### 4.1 Performance, 4.2 Sorting and Searching



## Scientific Method

Analysis of algorithms. Framework for comparing algorithms and predicting performance.

Scientific method.

- Observe some feature of the natural world.
- Hypothesize a model that is consistent with the observations.
- Predict events using the hypothesis.
- Verify the predictions by making further observations.
- Validate by repeating until the hypothesis and observations agree.

Principles. Experiments we design must be reproducible; hypothesis must be falsifiable.
"As soon as an Analytic Engine exists, it will necessarily guide the future course of the science. Whenever any result is sought by its aid, the question will arise - By what course of calculation can these results be arrived at by the machine in the shortest time?" - Charles Babbage

Analytic Engine

N-body Simulation.

- Simulate gravitational interactions among $N$ bodies.
- Brute force: N² steps.
- Barnes-Hut: $N \log N$ steps, enables new research.

Discrete Fourier transform.

- Break down waveform of $N$ samples into periodic components. Applications: DVD, JPEG, MRI, astrophysics, ....
- Brute force: $\mathrm{N}^{2}$ steps.
- FFT algorithm: $N \log N$ steps, enables new technology.


Sorting.

- Rearrange $N$ items in ascending order.
- Fundamental information processing abstraction.


Sorting problem. Rearrange $N$ items in ascending order.
Applications. Statistics, databases, data compression, bioinformatics, computer graphics, scientific computing, ...

Insertion Sort

Insertion sort.

- Brute-force sorting solution.
- Move left-to-right through array
- Exchange next element with larger elements to its left, one-by-one.

| i | j | a |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|  |  | was | had | him | and | you | his | the | but |
| 1 | 0 | had | was | him | and | you | his | the | but |
| 2 | 1 | had | him | was | and | you | his | the | but |
| 3 | 0 | and | had | him | was | you | his | the | but |
| 4 | 4 | and | had | him | was | you | his | the | but |
| 5 | 3 | and | had | him | his | was | you | the | but |
| 6 | 4 | and | had | him | his | the | was | you | but |
| 7 | 1 | and | but | had | him | his | the | was | you |
|  |  | and | but | had | him | his | the | was | you |

[^0]
## Insertion sort

- Brute-force sorting solution.
- Move left-to-right through array.
- Exchange next element with larger elements to its left, one-by-one.

| i | j | a |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |  |  |
| 6 | 6 | and | had | him | his | was | you | the | but |  |
| 6 | 5 | and | had | him | his | was | the | you | but |  |
| 6 | 4 | and | had | him | his | the | was | you | but |  |
|  |  | and | had | him | his | the | was | you | but |  |

Inserting a[6] into position by exchanging with larger entries to its left

Insertion Sort: Java Implementation

```
public class Insertion {
```

    public static void sort(String[] a) {
    ```
    public static void sort(String[] a) {
        int N = a.length;
        int N = a.length;
        for (int i = 1; i < N; i++)
        for (int i = 1; i < N; i++)
            for (int j = i; j > 0; j--)
            for (int j = i; j > 0; j--)
                    f (a[j-1].compareTo(a[j]) > 0)
                    f (a[j-1].compareTo(a[j]) > 0)
                    exch(a, j-1, j);
                    exch(a, j-1, j);
            else break;
            else break;
    }
    }
    private static void exch(String[] a, int i, int j) {
    private static void exch(String[] a, int i, int j) {
        String swap = a[i]
        String swap = a[i]
        a[i] = a[j];
        a[i] = a[j];
        a[j] = swap;
        a[j] = swap;
    }
```

    }
    ```
}
```

Observe and tabulate running time for various values of $N$.

- Data source: N random numbers between 0 and 1.
- Machine: Apple $G 51.8 \mathrm{GHz}$ with 1.56 B memory running $O S X$.
- Timing: Skagen wristwatch.

| N | Comparisons | Time |
| :---: | :---: | :---: |
| 5,000 | 6.2 million | 0.13 seconds |
| 10,000 | 25 million | 0.43 seconds |
| 20,000 | 99 million | 1.5 seconds |
| 40,000 | 400 million | 5.6 seconds |
| 80,000 | 1600 million | 23 seconds |

Insertion Sort: Empirical Analysis

Observation. Number of comparisons depends on input family.

- Descending: $\sim N^{2} / 2$.
- Random: $\sim N^{2 / 4}$.
- Ascending: $\sim N$.


