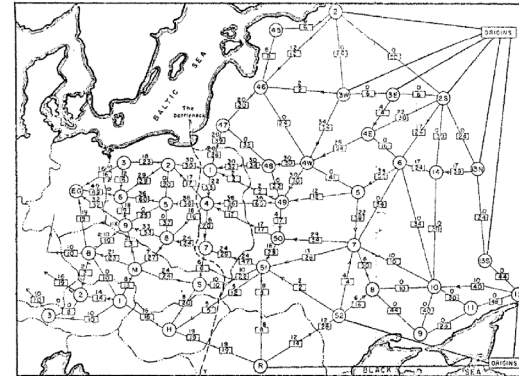




Max Flow, Min Cut COS 521

Kevin Wayne
Fall 2005

Soviet Rail Network, 1955

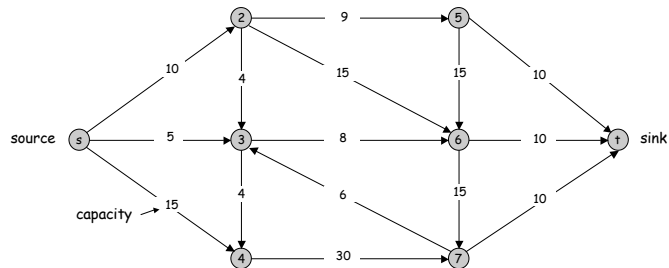


Reference: *On the history of the transportation and maximum flow problems.*
Alexander Schrijver in Math Programming, 91: 3, 2002.

Minimum Cut Problem

Flow network.

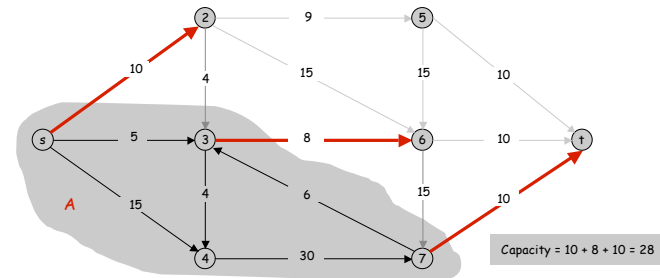
- Digraph $G = (V, E)$, nonnegative edge capacities $c(e)$.
- Two distinguished nodes: $s = \text{source}$, $t = \text{sink}$.
- Assumptions: no parallel edges, no edges entering s or leaving t .



Cuts

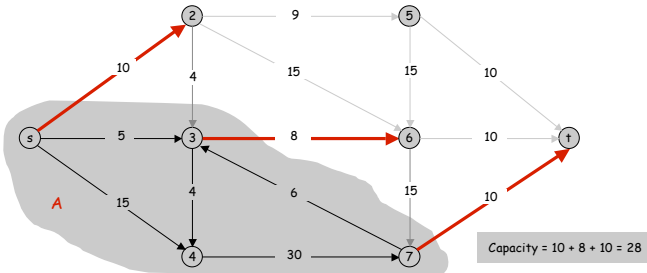
Def. An s - t cut is a partition (A, B) of V with $s \in A$ and $t \in B$.

Def. The **capacity** of a cut (A, B) is: $cap(A, B) = \sum_{e \text{ out of } A} c(e)$



Minimum Cut Problem

Min s-t cut problem. Find an s-t cut of minimum capacity.



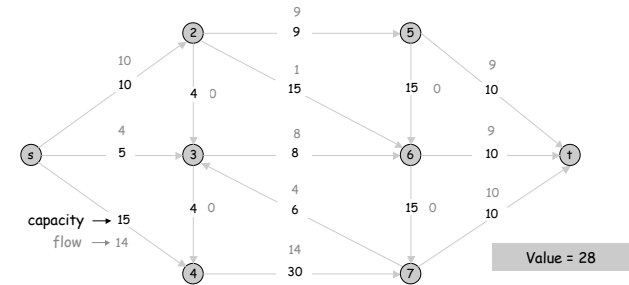
5

Flows

Def. An s-t flow is a function that satisfies:

- For each $e \in E$: $0 \leq f(e) \leq c(e)$ (capacity)
- For each $v \in V - \{s, t\}$: $\sum_{e \text{ in to } v} f(e) = \sum_{e \text{ out of } v} f(e)$ (conservation)

