## COS 425:

Database and Information Management Systems

## Query Evaluation: Beyond Joining

## Selection

- Operating on only one relation (file)
- Worst case: sequential search
- Linear time
- Often best case too
- If have index on R.f?
- Equality condition on R.f
=> look up cost of index
- Range lb $\leq$ R.f $\leq$ ub condition and tree index $=>$ look up cost of index


## Selection with multiple conditions

R. $x=$ a AND (R.y = b OR R. $z<c$ ) $\ldots$

- Linear search: check Boolean expression of all conditions at once
- No extra cost - all in main memory
- If have indexes on fields in selection
- AND of conditions:
- use index giving lowest cost to retrieve candidates satisfying condition on field of index
- Cost to retrieve record?
- Number of records retrieve?
- Check other conditions on retrieved records


## Selection with multiple conditions

 continued- If have indexes on fields in selection
- OR of conditions:

1. Retrieve records satisfying each and every condition using index
2. Union retrieved sets to form result of OR

* Total cost of 1. must be less than one linear scan
* If any field used in condition has no index must do scan
=> only do scan


## Selection with multiple conditions AND indexes giving record pointers*

If index for every field involved => alternative algorithm:

1. For each equality or inequality condition

Retrieve using index, the pointers (record IDs) for records satisfying condition
2. Sort sets of pointers
3. Merge sets of pointers

- For AND, take intersection
- For OR, take union

4. Retrieve actual data records using pointers

Must evaluate if will be cheaper than getting data records earlier in process

* i.e. "Alternative 2" [R\&G] indexes or secondary-type indexes


## Using record pointers

- If can get pointers for all records in query result can look up data records once
- Manipulate pointers of candidate records
- Smaller size
- When ready to retrieve data records
- Sort disk page location of pointers
- Result may be much smaller than relation
- Read each disk page once
- Read disk pages contiguously


## Projection

- Must read all records - linear scan
- Only issue is duplicate removal

1. Most common technique: Sort

- Can eliminate unwanted fields in Stage 1 of sort
- Shrinks record size => less pages to write (maybe)
- Can eliminate duplicates in merge phases of sort

2. Alternate technique: analogous to hash-join
3. Drop fields don't want and hash into $\mathrm{F}-1$ buckets
4. For each bucket
5. If bucket fits in $\mathrm{F}-1$ buffer pages, eliminate duplicates
6. Otherwise, recurse
7. Gift: sorted file on multi-field sort key and fields want are a prefix

- When eliminate unwanted fields, duplicates adjacent

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## Query Optimization

## Query Optimization

- Query as expression over relational algebraic operations
- Get evaluation (parse) tree
- Leaves: base relations
- Interior nodes: operations



## Optimization considerations

- Choice of algorithm at each interior node
- Cost Estimates
- We've just studied analysis
- Rearrange tree
- Use algebra of operations
- e.g. associativeness of JOIN
$(A \diamond B) \otimes \otimes C$
$=$
$A \diamond \diamond(B \diamond>C)$



## Interaction of algorithm choice and tree arrangement

- Convention: for any nested loop join, left branch represents outer relation
- Control with commutivity of JOIN
$(A \diamond B)=(B \diamond A)$

- Result of an interior node is input to parent
- Algorithm affects properties of presentation of result -Sorted?
- Cost analysis must proceed bottom up


## Issues

- Need size estimates of result relation
- \# records per page (size of record)
- \# of pages (\# of records)
- Note:
- page size fixed system parameter
- Duplicates significantly affect \# of records
- Need plan for buffer use
- Write out all results of interior nodes to disk
- Costs of writes for intermediate results count!
- Intermediate result fits in buffer
- Algorithm for parent use this?
- Can save cost of writing result by child AND reading result by parent
- Pipeline result of child as input to parent


## Pipelining

- Parent and child execute concurrently
- Parent and child share buffer space
- k-page shared (sub)buffer
- child produces $k$ pages of output - Fill buffer
- parent consumes $k$ pages of input from child -

Empty buffer

- NO disk write cost child;
- NO disk read cost parent
- Algorithms of child and parent must support this
- Child: usually does; produce 1 page output at a time
- Parent: choice of algorithm critical !


## Algorithms for parent - JOIN

- Block nested loop?
- Index nested loop?
- Sort-merge
- Hash


## Algorithms for parent - JOIN

- Block nested loop?
- Outer relation - ok
- Read relation once buffer block by buffer block
- Shared buffer becomes block
- Inner relation - NO
- Must re-read entire inner relation for every block outer
- Index nested loop?
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- Index nested loop?
- Outer relation - ok - same as Block nested loop
- Inner relation - NO
- Using index
- Sort-merge
- Hash


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- Block nested loop?
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- Sort-merge
- To sort input relation:
- Can pipeline from child to block of buffers for Stage 1
(Stage 1: sorting individual blocks)
- If child produces in sorted order, pipeline merge
- Child must be outer relation if duplicates
- Hash


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- To sort input relation:
- Can pipeline from child to block of buffers for Stage 1
(Stage 1: sorting individual blocks)
- If child produces in sorted order, pipeline merge
- Child must be outer relation if duplicates
- Hash
- To partition input relation:
- Can pipeline from child to block of buffers for Stage 1


## Allocating buffers

- If have simultaneous pipelining up tree
- How many buffers for each child to parent exchange?
- Affects speed of algorithms
- Limit number of simultaneous pipelines
- If no pipeline between child and parent materialize result of child
- Child writes result to disk
- Parent reads from disk


## Multi-operation query

- Want plan
- parse tree
- Pipelining plan for each edge
- Algorithm for each interior node (operation)
- To build plan
- Consider alternatives
- ALL?
- Estimate costs
- Choose "best"
- Really "good enough"


## Catalog

- Need info about base relations
- In catalog:
- For each base relation:
- \# tuples
- \# pages
- List of existing indexes
- For each index
- \# distinct search-key values
- \# pages
- For each tree index
- Tree height
- high/low search keys


## Calculating size estimates of result

- Assume
- independence of fields of a tuple
- Uniform distribution of values of each field among tuples
- Calculate reduction factor (RF) for \# tuples of result
- Examples:
$\sigma_{\text {field }}=$ constant and index on field:
RF = 1/(\# search key values)
$\sigma_{\text {field }}>$ constant and tree index on field:
(high key value) - constant
RF =
(high key value) - (low key value)
- Estimate \# pages output as RF * (\# pages input relation)


## Reduction factor of joins

- Estimate \# tuples of $\left(R \diamond \diamond_{R . f=s . f} S\right)$ as RF * (\# tuples R) * (\# tuples S)
- Looking at join as selection on RXS
- Example: $\diamond_{\text {R.f = s.f }}$
- If indexes on R.f and S.f

RF = 1/max (\# key values R.f, \# key values S.f)

- If no indexes, could use \# distinct values
-What if real-valued?


## Size of tuples of result

- If fields of fixed length, calculate
- Projection: sizes of fields retained
- Cross-product RXS: sum of sizes of tuples in R and S
- Join with single occurrence equal fields
- Projection of Cross-product
- Selection \& Union-compatible set operations: no change
- If fields of variable length, estimate


## Planning

- Know how estimate costs of algorithms
- Know how estimate sizes of results ON
- How use to make plan for query eval?


## SKETCH ON BOARD