Data analysis. Plot \# comparisons vs. input size on log-log scale.

slope
Hypothesis. \# comparisons grows quadratically with input size $\sim N^{2} / 4$.

## Analysis: Empirical vs. Mathematical

Empirical analysis.

- Measure running times, plot, and fit curve.
- Easy to perform experiments.
- Model useful for predicting, but not for explaining.

Mathematical analysis.

- Analyze algorithm to estimate \# ops as a function of input size.
- May require advanced mathematics.
- Model useful for predicting and explaining.

Critical difference. Mathematical analysis is independent of a particular machine or compiler; applies to machines not yet built.

Worst case. [descending]

- Iteration $i$ requires $i$ comparisons.
- Total $=(0+1+2+\ldots+N-1) \sim N^{2} / 2$ compares.

```
F
```

Average case. [random]

- Iteration $i$ requires $i / 2$ comparisons on average.
- Total $=(0+1+2+\ldots+N-1) / 2 \sim N^{2} / 4$ compares

\section*{| A | C | D | F | H | J | E | B | I |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |}

## Moore's Law

Moore's law. Transistor density on a chip doubles every 2 years.

Variants. Memory, disk space, bandwidth, computing power per \$.


Lesson. Supercomputer can't rescue a bad algorithm.

| Computer | Comparisons <br> Per Second | Thousand | Million | Billion |
| :---: | :---: | :---: | :---: | :---: |
| laptop | $10^{7}$ | instant | 1 day | 3 centuries |
| super | $10^{12}$ | instant | 1 second | 2 weeks |

## Moore's Law and Algorithms

Quadratic algorithms do not scale with technology.

- New computer may be $10 x$ as fast.
- But, has $10 x$ as much memory so problem may be $10 x$ bigger.
- With quadratic algorithm, takes $10 x$ as long!

> "Software inefficiency can always outpace Moore's Law. Moore's Law isn't a match for our bad coding."

Jaron Lanier

Lesson. Need linear (or linearithmic) algorithm to keep pace with Moore's law.

## Mergesort



Mergesort: Example


## Mergesort

- Divide array into two halves.
- Recursively sort each half.
- Merge two halves to make sorted whole.

```
inut
was had him and you his the but ort left
and had him was you his the but
ort righ
and had him was but his the you
nerge
and but had him his the was you
```

How to merge efficiently? Use an auxiliary array.

| i | j | k | aux[k] | a |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |
|  |  |  |  | and | had | him | was | but | his | the | you |
| 0 | 4 | 0 | and | and | had | him | was | but | his | the | you |
| 1 | 4 | 1 | but | and | had | him | was | but | his | the | you |
| 1 | 5 | 2 | had | and | had | him | but | but | his | the | you |
| 2 | 5 | 3 | him | and | had | him | but | but | his | the | you |
| 3 | 5 | 4 | his | and | had | him | was | but | his | the | you |
| 3 | 6 | 5 | the | and | had | him | was | but | his | the | you |
| 3 | 6 | 6 | was | and | had | him | was | but | his | the | you |
| 4 | 7 | 7 | you | and | had | him | but | but | his | the | you |

Merging. Combine two pre-sorted lists into a sorted whole.
you

## Merging. Combine two pre-sorted lists into a sorted whole.

How to merge efficiently? Use an auxiliary array

```
String[] aux = new String[N];
int i = lo, j = mid
for (int k = 0; k < N; k++) {
    if (i == mid) aux[k] =a[j++]
    else if (j == hi) aux[k]=a[i++]
    else if (a[j].compareTo(a[i]) < 0) aux[k] = a[j++];
    aux[k] = a[i++];
}
// copy back
    or (int k = 0; k < N; k++) {
    a[lo + k] = aux[k]
}
```

Mergesort: Empirical Analysis
Mergesort: Prediction and Verification

Experimental hypothesis. Number of comparisons $\approx 20 \mathrm{~N}$.

Prediction. 80 million comparisons for $\mathrm{N}=4$ million.