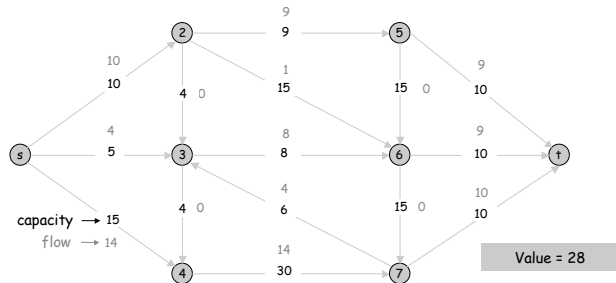
Def. The value of a flow f is: $val(f) = \sum_{e \text{ out of } s} f(e)$.



6

Maximum Flow Problem

Max flow problem. Find s-t flow of maximum value.

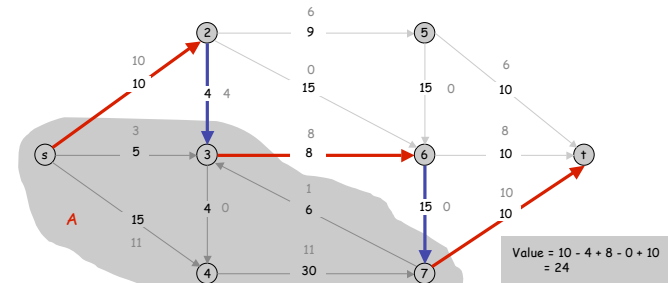


7

Flows and Cuts

Flow value lemma. Let f be any flow, and let (A, B) be any s-t cut. Then, the net flow sent across the cut is equal to the amount leaving s .

$$\sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e) = val(f)$$



8

Flows and Cuts

Flow value lemma. Let f be any flow, and let (A, B) be any s - t cut. Then

$$\sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e) = \text{val}(f).$$

Pf.

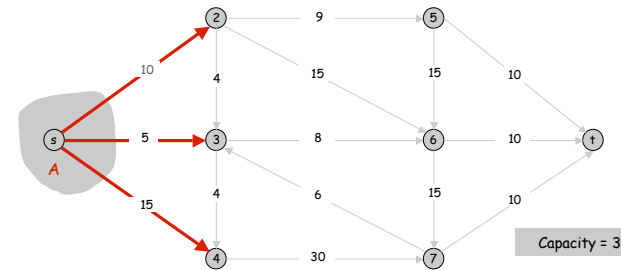
$$\begin{aligned} \text{val}(f) &= \sum_{e \text{ out of } s} f(e) \\ \text{by flow conservation, all terms} &\rightarrow = \sum_{v \in A} \left(\sum_{e \text{ out of } v} f(e) - \sum_{e \text{ in to } v} f(e) \right) \\ \text{except } v = s \text{ are } 0 & \\ &= \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e). \end{aligned}$$

9

Flows and Cuts

Weak duality. Let f be any flow, and let (A, B) be any s - t cut. Then the value of the flow is at most the capacity of the cut.

Cut capacity = 30 \Rightarrow Flow value \leq 30



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Flows and Cuts

Weak duality. Let f be any flow. Then, for any s - t cut (A, B) we have $\text{val}(f) \leq \text{cap}(A, B)$.

Pf.

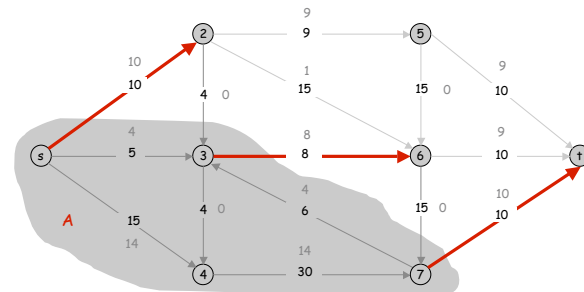
$$\begin{aligned} \text{val}(f) &= \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e) \\ &\leq \sum_{e \text{ out of } A} f(e) \\ &\leq \sum_{e \text{ out of } A} c(e) \\ &= \text{cap}(A, B) \quad \blacksquare \end{aligned}$$

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Certificate of Optimality

Corollary. Let f be any flow, and let (A, B) be any cut. If $\text{val}(f) = \text{cap}(A, B)$, then f is a max flow and (A, B) is a min cut.

