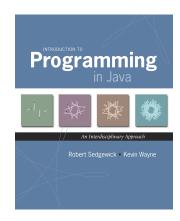
# 4.5 Small World Phenomenon



Introduction to Programming in Java: An Interdisciplinary Approach Robert Sedgewick and Kevin Wayne Copyright © 2008 November 9, 2008 9:39 AM

### Applications of Small World Phenomenon

### Sociology applications.

- Looking for a job.
- Marketing products or ideas.
- Formation and spread of fame and fads.
- Train of thought followed in a conversation.
- Defining representative-ness of political bodies.
- Kevin Bacon game (movies, rock groups, facebook, etc.).

### Other applications.

Electronic circuits.

- Reference. Duncan J. Watts, Small Worlds: The Dynamics of Networks between Order and Randomness, Princeton University Press, 1999.
- Synchronization of neurons.
- Analysis of World Wide Web.
- Design of electrical power grids.
- Modeling of protein interaction networks.
- Phase transitions in coupled Kuramoto oscillators.
- Spread of infectious diseases and computer viruses.
- Evolution of cooperation in multi-player iterated Prisoner's Dilemma.

### Small World Phenomenon

Small world phenomenon. Six handshakes away from anyone.

### An experiment to quantify effect. [Stanley Milgram, 1960s]

- You are given personal info of another person.
- Goal: deliver message.

e.g., occupation and age

- Restriction: can only forward to someone you know by first name.
- Outcome: message delivered with average of 5 intermediaries.





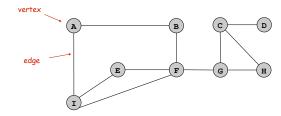
Stanley Milgram

Kevin Baco

# Graph Data Type

### Application demands a new data type.

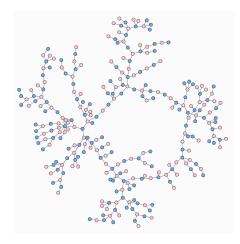
- Graph = data type that represents pairwise connections.
- Vertex = element.
- Edge = connection between two vertices.



# Graph Applications

graph	vertices	edges	
communication	telephones, computers	fiber optic cables	
circuits	gates, registers, processors	wires	
mechanical	joints	rods, beams, springs	
hydraulic	reservoirs, pumping stations	pipelines	
financial	stocks, currency	transactions	
transportation	street intersections, airports	highways, airway routes	
scheduling	tasks	precedence constraints	
software systems	functions	function calls	
internet	web pages	hyperlinks	
games	board positions	legal moves	
social relationship	people, actors	friendships, movie casts	
neural networks	neurons	synapses	
protein networks	proteins	protein-protein interactions	
chemical compounds	molecules	bonds	

# High School Dating



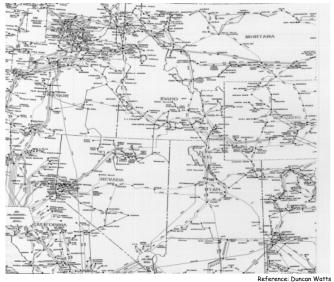
Bearman, Moody, and Stovel, 2004 Image by Mark Newman

