

COS 126 Fall 2006 Exam 1 Solutions

1. Short Answer

- (a) -20
- (b) 3.0
- (c) $-2^{31} = -2147483648$
- (d) Infinity
- (e) 6.022e23

2. Arrays, Conditional, Loops, and Bugs

- 1) MainProgram instead of main
- 2) did not allocate elements of array a
- 3) keepOn should be initialized to true
- 4) in the for loop inside the while loop, go to N-1 instead of N
- 5) temp should be a double, not an int
- 6) order is wrong in the swap statements
- 7) missing semicolon after increment of iters

3. Functions

My score will be 9.5 points.

This question is worth 10 points.

Of all the 9.5 points, I will receive 10 of them.

4. Loops, Strings, Conditionals

(a)

31+121+13

1/1/1/1/

2/+/3/

1/

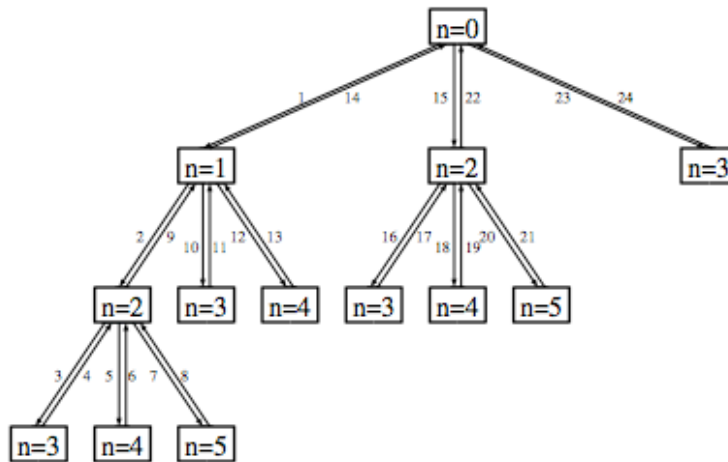
StringIndexOutOfBoundsException: (or the equivalent)

(b) 2^N (because the string length doubles at each iteration)

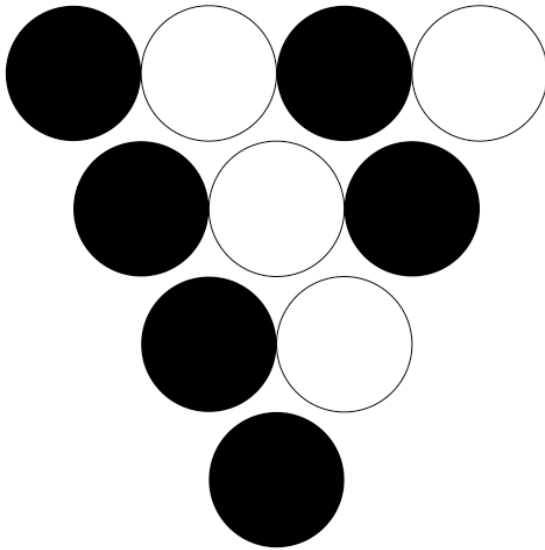
5. I/O

```
public static void findClosest(double X) {  
    double closest = StdIn.readDouble();  
    while (!StdIn.isEmpty()) {  
        double next = StdIn.readDouble();  
        if (Math.abs(X - next) < Math.abs(X - closest))  
            closest = next;  
    }  
    System.out.println(closest);  
}
```

6. Recursion



7.



8. Recursion

- (a) $Ack(0, 0) = 1$
 $Ack(0, 3) = 4$
 $Ack(0, 6) = 7$

Since the recurrence states that "if $m == 0$, return $n + 1$ ", the function computes " $n + 1$ " when m is fixed at 0.

- (b) $Ack(1, 0) =$
 $Ack(0, 1) = 2$

Using the fact that $Ack(0, n) = n + 1$.

$$\begin{aligned}
 Ack(1, 3) &= \\
 Ack(0, Ack(1, 2)) &= \\
 Ack(0, Ack(0, Ack(1, 1))) &= \\
 Ack(0, Ack(0, Ack(0, Ack(1, 0)))) &= \\
 1 + 1 + 1 + 2 &= 5
 \end{aligned}$$

Using the facts that $Ack(1, 0) = 2$ and that $Ack(0, n)$ computes " $n + 1$ "

$$\begin{aligned}
 Ack(1, 6) &= \\
 Ack(0, Ack(1, 5)) &= \\
 Ack(0, Ack(0, Ack(1, 4))) &= \\
 Ack(0, Ack(0, Ack(0, Ack(1, 3)))) &= \\
 1 + 1 + 1 + 5 &= 8
 \end{aligned}$$

Using the facts that $Ack(1, 3) = 5$ and that $Ack(0, n)$

computes "n + 1"

In general, $Ack(1, n) = Ack(0, Ack(0, \dots Ack(1, 0)))$, with "n" $Ack(0, \dots)$ and one $Ack(1, 0)$. Since $Ack(1, 0)$ is 2, and the other "n" Acks add 1 onto the previous result, we get $n + 2$.

(c) $Ack(2, 0) =$
 $Ack(1, 1) = 3$

Using the fact that $Ack(1, n) = n + 2$.

$$\begin{aligned} Ack(2, 3) &= \\ Ack(1, Ack(2, 2)) &= \\ Ack(1, Ack(1, Ack(2, 1))) &= \\ Ack(1, Ack(1, Ack(1, Ack(2, 0)))) &= \\ 2 + 2 + 2 + 3 &= 9 \end{aligned}$$

Using the facts that $Ack(2, 0)$ is 3 and that $Ack(1, n)$ computes "n + 2".

$$\begin{aligned} Ack(2, 6) &= \\ Ack(1, Ack(2, 5)) &= \\ Ack(1, Ack(1, Ack(2, 4))) &= \\ Ack(1, Ack(1, Ack(1, Ack(2, 3)))) &= \\ 2 + 2 + 2 + 9 &= 15 \end{aligned}$$

Using the fact that $Ack(2, 3)$ is 9 and that $Ack(1, n)$ computes "n + 2".

In general, $Ack(2, n) = Ack(1, Ack(1, \dots Ack(2, 0)))$, with "n" $Ack(1, \dots)$ and one $Ack(2, 0)$. Since $Ack(2, 0)$ is 3 and the other "n" Acks add 2 onto the previous result, we get $2n + 3$.

9. TOY

All of these are no-ops (most use register 0): 10XY, 1XX0, 1X0X, 20XY, 2XX0, 30XY, 3XXX, 40XY, 4XX0, 4X0X, 50XY, 5XX0, 60XY, 6XX0, 70XY, 80XY, A0XY, D0XY (where X and Y are arbitrary nybbles)