Value of flow = 28
Cut capacity = 28 \Rightarrow Flow value \leq 28

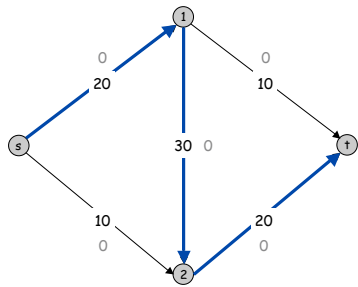


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Towards a Max Flow Algorithm

Greedy algorithm.

- Start with $f(e) = 0$ for all edge $e \in E$.
- Find an s - t path P where each edge has $f(e) < c(e)$.
- Augment flow along path P .
- Repeat until you get stuck.



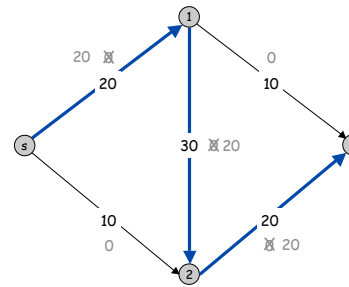
Flow value = 0

13

Towards a Max Flow Algorithm

Greedy algorithm.

- Start with $f(e) = 0$ for all edge $e \in E$.
- Find an s - t path P where each edge has $f(e) < c(e)$.
- Augment flow along path P .
- Repeat until you get stuck.



Flow value = 20

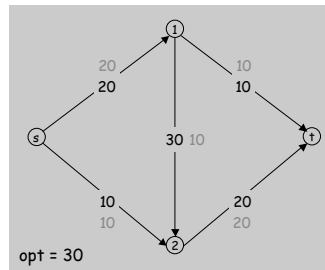
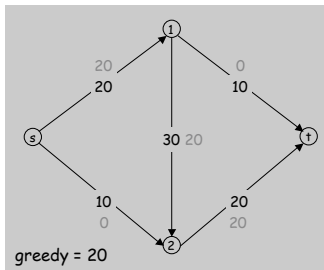
14

Towards a Max Flow Algorithm

Greedy algorithm.

- Start with $f(e) = 0$ for all edge $e \in E$.
- Find an s - t path P where each edge has $f(e) < c(e)$.
- Augment flow along path P .
- Repeat until you get **stuck**.

locally optimality \neq global optimality

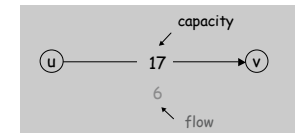


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Residual Graph

Original edge: $e = (u, v) \in E$.

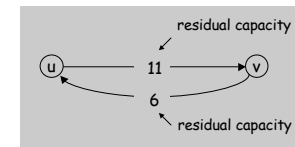
- Flow $f(e)$, capacity $c(e)$.



Residual edge.

- "Undo" flow sent.
- $e = (u, v)$ and $e^R = (v, u)$.
- Residual capacity:

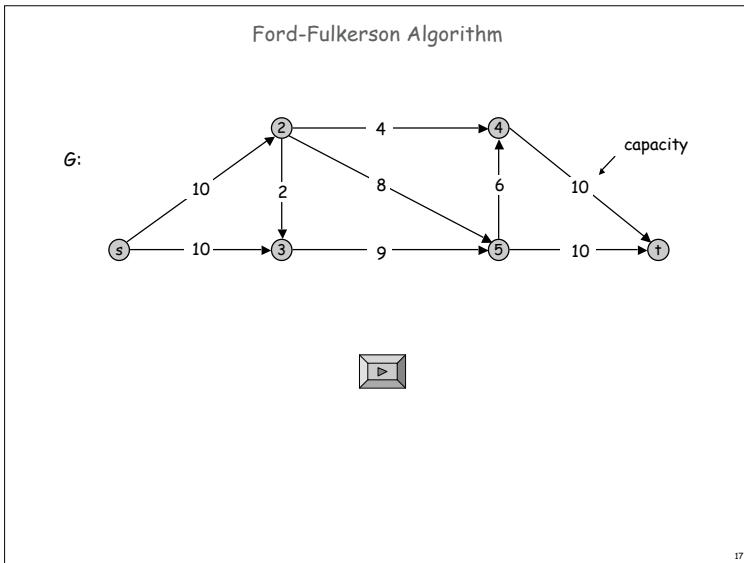
$$c_f(e) = \begin{cases} c(e) - f(e) & \text{if } e \in E \\ f(e^R) & \text{if } e^R \in E \end{cases}$$



Residual graph: $G_f = (V, E_f)$.

