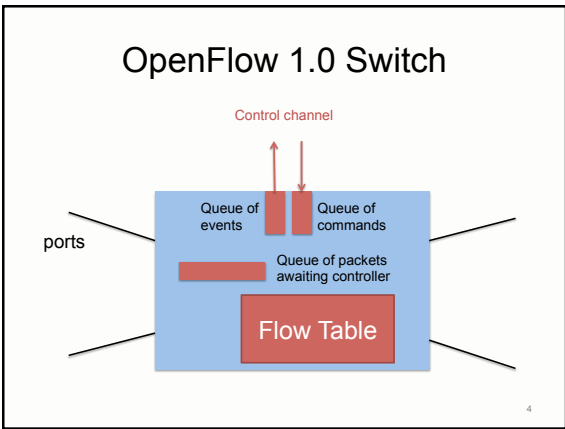
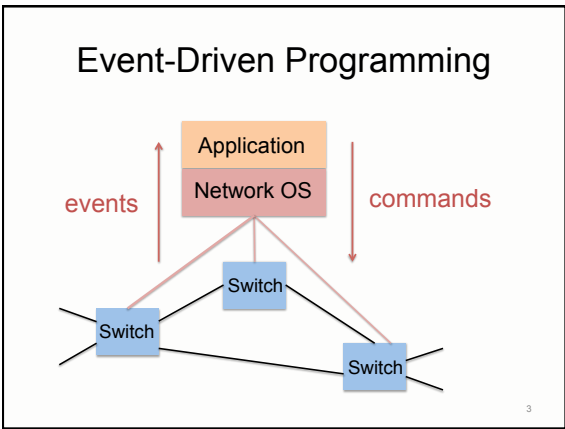


Data-Plane Verification

COS 597E: Software Defined Networking

Jennifer Rexford
Princeton University
MW 11:00am-12:20pm

Writing SDN Controller Apps



Receiving a Packet

- Switch (aka datapath)
- Input port
- Reason (no-match, action)
- Packet data
- Buffer-id for packet

The diagram shows a packet labeled **OFPPacketIn** (red arrow) entering a **Switch** (blue box).

Sending a Packet

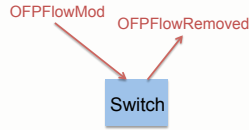
- Switch (aka datapath)
- Actions
- Packet
 - Packet data (if any)
 - Buffer-id for packet (if any)

The diagram shows a packet labeled **OFPPacketOut** (red arrow) leaving a **Switch** (blue box).

How to create a very simple hub?

Installing a Rule

- Switch (aka datapath)
- Add, modify, delete
- Rule
 - Header fields to match
 - Set of actions
 - Hard and soft timeout
- Buffered packet to apply to (if any)



How to create a more efficient hub?

7

Creating a Learning Switch

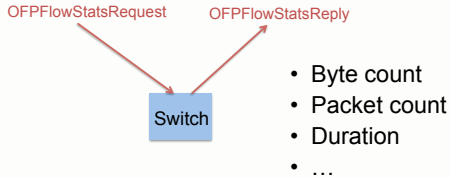
- Learning the sender's location
 - Learn host's location when sending a packet
 - Associate the source MAC with the input port
- Forwarding to the destination
 - Unknown destination: flood
 - Known destination: unicast

How to program this as a controller app?

8

Collecting Traffic Statistics

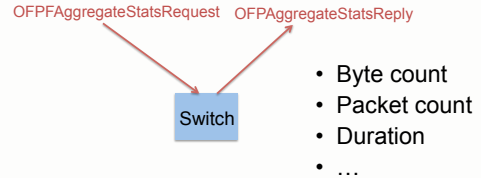
- Switch (aka datapath)
- Header fields to match



9

Aggregate Traffic Statistics

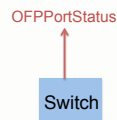
- Switch (aka datapath)
- Header fields to match



10

Topology Changes

- Switch (aka datapath)
- Reason (add, delete, modify)



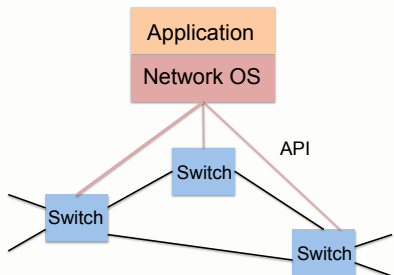
11

Data-Plane Verification

Header-Space Analysis
and VeriFlow

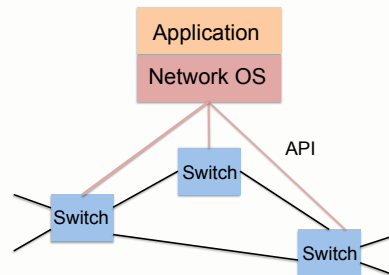
12

What Bugs to Catch?



13

Where to Verify?



14

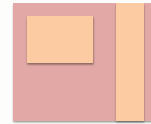
Data-Plane Verification

- Input
 - Snapshot of the rules
- Output
 - Whether an invariant holds
 - Counter-example(s)
- Example
 - No loops
 - No blackholes
 - Access control

15

Packets in Multiple Dimensions

- Packets as points in a geometric space
 - A dimension for every bit in the header
- Policies as functions
 - Mapping a packet and its location
 - ... to a new packet and location
- Many packets treated the same way
 - E.g., all packets with TCP dest port 80



16

Two Approaches

- Header-space analysis
 - Ternary symbolic execution
 - Follow a symbolic packet through the network
 - Algorithms for checking specific invariants
- VeriFlow
 - Generate equivalence classes of packets
 - Generate per-class forwarding graphs
 - Traverse graphs to check specific invariants

17

Discussion

- Efficiency
 - Usable in real time?
- Limitations
 - What invariants can(not) be checked?
 - How are invariants specified?

18

Next Time

- Get started on assignment 2 (due Oct 1)
 - Programming in Ryu
 - Use the references from assignments page
- Reading for Wednesday
 - Testing and debugging
 - NICE and ndb

19