

COS429  
Computer Vision  
Homework No.2

**Due:** 11:59pm, Tuesday, September 30, 2008

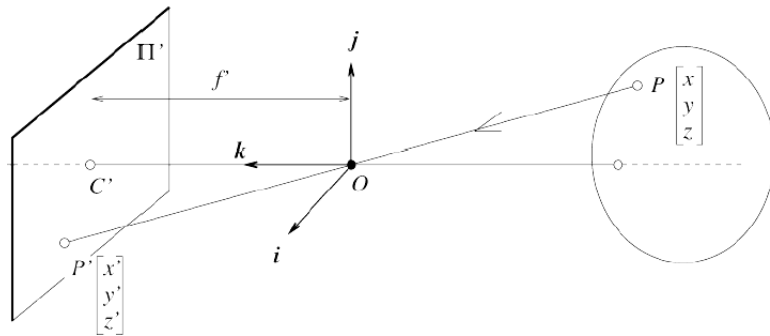
**Submission:** Please submit a hardcopy to a homework box that will be placed outside room 418a of the CS building.

**Problem 1.1**

Consider a perspective projection where a point

$$P = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

is projected onto an image plane  $\Pi'$  represented by  $k = f'$  as shown in the following figure.



The first, second and third coordinate axes are denoted by  $\mathbf{i}$ ,  $\mathbf{j}$  and  $\mathbf{k}$ , respectively.

Consider the projection of an infinitely long line

$$Q = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + t \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

in the world coordinate system where  $-\infty \leq t \leq -1$ . Calculate its two endpoints.

## Problem 1.2

Consider a rigid transformation where a point  $A$  is rotated about the  $k$ -axis by the angle  $\pi$  (radian) and translated by

$$\begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$

to another point  $A'$ . When the two points  $A$  and  $A'$  are represented in the homogeneous coordinate system by

$$A = \begin{pmatrix} x \\ y \\ z \\ 1 \end{pmatrix} \text{ and } A' = \begin{pmatrix} x' \\ y' \\ z' \\ 1 \end{pmatrix},$$

respectively, write a  $4 \times 4$  matrix  $M$  such that

$$A' = MA.$$