Observations.

| N | Comparisons | Time |
| :---: | :---: | :---: |
| 4 million | 82.7 million | 3.13 sec |
| 4 million | 82.7 million | 3.25 sec |
| 4 million | 82.7 million | 3.22 sec |

Prediction. 400 million comparisons for $\mathrm{N}=20$ million.
Observations.

| N | Comparisons | Time |
| :---: | :---: | :---: |
| 20 million | 460 million | 17.5 sec |
| 50 million | 1216 million | 45.9 sec |

Experimental hypothesis. Number of comparisons $\approx 20 \mathrm{~N}$.


```
public class Merge {
    public static void sort(String[] a) {
        sort(a, 0, a.length);
    }
    // Sort a[lo, hi)
    public static void sort(String[] a, int lo, int hi) {
        int N = hi - lo;
        if (N <= 1) return;
            // recursively sort left and right halves
            int mid = lo + N/2;
            sort(a, lo, mid)
            sort(a, mid, hi);
            // merge (see previous slide)
    }
}
```

Analysis. To mergesort array of size $N$, mergesort two subarrays of size $N / 2$, and merge them together using $\leq N$ comparisons.

```
we assume }N\mathrm{ is a power of }
```


$N \log _{2} N$

Mergesort: Lesson

Lesson. Great algorithms can be more powerful than supercomputers.

| Computer | Comparisons <br> Per Second | Insertion | Mergesort |
| :---: | :---: | :---: | :---: |
| laptop | $10^{7}$ | 3 centuries | 3 hours |
| super | $10^{12}$ | 2 weeks | instant |

$N=1$ billion

Mathematical analysis.

| analysis | comparisons |
| :---: | :---: |
| worst | $N \log _{2} N$ |
| average | $N \log _{2} N$ |
| best | $1 / 2 N \log _{2} N$ |

Validation. Theory agrees with observations.

| N | actual | predicted |
| :---: | :---: | :---: |
| 10,000 | 120 thousand | 133 thousand |
| 20 million | 460 million | 485 million |
| 50 million | 1,216 million | 1,279 million |

Intuition. Find a hidden integer.


Binary Search: Java Implementation

Invariant. Algorithm maintains a[lo] skey $\leq a[h i-1]$.

```
public static int search(String key, String[] a) {
    return search(key, a, 0, a.length)
}
public static int search(String key, String[] a, int lo, int hi) f
    if (hi <= lo) return -1;
    int mid = lo + (hi - lo) / 2;
    int cmp = a[mid] . compareTo (key)
    if (cmp > 0) return search (key, a, lo, mid) ;
    else if (cmp < 0) return search(key, a, mid+1, hi)
    else return mid
}
```

$$
\begin{gathered}
\text { 1 } \\
4 \rightarrow 1 \\
8 \rightarrow 2 \rightarrow 1 \\
8 \rightarrow 4 \rightarrow 2 \rightarrow 1 \\
16 \rightarrow 8 \rightarrow 2 \rightarrow 1 \\
32 \rightarrow 16 \rightarrow 8 \rightarrow 2 \rightarrow 2 \rightarrow 1 \\
34 \rightarrow 16 \rightarrow 8 \rightarrow 4 \rightarrow 2 \rightarrow 1 \\
128 \rightarrow 64 \rightarrow 32 \rightarrow 16 \rightarrow 8 \rightarrow 4 \rightarrow 2 \rightarrow 1 \\
256 \rightarrow 128 \rightarrow 64 \rightarrow 32 \rightarrow 16 \rightarrow 8 \rightarrow 4 \rightarrow 2 \rightarrow 1 \\
512 \rightarrow 256 \rightarrow 128 \rightarrow 64 \rightarrow 32 \rightarrow 16 \rightarrow 8 \rightarrow 4 \rightarrow 2 \rightarrow 1
\end{gathered}
$$

Observation. A small subset of mathematical functions suffice to describe running time of many fundamental algorithms.
while $(N>1)$
$N=N / 2 ;$
\}
$\lg =\log _{2} \lg N$
for (int $i=0 ; i<N ; i++$ )
N

```
public static void g(int N) {
    if (N == 0) return
    g(N/2);
    g(N/2)
    for (int i = 0; i < N; i++)
```

\}
$N \lg N$

$2^{N}$
Q. How can I evaluate the performance of my program?
A. Computational experiments, mathematical analysis.
Q. What if it's not fast enough? Not enough memory?

- Understand why.
- Buy a faster computer
- Find a better algorithm in a textbook
- Discover a new algorithm.

| Attribute | Better Machine | Better Algorithm |
| :---: | :---: | :---: |
| Cost | \$\$\$ or more. | \$ or less. |
| Applicability | Makes "everything" <br> run faster. | Does not apply to <br> some problems. |
| Improvement | Quantitative <br> improvements. | Dramatic qualitative <br> improvements possible. |


[^0]:    Inserting a[1] through a[N-1] into position (insertion sort)