# Corporate Email Communications



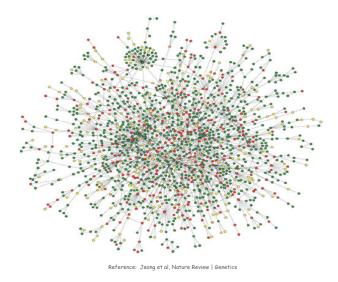
Adamic and Adar, 2005

# Power Transmission Grid of Western US

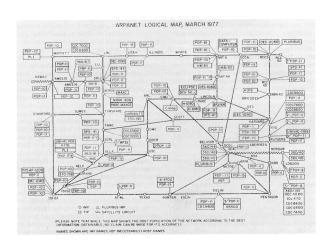


Reference: Duncan Watts

### Protein Interaction Network



### ARPANET



12 1

# The Internet The Internet as mapped by The Opte Project http://www.opte.org

### Internet Movie Database

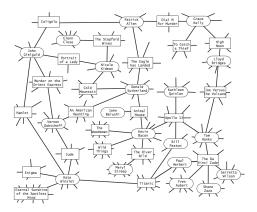
Input format. Movie followed by list of performers, separated by slashes.

```
% more movies.txt
...
Tin Men (1987)/DeBoy, David/Blumenfeld, Alan/.../Geppi, Cindy/Hershey, Barbara
Tirez sur le pianiste (1960)/Heymann, Claude/.../Berger, Nicole (I)
Titanic (1997)Paxton, Bill/DiCaprio, Leonardo/.../Winslet, Kate
Titus (1999)/Weisskopf, Hermann/Rhys, Matthew/.../McEwan, Geraldine
To All a Good Night (1980)/George, Michael (II)/.../Gentile, Linda
To Be or Not to Be (1942)/Verebes, Ernö (I)/.../Lombard, Carole (I)
To Be or Not to Be (1983)/Brooks, Mel (I)/.../Bancroft, Anne
To Catch a Thief (1955)/Paris, Manuel/Grant, Cary/.../Kelly, Grace
To Die For (1989)/Bond, Steve (I)/Jones, Duane (I)/.../Maddalena, Julie
To Die For (1995)/Smith, Kurtwood/Kidman, Nicole/.../Tucci, Maria
To Die Standing (1990)/Sacha, Orlando/Anthony, Gerald/.../Rose, Jamie
To End All Wars (2001)/Kimura, Sakae/Ellis, Greg (II)/.../Sutherland, Kiefer
To Kill a Clown (1972)/Alda, Alan/Clavering, Eric/Lamberts, Heath/Danner, Blythe
To Live and Die in L.A. (1985)/McGroarty, Pat/Williams, Donnie/.../Dafoe, Willem
```

http://www.imdb.com/interfaces

Internet Movie Database

- Q. How to represent the movie-performer relationships?
- A. Use a graph.
- Vertex: performer or movie.
- Edge: connect performer to movie.



E F G H D/C
E/F/I
F/B/E/G
G/C/F/H
H/C/G

Graph API

void addEdge(String v, String w) add edge v-w

create an empty graph

neighbors of v

B/A/F

I/A/E/F

read graph from input stream

% more tiny.txt

public class Graph (graph with String vertices)

Graph()

Iterable<String> adjacentTo(String v)

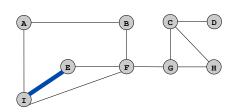
to support use with foreach

Graph(In in)

# Graph Representation

Graph representation: use a symbol table.

- Key = name of vertex.
- Value = set of neighbors.



Key value

A B I
B A F
C D G H
D C
E I F
F E B G I
G C F H
H C G
I A E F

symbol table

# Set Data Type

Set data type. Unordered collection of distinct keys.

### public class SET<Key extends Comparable<Key>>

	SET()	create a set
boolean	isEmpty()	is the set empty?
void	add(Key key)	add key to the set
boolean	contains(Key key)	is key in the set?

Q. How to implement?

Graph data type.

A. Identical to symbol table, but ignore values.

# Graph Implementation

Graph Implementation (continued)

Second constructor. To read graph from input stream.

```
public Graph(In in) {
   st = new ST<String, SET<String>>();
   while (!in.isEmpty()) {
      String line = in.readLine();
      String[] names = line.split("/");
      for (int i = 1; i < names.length; i++)
           addEdge(names[0], names[i]);
   }
}</pre>
```

```
In in = new In("tiny.txt");

Graph G = new Graph(G, in);

* more tiny.txt

* A/B/I

* B/A/F

* C/D/G/H

* D/C

* E/F/I

* F/B/E/G

* G/C/F/H

* H/C/G

* I/A/E/F
```

...

### Graph Client: Movie Finder

### Performer and movie queries.

- Given a performer, find all movies in which they appeared.
- Given a movie, find all performers.

