Scripting languages

- originally tools for quick hacks, rapid prototyping, gluing together other programs, ...
- evolved into mainstream programming tools
- characteristics
 - strings as basic (or only) data type
 - regular expressions often included
 - relatively free of types, declarations, etc.
 - usually interpreted instead of compiled
- examples
 - shell
 - Awk
 - Perl
 - Python
 - Tcl
 - Javascript
 - VBScript, JScript
 - PHP

read http://www.tcl.tk/doc/scripting.html

Shells and shell programming

- shell: a program that helps run other programs - intermediary between user and operating system
 - basic scripting language
 - programming with programs as building blocks
- an ordinary program, not part of the system
 - it can be replaced by one you like better
 - therefore there are lots of shells, reflecting history and preferences
- popular shells:
 - sh Bourne shell (Steve Bourne, Bell Labs -> ...) emphasizes running programs and programmability syntax derived from Algol 68
 - csh C shell (Bill Joy, UC Berkeley -> Sun) interaction: history, job control, command & filename completion, aliases more C-like syntax
 - not as good for programming (at least historically) - ksh Korn shell (Dave Korn, Bell Labs -> AT&T Labs)
 - combines programmability and interaction syntactically, superset of Bourne sh provides all csh interactive features + lots more
 - bash GNU shell
 - mostly ksh + much of csh
 - tcsh
 - evolution of csh

Features common to Unix shells

command execution

- + built-in commands, e.g., cd
- filename expansion
 - * ? [...]
- quoting rm '*' Careful!!!
- echo "It's now `date`" • variables, environment
- PATH=/bin:/usr/bin in ksh setenv PATH /bin:/usr/bin in (t)csh
- input/output redirection, pipes prog <in >out, prog >>out
 - who | wc
 - slow.1 | slow.2 & asynchronous operation
- executing commands from a file
 - arguments can be passed to a shell file (\$0, \$1, etc.) if made executable, indistiguishable from compiled programs

provided by the shell, not each program

Shell programming

- the shell is a programming language - the earliest scripting language
- string-valued variables
- · control flow
 - if-else
 - if cmd; then cmds; elif cmds; else cmds; fi (sh...) if (expr) cmds; else if (expr) cmds; else cmds; endif (csh)
 - while, for
 - for var in list; do commands; done (sh, ksh, bash) foreach var (list) commands; end (csh, tcsh)
 - switch, case, break, continue, ...

operators are programs programs return status

- 0 == success, non-0 == various failures
- shell programming out of favor
 - graphical interfaces
 - scripting languages
 - e.g., system administration setting paths, filenames, parameters, etc often done in Perl now

bundle: making "shell archives"

Use:

```
$ bundle foo bar >bundle.out
       combines text files "foo" and "bar" into a shell file
       that recreates foo and bar when it is executed.
Implementation:
echo '# To unbundle, sh this file'
   for i in $*
  do echo "echo $i 1>&2"
      echo "sed 's/-//' >$i <<'End of $i'"
      sed 's/^/-/' $i
      echo "End of $i"
  done
Output:
   # To unbundle, sh this file
   echo foo 1>&2
   sed 's/-//' >foo <<'End of foo'</pre>
   -contents of foo...
  End of foo
  echo bar 1>&2
   sed 's/-//' >bar <<'End of bar'</pre>
   -contents of bar...
```

End of bar To unbundle:

```
$ sh bundle.out
```

How big should a program be?

```
$ wc bundle
    7
        29
                 156 bundle
$ wc shar.c
  2130 6659 53377 shar.c
"Shar puts readable text files together in a package
  rom which they are easy to extract. The original
version was a shell script posted to the net, shown
  below:
   #Date: Mon Oct 18 11:08:34 1982
   #From: decvax!microsof!uw-beave!jim
                      (James Gosling at CMU)
   AR=$1
   shift
   for i do
      echo a - $i
       echo "echo x - $i" >>$AR
       echo "cat >$i <<'!Funky!Stuff!'" >>$AR
       cat $i >>$AR
       echo "!Funky!Stuff!" >>$AR
   done
```

I rewrote this version in C to provide better diagnostics and to run faster. ..."

Aside on shell implementation

\cdot How big is "the" shell?			
	-	obsh.c	22 lines
	-	ish	~1000
		Plan 9 sh 10th ed Bourne	8300 9500
	-	ksh88 ksh93 bash tcsh	30000 39000 40600 57000

Shell programming

- shell programs are good for personal tools
 - tailoring environment
 - abbreviating common operations (aliases do the same)
- gluing together existing programs into new ones
- · prototyping
- sometimes for production use
 - e.g., configuration scripts

• But:

- shell is poor at arithmetic, editing
 macro processing is a mess
- quoting is a mess
- sometimes too slow
- can't get at some things that are really necessary
- this leads to scripting languages