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Crash recovery requirements

- If transaction has committed then still have results (on disk)
- If transaction in process, either
 1. Transaction completely aborts
 OR
 - 2. Transaction can continue after restore as if no crash
- Get serializable schedule such that transactions that committed before crash still commit and in same order
- => NEED LOG

ARIES algorithm

Assumptions

- Strict 2PL => no cascaded aborts
- "in place" disk updates: data overwritten on disk
 - Page read into buffer, changed in buffer, written out againWrite of page to disk is atomic
- Log:
 - Sequential writes on separate disk
 - Write differences only
 - Multiple updates on single log page
 - Each log record has unique Log Sequence Number
 - LSN strictly sequential

Contents of a log record

- prevLSN for transaction
 - creates linked list of LSNs for transaction going back in time
- · transaction ID
- Type
 - update, commit, abort, end, CLR (compensation log record)
- · Update information
 - page ID
 - length & offset
 - before data & after data

Bookkeeping: tables

- Transaction table
- transaction ID
- status: running, committed, aborted
- lastLSN
 - · points to most recent prevLSN
 - start of chain
- Dirty page table
 - ID of each page with changes not yet on disk
 - recLSN for each page:
 - LSN of log record for earliest page change not on disk
- These tables in main memory

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Other bookkeeping

pageLSN for each data page

- is LSN of most recent log record for update to that page
- is stored on data page
- flushedLSN
 - maximum LSN already written to disk
 - is stored in memory
- Requirement: write data page to disk only after write log entries to disk
 - pageLSN <= flushedLSN on data page write</p>

Checkpoint • Properties - Goes on while other transactions running • as separate transaction - does not flush dirty pages to disk - does tell us how much to fix on crash • Actions 1. Write "begin checkpoint" to log 2. Write current transaction table and dirty page table and "end" as one record to log • tables as of "begin checkpoint"

- 3. Write log to disk
- 4. Store LSN of "begin checkpoint" in safe place
 "master record"

Commit

Actions

- 1. write "commit" to log
- 2. write to disk all log records up to commit record
- 3. clean up transaction table, etc.
- 4. write "end(commit)" record to log
- · commit is executed as soon as disk write finishes
- if crash before table clean-up, transaction will commit on recovery

Update

Actions

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- 1. Pin data page in buffer and write change
- 2. Write log entry (LSN=#)
- 3. Update transaction table (lastLSN = #)
- 4. Update dirty page table
- 5. Write pageLSN= # to page and *unpin* page

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Transactions do concurrently (mixed)

- Commit
- Abort (those not part of restart after crash)
- · Checkpoint
- Update

Crash recovery manager does alone:

All actions during restore of database during restart after crash

When write to disk

- Write log pages from buffer:
 - on checkpoint
 - on commit of transaction
 - When want to write data page but pageLSN > flushedLSN
- Write data pages from buffer: – At discretion of buffer manager
- Writing fewer log pages and sequentially: cheaper

Crash recovery Phase I: Analysis

- · Get log from disk
- · Get most recently checkpointed transaction table and dirty page table - use master record
- · Read log forward from checkpoint and update tables
 - For END log entries, remove transaction from transaction table
 - For other log entries, add or update transaction table entry

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Crash recovery Phase II: Redo

- · REDO all actions in log starting at earliest point when a change not on disk
 - Want earliest recLSN of all recLSNs in dirty pg table
 - Includes redo of UNDOs and ABORTs See Phase III
- When redo action
 - Write new pageLSN
 - Do NOT write new Log entry

At end phase II Redo

- DB now in state was as recorded by log on disk at crash
- · To finish phase II
 - write END log records for transactions in transaction table that were committed
 - Remove committed transactions from transaction table

Crash recovery Phase III: Undo

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- · UNDO actions of all transactions not committed by the end of phase II
- · Work backwards through log - Follow pointer chain from each still-active transaction
 - $\mathsf{lastLSN} \to \mathsf{prevLSN} \to \mathsf{prevLSN} \to \dots \to \mathsf{prevLSN}$
 - To process, interleave chains in LSN order from all active transactions Event queue

Phase III UNDO Actions

For UPDATE

- 1. Write CLR record to log *NEW*
 - Records change done to undo UPDATE
 - Records undoNextLSN storing prevLSN of this UPDATE Records next record to undo
 - Think of as ABORT log record like UPDATE log record
- 2. Undo change in UPDATE
- If prevLSN for UPDATE == NULL, write END record 3. for transaction
 - Else queue prevLSN for processing

UNDO makes new DB changes =>

Need step 1 to deal with another crash as undoing

Phase III UNDO Actions

For CLR

If undoNextLSN == NULL, write END record for transaction

- · Undo/abort of transaction done
- Else queue undoNextLSN for processing Re-establishes prevLSN chain for undoing/
 - aborting transaction
- If are undoing a CLR, were in the process of undoing/ aborting a transaction when crashed
- The redo of the CLR in phase II did the actual undoing
- Don't undo the UNDO represented by CLR record! 18

