### Graph Client: Movie Finder

```
% java MovieFinder action.txt
Bacon, Kevin
Death Sentence (2007)
River Wild, The (1994)
Tremors (1990)

Roberts, Julia
Blood Red (1989)
I Love Trouble (1994)
Mexican, The (2001)
Ocean's Eleven (2001)

Tilghman, Shirley
```

```
% java MovieFinder mpaa.txt
Bacon, Kevin
Air I Breathe, The (2007)
Air Up There, The (1994)
Animal House (1978)
Apollo 13 (1995)
Balto (1995)
Beauty Shop (2005)
Big Picture, The (1989)
Sleepers (1996)
Starting Over (1979)
Stir of Echoes (1999)
Telling Lies in America (1997)
Trapped (2002)
Tremors (1990)
We Married Margo (2000)
Where the Truth Lies (2005)
White Water Summer (1987)
Wild Things (1998)
Woodsman, The (2004)
```

23

### Kevin Bacon Game

# Kevin Bacon Numbers



Game. Find (shortest) chain of movies connecting a performer to Kevin Bacon.

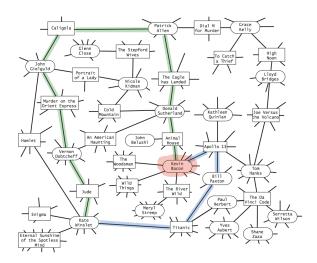
performer	was in	with
Kevin Kline	French Kiss	Meg Ryan
Meg Ryan	Sleepless in Seattle	Tom Hanks
Tom Hanks	Apollo 13	Kevin Bacon
Kevin Bacon		



24

# Computing Bacon Numbers

How to compute. Find shortest path in performer-movie graph.



# Path Finder API

# Path finder API.

public	c class PathFinder (data type to co	(data type to compute shortest paths)		
	PathFinder(Graph G, String s)	process graph G with source s		
int	distanceTo(String v)	return shortest distance between s and v		
void	showPath(String v)	print shortest path between s and v		

# Design principles.

- Decouple graph algorithm from graph data type.
- Avoid feature creep.

27

.

# Computing Bacon Numbers: Java Implementation

```
public class Bacon {
   public static void main(String[] args) {
      In in = new In (args[0]); \leftarrow read in the graph from a file
      Graph G = new Graph(in);

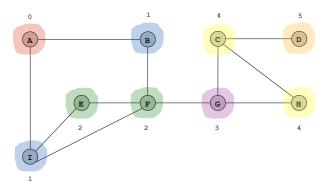
    create object to
return shortest paths

      String s = "Bacon, Kevin";
      PathFinder finder = new PathFinder (G, s)
                                                          ← process queries
       while (!StdIn.isEmpty()) {
          String performer = StdIn.readLine();
          finder.showPath(performer);
                                               java Bacon top-grossing.txt
       % java Bacon top-grossing.txt
       Stallone, Sylvester
                                             Goldberg, Whoopi
       Rocky III (1982)
                                             Sister Act (1992)
       Tamburro, Charles A.
                                             Grodénchik, Max
       Terminator 2: Judgment Day (1991)
                                             Apollo 13 (1995)
       Berkeley, Xander
                                             Bacon, Kevin
       Apollo 13 (1995)
       Bacon, Kevin
                                             Tilghman, Shirley
```

# Computing Shortest Paths

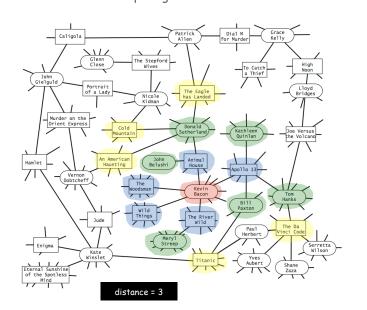
### To compute shortest paths:

- Source vertex is at distance 0.
- Its neighbors are at distance 1.
- Their remaining neighbors are at distance 2.
- Their remaining neighbors are at distance 3.
- ...



29

# Computing Shortest Paths



### Breadth First Search

Goal. Given a vertex  ${\tt s}$ , find shortest path to every other vertex  ${\tt v}$ .

### BFS from source vertex s

Put s onto a FIFO queue.

Repeat until the queue is empty:

- $\blacksquare$  dequeue the least recently added vertex  $\triangledown$
- add each of v's unvisited neighbors to the queue, and mark them as visited.



Key observation. Vertices are visited in increasing order of distance from  ${\tt s}$  because we use a FIFO queue.