- Residual edges with positive residual capacity.
- $E_f = \{e : f(e) < c(e)\} \cup \{e^R : f(e) > 0\}$.

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Max-Flow Min-Cut Theorem

Augmenting path theorem. Flow f is a max flow iff there are no augmenting paths.

Max-flow min-cut theorem. [Elias-Feinstein-Shannon 1956, Ford-Fulkerson 1956]
The value of the max flow is equal to the value of the min cut.

Pf. Let f be a flow. Then TFAE:

- (i) There exists a cut (A, B) such that $val(f) = cap(A, B)$.
- (ii) Flow f is a max flow.
- (iii) There is no augmenting path relative to f .

(i) \Rightarrow (ii) This was the corollary to weak duality lemma.

(ii) \Rightarrow (iii) We show contrapositive.

- Let f be a flow. If there exists an augmenting path, then we can improve f by sending flow along path.

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Proof of Max-Flow Min-Cut Theorem

(iii) \Rightarrow (i)

- Let f be a flow with no augmenting paths.
- Let A be set of vertices reachable from s in residual graph.
- By definition of A , $s \in A$.
- By definition of f , $t \notin A$.

$$\begin{aligned}
 val(f) &= \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e) \\
 &= \sum_{e \text{ out of } A} c(e) \\
 &= cap(A, B) \quad \blacksquare
 \end{aligned}$$

original network

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Analysis

Assumption. All capacities are integers between 1 and C .

Invariant. Every flow value $f(e)$ and every residual capacities $c_f(e)$ remains an integer throughout the algorithm.

Theorem. The algorithm terminates in at most $val(f^*) \leq nC$ iterations. It can be implemented in $O(mnC)$ time.

Pf. Each augmentation increase value by at least 1. \blacksquare

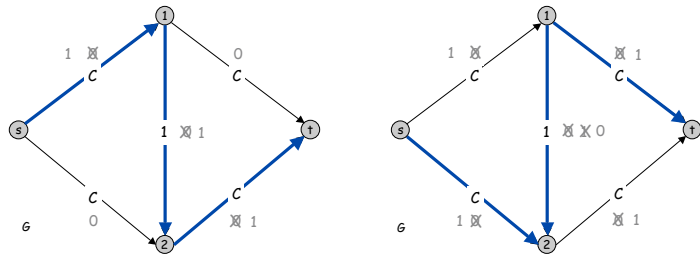
Integrality theorem. If all capacities are integers, then there exists a max flow f for which every flow value $f(e)$ is an integer.

Pf. Since algorithm terminates, theorem follows from invariant. \blacksquare

20

Ford-Fulkerson: An Exponential Input

Q. Is generic Ford-Fulkerson algorithm polynomial in input size?
m, n, and log C



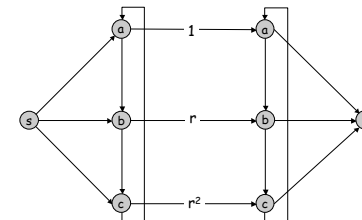
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Ford-Fulkerson: A Pathological Input

Q. Is Ford-Fulkerson algorithm finite?

Let $r = \frac{-1 + \sqrt{5}}{2} \approx 0.618...$ [$r^{n+2} = r^n - r^{n+1}$]
 Max flow = $1 + r + r^2$.

Augmentations: first augment 1 unit, then repeatedly choose path with lowest capacity.



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Choosing Good Augmenting Paths

Goal: choose augmenting paths so that:

- Can find augmenting paths efficiently.
- Few iterations.

