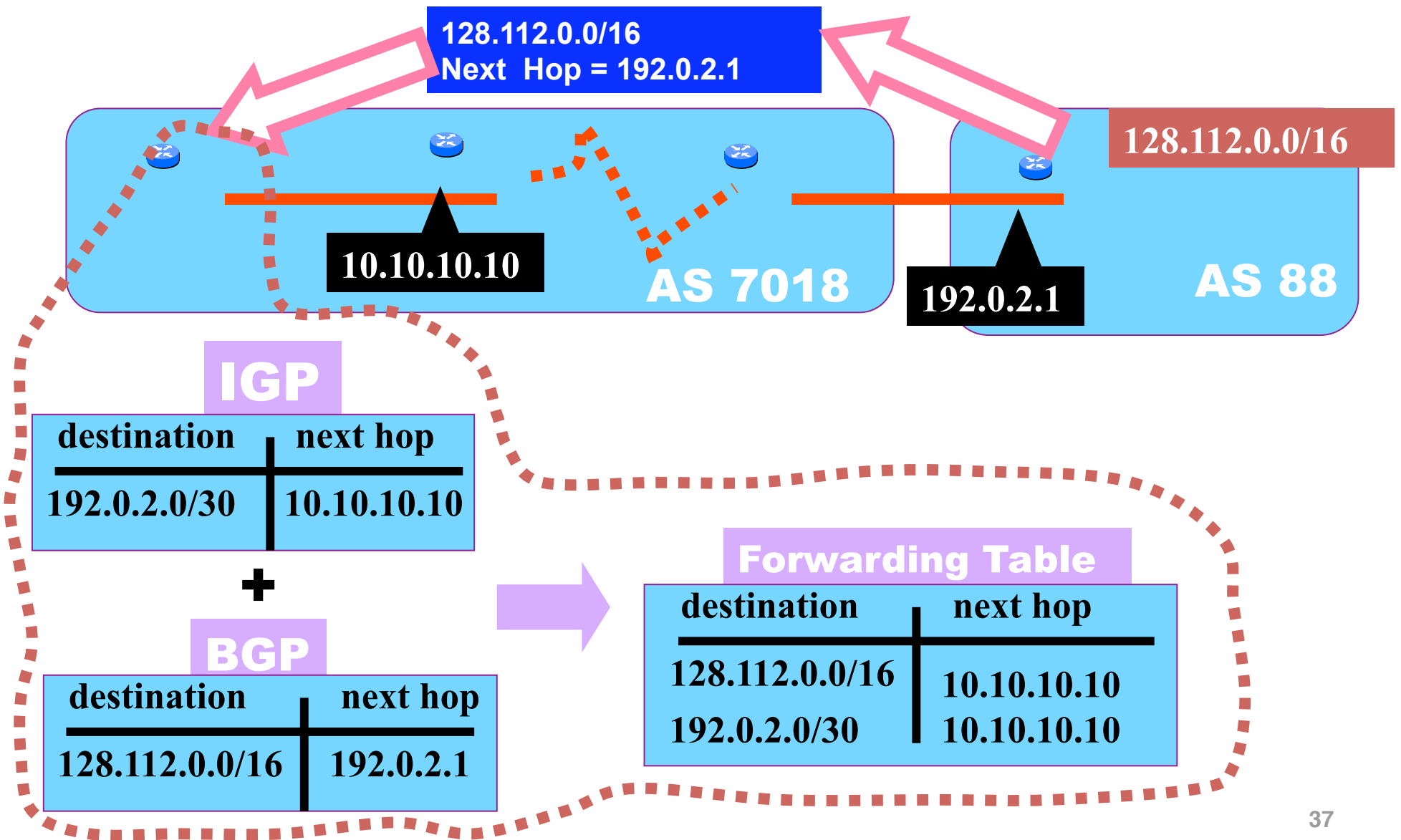


Joining BGP and IGP Information

- **Border Gateway Protocol (BGP)**
 - Announces reachability to external destinations
 - Maps a destination prefix to an egress point
 - 128.112.0.0/16 reached via 192.0.2.1
- **Interior Gateway Protocol (IGP)**
 - Used to compute paths within the AS
 - Maps an egress point to an outgoing link
 - 192.0.2.1 reached via 10.1.1.1