### Breadth First Searcher: Preprocessing

```
public class PathFinder {
    private ST<String, String> prev = new ST<String, String>();
    private ST<String, Integer> dist = new ST<String, Integer>();

public PathFinder(Graph G, String s) {
    Queue<String> q = new Queue<String>();
    q.enqueue(s);
    dist.put(s, 0);
    while (!q.isEmpty()) {
        String v = q.dequeue();
        for (String w : G.adjacentTo(v)) {
            if (!dist.contains(w)) {
                q.enqueue(w);
                dist.put(w, 1 + dist.get(v));
                prev.put(w, v);
            }
        }
    }
}
```

# Running Time Analysis

Analysis. BFS scales to solve huge problems.

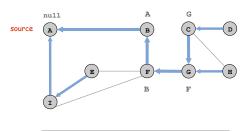
60MB

data File	movies	performers	edges	read input	build graph	BFS	show
G.txt	1,288	21,177	28K	0.26 sec	0.52 sec	0.32 sec	0 sec
PG13.txt	2,538	70,325	100K	0.31 sec	0.99 sec	0.72 sec	0 sec
action.txt	14,938	139,861	270K	0.72 sec	2.8 sec	2.0 sec	0 sec
mpaa.txt	21,861	280,624	610K	2.1 sec	7.5 sec	5.5 sec	0 sec
all.txt	285,462	933,864	3.3M	15 sec	56 sec	39 sec	0 sec
1	data as of April 9, 2007						

# Breadth First Searcher: Printing the Path

To print shortest path: follow prev[] from vertex v back to source s.

- Print v, prev[v], prev[prev[v]], ..., s.
- Ex: shortest path from c to A: C-G-F-B-A



<pre>public void showPath(String v)</pre>	{
<pre>while (prev.contains(v)) {</pre>	
StdOut.println(v);	
<pre>v = prev.get(v);</pre>	
}	
}	

key	prev	dist
A	-	0
В	A	1
С	G	4
D	С	5
E	I	2
F	В	2
G	F	3
н	G	4
I	A	1

symbol tables

Data Analysis

Exercise. Compute histogram of Kevin Bacon numbers. Input. 285,462 movies, 933,864 actors.

	Bacon #	Frequency
	0	1
	1	2,249
	2	218,088
	3	561,161
Buzz Mauro, Jessica Drizd, Pablo Capussi Argentine short film <i>Sweet Dreams</i> (2005)	4	111,149
Argentine short inin Sweet Dreams (2003)	5	7,905
	6	903
	7	100
Fred Ott, solo actor in	- 8	14
Fred Ott Holding a Bird (1894)	→ œ	32,294

data as of April 9, 2007

# Applications of Breadth First Search

# More BFS applications.

- Particle tracking.
- Image processing.
- Crawling the Web.
- Routing Internet packets.

• .

Extensions. Google maps.



37

# Erdös Numbers

Paul Erdös. Legendary, brilliant, prolific mathematician who wrote over 1500 papers!

# What's your Erdös number?

- Co-authors of a paper with Erdös: 1.
- Co-authors of those co-authors: 2.
- And so on ...



Paul Erdös (1913-1996)

Erdös #	Frequency	
0	1	
1	502	
2	5,713	
3	26,422	
4	62,136	
5	66,157	
6	32,280	
7	10,431	
8	3,214	
9	953	
10	262	
11	94	
12	23	
13	4	
14	7	
15	1	
∞	4 billion +	

### Erdös-Bacon numbers

Erdös Numbers

### Sum of your Erdös and Bacon numbers.

- For most people: infinity!
- But for some ...



Prof. of Computer Science Brian Kernighan

Erdös number 3:

Brian -- Shen Lin -- Ron Graham -- Erdös

Bacon number 3!

Brian an extra in *A Beautiful Mind* w/Russell Crowe Crowe in *Cinderalla Man* w/Beau Starr Starr in *Where the Truth Lies* w/Kevin Bacon

Erdös-Bacon number 6

# Conclusions

Linked list. Ordering of elements.

Binary tree. Hierarchical structure of elements.

Graph. Pairwise connections between elements.

# Data structures and their implementations.

Queue: linked list.Set: binary tree.

Symbol table: binary tree.Graph: symbol table of sets.

■ Breadth first searcher: graph + queue + symbol table.

# Importance of data structures.

- Enables us to build and debug large programs.
- Enables us to solve large problems efficiently.