Choose augmenting paths with: [Edmonds-Karp 1972, Dinitz 1970]

- Max bottleneck capacity.
- Sufficiently large bottleneck capacity.
- Fewest number of edges.

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Shortest Augmenting Path: Overview of Analysis

- L1. The length of the shortest augmenting path never decreases.
- L2. After at most m augmentations, the length of the shortest augmenting path strictly increases.

Theorem. The shortest augmenting path algorithm performs at most $O(mn)$ augmentations. It can be implemented in $O(m^2n)$ time.

- $O(m)$ time to find shortest augmenting path via BFS.
- $O(m)$ augmentations for paths of exactly k edges. ■

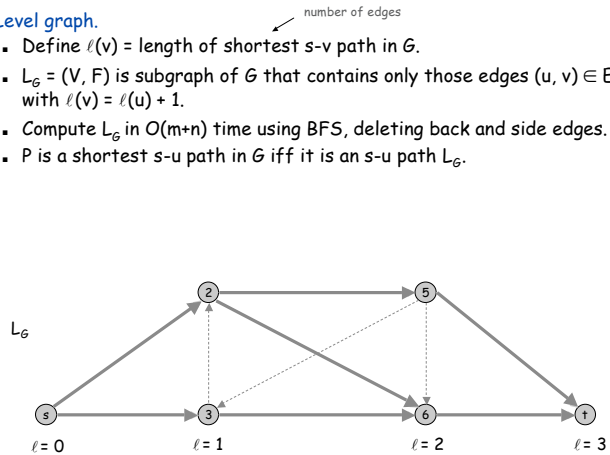
k < n

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Shortest Augmenting Path: Analysis

Level graph.

- Define $\ell(v)$ = length of shortest s-v path in G .
- $L_\ell = (V, F)$ is subgraph of G that contains only those edges $(u, v) \in E$ with $\ell(v) = \ell(u) + 1$.
- Compute L_ℓ in $O(m+n)$ time using BFS, deleting back and side edges.
- P is a shortest s-u path in G iff it is an s-u path L_ℓ .

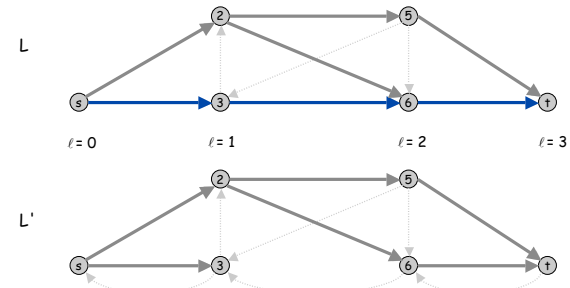


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Shortest Augmenting Path: Analysis

L1. The length of the shortest augmenting path never decreases.

- Let f and f' be flow before and after a shortest path augmentation.
- Let L and L' be level graphs of G_f and $G_{f'}$.
- Only back edges added to $G_{f'}$.
- Path with back edge has length greater than previous length.

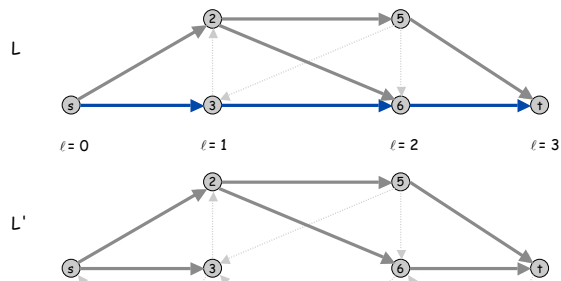


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Shortest Augmenting Path: Analysis

L2. After at most m augmentations, the length of the shortest augmenting path strictly increases.

- At least one edge (the bottleneck edge) is deleted from L after each augmentation.
- No new edges added to L until length of shortest path strictly increases.



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Shortest Augmenting Path: Review of Analysis

L1. The length of the shortest augmenting path never decreases.

L2. After at most m augmentations, the length of the shortest augmenting path strictly increases.

Theorem. The shortest augmenting path algorithm performs at most $O(mn)$ augmentations. It can be implemented in $O(m^2n)$ time.

Note: $\Theta(mn)$ augmentations necessary on some networks.