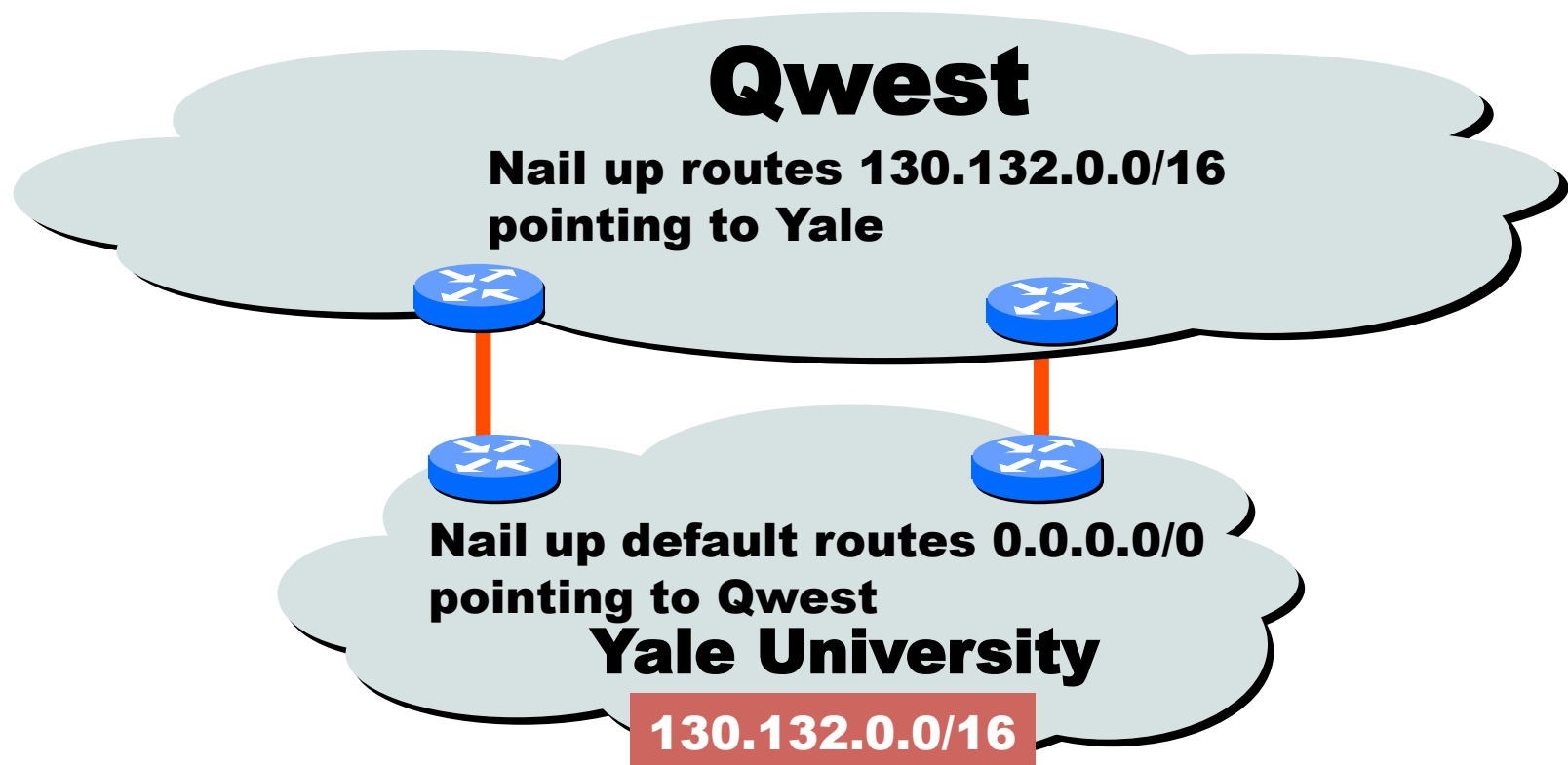


Joining BGP with IGP Information



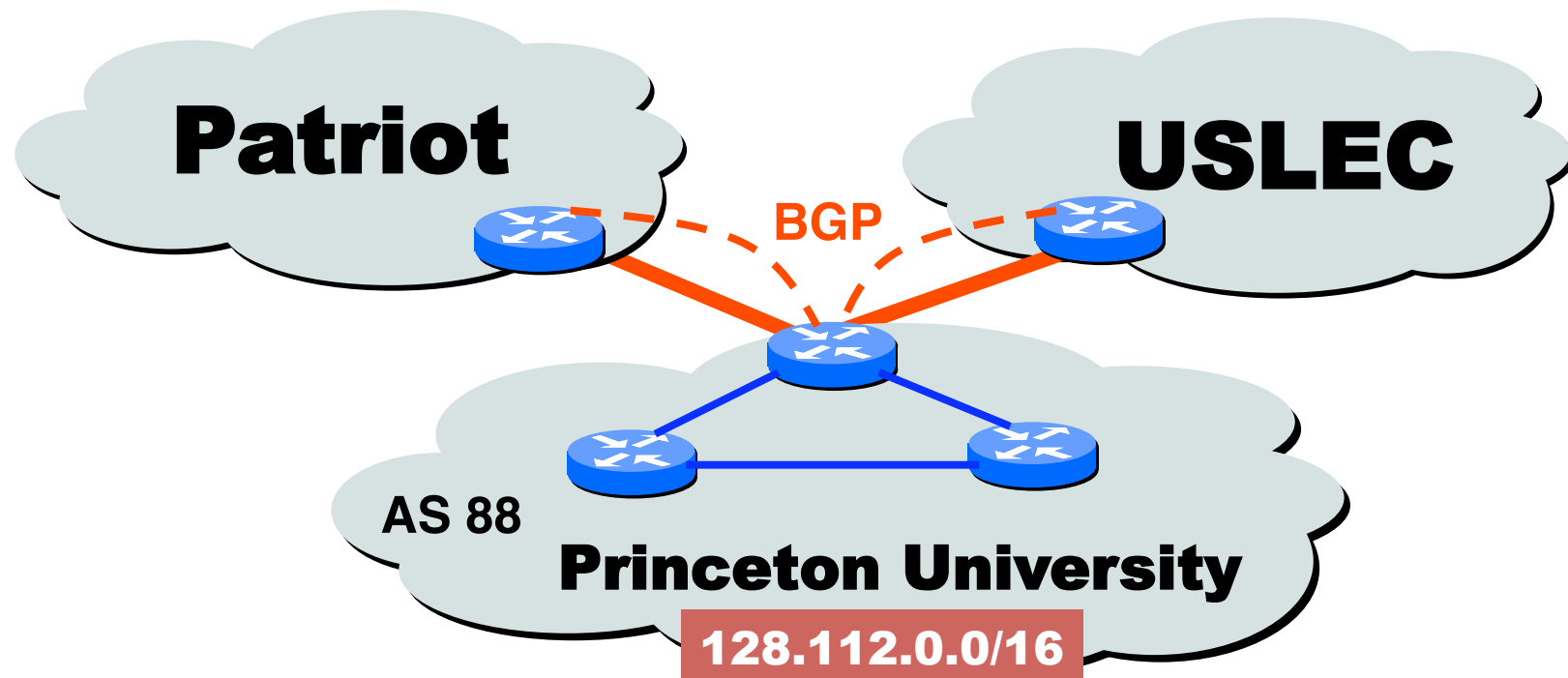
Some Routers Don't Need BGP

- Customer that connects to a single upstream ISP
 - The ISP can introduce the prefixes into BGP
 - ... and customer can simply default-route to the ISP



Some Routers Don't Need BGP

- Routers inside a “stub” network
 - Border router may speak BGP to upstream ISPs
 - But, internal routers can simply “default route”



Conclusions

- **BGP is solving a hard problem**
 - Routing protocol operating at a global scale
 - With tens of thousands of independent networks
 - That each have their own policy goals
 - And all want fast convergence
- **Key features of BGP**
 - Prefix-based path-vector protocol
 - Incremental updates (announcements and withdrawals)
 - Policies applied at import and export of routes
 - Internal BGP to distribute information within an AS
 - Interaction with the IGP to compute forwarding tables