- Try to decrease time per augmentation instead.
- Dynamic trees $\Rightarrow O(mn \log n)$ [Sleator-Tarjan, 1983]
- Simple idea $\Rightarrow O(mn^2)$

28

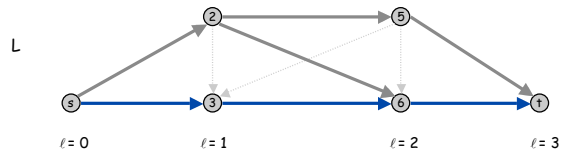
Shortest Augmenting Path: Improved Version

Two types of augmentations.

- Normal augmentation: length of shortest path doesn't change.
- Special augmentation: length of shortest path strictly increases.

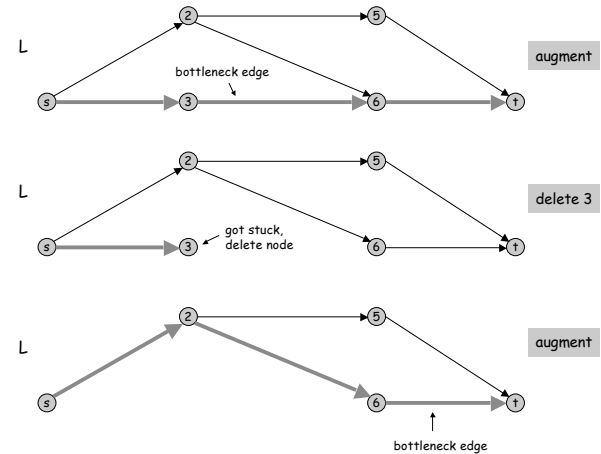
L3. Group of normal augmentations takes $O(mn)$ time.

- Explicitly maintain level graph - it changes by at most $2n$ edges after each normal augmentation.
- Start at s , advance along an edge in L until reach t or get stuck.
 - if reach t , augment and delete at least one edge
 - if get stuck, delete node



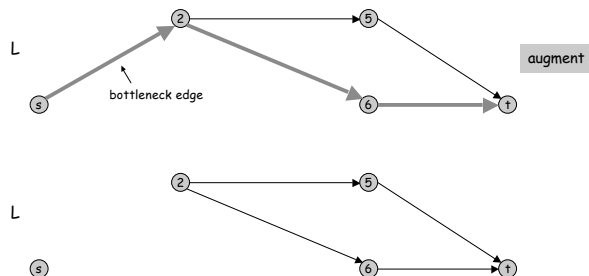
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Shortest Augmenting Path: Improved Version



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Shortest Augmenting Path: Improved Version



Stop: length of shortest path must have strictly increased.

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Shortest Augmenting Path: Improved Version

Two types of augmentations.

- Normal augmentation: length of shortest path doesn't change.
- Special augmentation: length of shortest path strictly increases.

L3. Group of normal augmentations takes $O(mn)$ time.

- At most n advance steps before you either
 - get stuck: delete a node from level graph
 - reach t : augment and delete an edge from level graph

Theorem. Algorithm runs in $O(mn^2)$ time.

- $O(mn)$ time between special augmentations.
- At most n special augmentations.

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History of Worst-Case Running Times

Year	Discoverer	Method	Asymptotic Time
1951	Dantzig	Simplex	$m n^2 C^\dagger$
1955	Ford, Fulkerson	Augmenting path	$m n C^\dagger$
1970	Edmonds-Karp	Shortest path	$m^2 n$
1970	Edmonds-Karp	Fattest path	$m \log C (m \log n)^\dagger$
1970	Dinitz	Improved shortest path	$m n^2$
1972	Edmonds-Karp, Dinitz	Capacity scaling	$m^2 \log C^\dagger$
1973	Dinitz-Gabow	Improved capacity scaling	$m n \log C^\dagger$
1974	Karzanov	Preflow-push	n^3
1983	Sleator-Tarjan	Dynamic trees	$m n \log n$
1986	Goldberg-Tarjan	FIFO preflow-push	$m n \log (n^2 / m)$
...
1997	Goldberg-Rao	Length function	$m^{3/2} \log (n^2 / m) \log C^\dagger$ $mn^{2/3} \log (n^2 / m) \log C^\dagger$

† Edge capacities are between 1 and C .

↑
next time